# Statistics for Bioinformatics Introductory Concepts

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**BMI 206** 

- Sampling
- Estimation
- Data Types
- Association
- Basic Probability
- Hypothesis Testing

## Sampling and Study Designs

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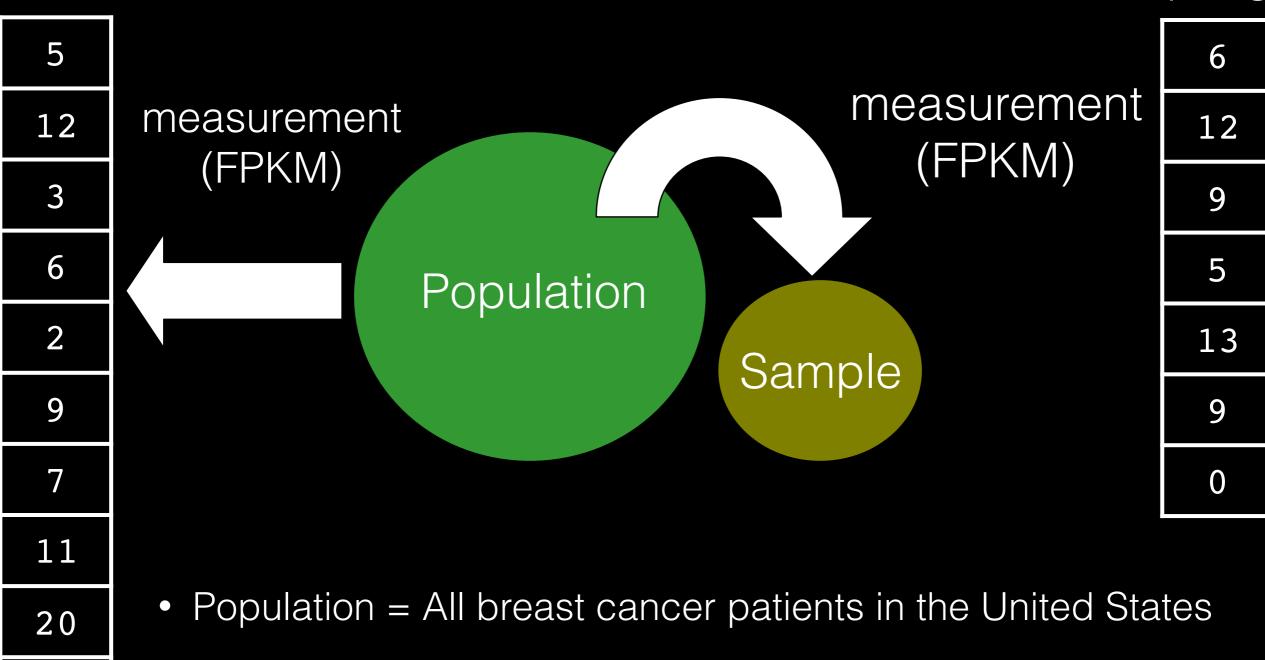
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#### sampling



- Sample = 7 random patients from UCSF medical center
- Experimental unit = a patient
- Variable = expression of IL-10 in B cells measured via qPCR

### Sampling in Bioinformatics

Definitions not always clear in bioinformatics:

- Sample size might be n=1
- Many variables may be measured
- Variables may be highly correlated

## Statistical Objectives

Statistics use data for a few main things

- Estimation: make a best guess about the value (or range of plausible values) of a population parameter
- Testing: make a decision about whether or not a population parameter is some value
- Modeling: quantify relationships between variables (involves estimation, testing) and optionally use model for prediction

#### Parameter Estimation

Statistics convert data into estimates of population parameters, e.g.

- Univariate: mean, median, variance, skew
- Multivariate: correlation, covariance, regression coefficient, odds ratio, relative risk

What is the error in an estimator?

- Bias
- Variance

Confidence intervals and tests quantify error

#### Study Designs

Design should reflect the objectives of study

- Observational vs. experimental
- Static vs. longitudinal
- Prospective vs. Retrospective
- Case-control vs. cross-sectional

## Study Designs

Some important design considerations:

- Can you generalize to a larger population or a broader context?
- Can you infer causality or only association?
- Was there any bias in collecting the data?
  - Selection bias
  - Nonresponse bias
  - Measurement bias

# Data Types

## Types of Variables

- Categorical (qualitative)
  - Ordered? Nominal, ordinal, interval
  - Number of levels
- Numerical (quantitative)
  - Discrete (e.g., integer counts)
  - Continuous (e.g., real numbers)
  - Range of values

## How is my variable distributed?

Commonly used distributions in bioinformatics:

- Normal/log-normal
- Binomial/product-binomial
- Multinomial/product-multinomial
- Poisson
- Negative Binomial

What data type does each distribution model?

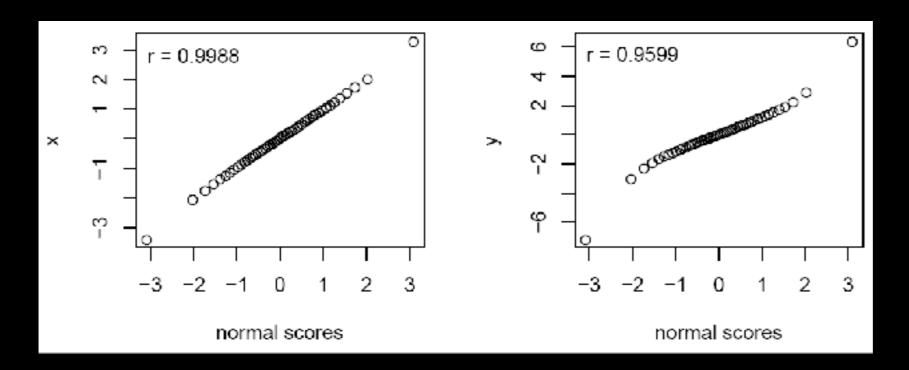
What assumptions do you make using these distributions?

#### Quantiles

The value a such that Pr(X < a) = N% is the Nth percentile, also called the N/100 quantile.

Quantiles of two distributions can be compared to see how different the distributions are.

- Often observed vs. theoretical
- Check for normality or other distribution



Q-Q Plots Linear if same

#### **Data Transformations**

If Y increases a non-constant amount per unit increase in X, transformation may produce a linear relationship:

- Log or exponentiate
- Root or raise to a power
- Reciprocal
- Z-scores (subtract mean, divide by standard error)

For non-continuous data (e.g., counts), other models are typically needed. Generalized linear models will be covered next week.

## How Many Variables?

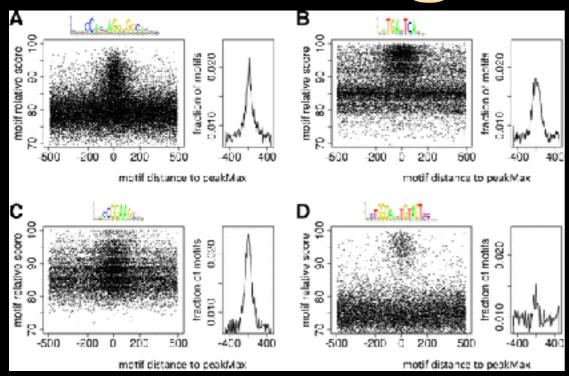
Data is a set of measurements on ≥1 variable.

- Univariate = 1 variable
- Bivariate = Exactly 2 variables
- Multivariate = ≥2 variables

Describes the number of variables measured on each experimental unit.

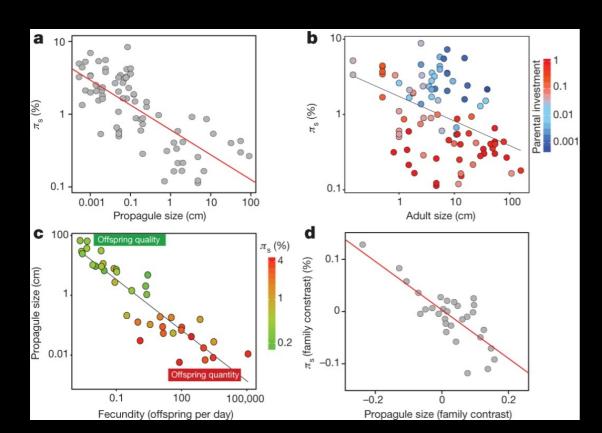
## Statistical Association

# Statistical Associations and Modeling in Bioinformatics



Zinc finger motifs are enriched in ChIP-seq peaks for non-zinc-finger transcription factors

Hunt & Wasserman (2014) Genome Biology



Life-history traits are correlated with population genetic diversity across animals

Romiguier et al. (2014) Nature

#### Association

Statistical association is <u>any</u> dependence between two random variables.

- Dependence means that mathematically probabilistic independence is not satisfied.
- Much more general than correlation, e.g.,
  - Measures of association for categorical data
  - Mutual information, dual total correlation, maximal information coefficient
- Neither association nor correlation implies causality.
- Conditional association depends on other variables.

#### Correlation

Pearson's correlation coefficient ( $\rho$ ) is estimated by:

$$r = \frac{\sum_{i=1}^{n} z_{x}(i)z_{y}(i)}{n-1}$$

- · Quantifies linear X vs. Y relationship.
- $\cdot$   $-1 \le r \le 1$
- Positive (r>0) if positive slope
- Negative (r<0) if negative slope</li>
- r=0 if no <u>linear</u> relationship (may have other relationship)
- Coefficients in linear models measure correlation

Spearman's correlation and Kendall's tau are more robust. They measure rank correlation (monotonicity).

#### **Enrichment**

Quantifies excess overlap in sets versus expectation

- Refers to counts of observations in sets
- Not applicable to quantitative data
- Expectation is relative to a null distribution, e.g.,
  - Independence
  - Background level of dependence
- Statistical tests use hypergeometric, binomial, multinomial distributions. Also simulation.

#### Example: Gene Ontology and RNA-seq

Sets of genes annotated with different ontology terms. For each term, test if genes differentially expressed in cancer vs. healthy are enriched.

## Relating Different Data Types

#### Covariate (dependent variable)

	Ou	tco	me
(ind	ере	end	ent
	va	rial	ble)

	Continuous	Categorical	
Continuous	Linear Regression	ANOVA	
Categorical	Generalized Linear Model Regression (e.g., Logistic)	Contingency Tables / Log-linear Model Regression	

# Relationships Between Variables

Variables may play different roles in the study

- Response vs. explanatory (covariate)
- Extraneous vs. variables of interest
- Confounders
- Measured vs. not

Are the variables independent or not?

## Probability

#### Outcomes

Observed data is typically one of many possible "outcomes" or "events"...

- Imagine repeating a random experiment or repeatedly sampling from a population.
- After many repetitions, you would get an idea about which outcomes are most likely to be observed.
- The probability or likelihood of an outcome is its relative frequency in the whole population.
- Likelihood can also be though of as "long-term" frequency after a lot of sampling.

## Sample Space

The set of all possible outcomes of a single repetition of a random experiment.

- Sample space is a collection of simple events (outcomes of one repetition of experiment)
- Simple events can involve >1 random variable
- There is a probability associated with every simple event, denoted P(A) for event A
- If events are equally likely,

 $P(A)=1/{\# simple events}$ 

## Rules of Probability

- P(A) is a number between 0 and 1.
- P(A) = 0 means A never occurs.
- P(A) = 1 means A always occurs.
- Probability A does not occur is P(A<sup>c</sup>)=1 P(A)
- Sum of the probabilities of all the simple events in the sample space equals 1.

### Probability of an Event

Any combination of simple events is an event.

- A simple event is an event.
- The empty set is also an event.
- Probability of an event B is the sum of the probabilities of all the simple events in B.
- If the simple events are equally likely,
   P(B) = {# simple events in B}/{# simple events}
- Counting rules (combinatorics, permutations) help compute these numbers for large or complex sample spaces

#### Simultaneous Events

Two outcomes are mutually exclusive if they cannot both occur simultaneously

- simple events
- events with no shared simple events

Probability is additive, but must account for simultaneous events if not mutually exclusive:

$$P(A \text{ or } B) = P(A) + P(B) - P(A \text{ and } B)$$

- "or" is the same as "union"
- "and" is the same as "intersection"

## DNA Sequence Changes

Example: Probabilities for single DNA base changes

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Sample space: \{A \rightarrow A, A \rightarrow C, A \rightarrow T, A \rightarrow G, C \rightarrow A, C \rightarrow C, C \rightarrow T, C \rightarrow G, T \rightarrow A, T \rightarrow C, T \rightarrow T, T \rightarrow G, G \rightarrow A, G \rightarrow C, G \rightarrow T, G \rightarrow G\}
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- Event  $\{\text{ends A}\} = \{A \rightarrow A, C \rightarrow A, T \rightarrow A, G \rightarrow A\}$
- Event  $\{ends\ T\} = \{A \rightarrow T,\ C \rightarrow T,\ T \rightarrow T,\ G \rightarrow T\}$
- Event {no change} =  $\{A \rightarrow A, C \rightarrow C, T \rightarrow T, G \rightarrow G\}$

P(ends A or T) = 
$$P(A \rightarrow A) + P(C \rightarrow A) + P(T \rightarrow A) + P(G \rightarrow A) + P(A \rightarrow T) + P(C \rightarrow T) + P(T \rightarrow T) + P(G \rightarrow T)$$

P(no change or ends A) = 
$$P(A \rightarrow A) + P(C \rightarrow C) + P(T \rightarrow T) + P(G \rightarrow G) + P(A \rightarrow A) + P(C \rightarrow A) + P(T \rightarrow A) + P(G \rightarrow A) - P(A \rightarrow A)$$

#### **Conditional Probabilities**

Outcomes are independent if their conditional probabilities equals the marginal probabilities:

- Written P(AIB)=P(A). Equivalently, (BIA)=P(B).
- Multiplicative Rule: P(A and B) = P(AIB) P(B)
- Rearranged is Bayes Rule: P(AIB) = P(A and B)/P(B)
- If A and B are independent, P(A and B) = P(A) P(B)
- P(A and B) also written P(A,B) is the joint probability

## Probability Estimation

Two methods for computing the probability of an experimental outcome, e.g., P(X=x), P(X>x):

- 1) Empirically from a large sample (repeat experiment many times same way)
  - Use sample directly to estimate event likelihood
  - Use sample to estimate a parameter and then employ a theoretical distribution to compute complex event probability
- 2) By simulation (repeat fake experiment many times, must be similar to real situation)

## Information Theory

How information is quantified or encoded

 Entropy: uncertainty, average bits needed to store, depends on size of sample space and probabilities of events (CS version of these concepts)

$$H(X) = -\sum_{x} P(x) \log P(x)$$

 Joint entropy: H(X,Y) = H(X) + H(Y) if X and Y are independent. Else

$$H(X,Y) = -\sum_{x,y} P(x,y) \log P(x,y)$$

- Conditional entropy: H(XIY) = H(X,Y) H(Y)
- Mutual information: I(X;Y) = H(X) H(XIY)

## Hypothesis Testing

#### Components of a Hypothesis Test

- I. Parameter: quantity of interest
- 2. Null and alternative hypotheses: statement about parameter value
- 3. Test statistic: quantify evidence
- 4. Error rate: control mistakes
- 5. Null distribution: assess significance
- 6. Procedure: decision rule

#### Parameters

Typically, we are interested in testing if a parameter or contrast is zero, e.g.

One group: mean = 0, correlation = 0

Two groups: difference in means = 0

Many groups: all means are equal

Multi-factor: interaction = 0

Tests for categorical data include independence, enrichment, homogeneity

#### Null Hypothesis

The null hypothesis is a statement of the form

 $H_0$ : parameter = hypothesized value

- It is a claim about a population characteristic.
- It is the default conclusion, assumed to be true until rejected in favor of an alternative.
- The hypothesized value is typically a single number.

## Alternative Hypothesis

The alternative hypothesis is a statement of one of the following forms:

Same

 $H_a$ : parameter  $\neq$  hypothesized value

value as

in  $H_0$ .

H<sub>a</sub>: parameter > hypothesized value

H<sub>a</sub>: parameter < hypothesized value

 It is the competing claim, assumed to be false until proven true based on sample data.

#### Example: Proportion of GC base pairs in DNA

• The following are legitimate hypotheses:

$$H_0$$
:  $\pi = 0.5$  vs.  $H_a$ :  $\pi \neq 0.5$ 

$$H_0$$
:  $\pi = 0.5$  vs.  $H_a$ :  $\pi > 0.5$ 

$$H_0$$
:  $\pi = 0.5$  vs.  $H_a$ :  $\pi < 0.5$ 

• These are not:

$$H_0$$
:  $\pi = 0.5$  vs.  $H_a$ :  $\pi = 0.45$ 

$$H_0$$
:  $\pi > 0.5$  vs.  $H_a$ :  $\pi = 0.5$ 

### Statistics

A test statistic is a quantity computed from sample data that is used as the basis for a rejection decision.

• Frequently it is of the form:

(estimate-hypothesized value)/se(estimate)

 How likely would it be to observe this value of the test statistic if H<sub>0</sub> true?

## Null Distribution & P-Value

The probability of obtaining a test statistic as large (or larger) than the one observed under a null distribution (i.e., assuming  $H_0$  is <u>true</u>) is called a p-value.

- The p-value is small if the observed statistic would be very unusual under the null.
- The p-value is a single number that summarizes the evidence for/against  $H_0$  in the data.
- If the sample data is inconsistent with  $H_0$ , then the test statistic will be large in magnitude (i.e., in the tail of the null distribution) and the p-value will be small.

#### Example: Proportion of GC base pairs in DNA

•  $H_0$ :  $\pi = 0.5$  vs.  $H_a$ :  $\pi \neq 0.5$  "two-sided"

Reject if the sample proportion p is far from 0.5.

•  $H_0$ :  $\pi = 0.5$  vs.  $H_a$ :  $\pi > 0.5$  "greater"

Reject if p is well above 0.5 (>0.51? >0.75?).

•  $H_0$ :  $\pi = 0.5$  vs.  $H_a$ :  $\pi < 0.5$  "less than"

Reject if p is well below 0.5 (<0.45? <0.3?).

## Testing Procedure

- A hypothesis testing procedure is a rule for deciding if you will reject  $H_0$  (or not) based on the observed data (i.e., value of the statistic).
- If the test is conservative, it will tend not to reject  $H_0$  unless the evidence is very strong.
- In this case, you will rarely reject H<sub>0</sub> falsely.
- However, you may often fail to reject H<sub>0</sub> when in fact it is not true (low power).

## Testing Procedure

A rejection decision is of the form:

Reject  $H_0$  if p-value  $\leq \alpha$ 

Fail to reject  $H_0$  if p-value >  $\alpha$ 

The value α is the significance level of the test, i.e.
 P(Type I error), chosen in advance.

### Errors

True Type I error
H<sub>0</sub>
False
Type II error

- P(Type I error) =  $\alpha$  = level of significance
- $P(Type | Il error) = \beta$
- $P(reject H_0) = power$

If  $H_0$  false, power = I-P(Type II error) = I- $\beta$ 

#### Reject $H_0$ if p-value $\leq \alpha$ .

- If  $H_0$  is true, you have made a Type I error (also known as a "false positive").
- If H<sub>0</sub> is false, you are correct ("true positive")

Fail to reject  $H_0$  if p-value >  $\alpha$ .

- If H<sub>0</sub> is true, you are correct ("true negative")
- If H<sub>0</sub> is false, you have made a Type II error (also known as a "false negative")

#### Example: Proportion of GC base pairs in DNA

Test 
$$H_0$$
:  $\pi = 0.5$  vs.  $H_a$ :  $\pi > 0.5$ 

Suppose 
$$\pi = 0.6$$
 (i.e.  $H_0$  is false).

- Rejecting is correct.
- Failing to reject is a Type II error.

Suppose 
$$\pi = 0.5$$
 (i.e.  $H_0$  is true).

- Rejecting is a Type I error.
- Failing to reject is correct.

As significance  $\alpha \downarrow \beta \uparrow$ , and hence power  $\downarrow$ 

The typical way to deal with the trade-off between Type I and Type II error:

- I. Choose the maximum tolerable significance level α based on knowledge of the problem.
- 2. Then, among all level  $\alpha$  tests select the one with the greatest power (i.e. lowest  $\beta$ ).

The significance level is determined by the cost of making a Type I (vs. Type II) error.

Some methods balance Type I and Type II error.

In addition to the level  $\alpha$  of a test, three other factors affect power (for a fixed level  $\alpha$ ):

- Sample size: as  $n \uparrow \beta \downarrow$ , so power  $\uparrow$ .
- Discrepancy between true parameter value and hypothesized value: The farther the true value is from the hypothesized value, the easier it is to detect the difference, so a Type II error is less likely and power 1.
- Variance: The more variable the distribution is, the lower power will be for fixed sample size and discrepancy, because the true parameter (and discrepancy) will be estimated with greater error.

# Testing Summary

- After collecting sample data, the hypotheses  $H_0$  and  $H_a$  are evaluated.
- $H_0$  is rejected in favor of  $H_a$  only if there is sufficient evidence in the sample data to strongly suggest that  $H_0$  is false.
- Else H<sub>0</sub> is <u>not</u> rejected.
- Decision: Reject  $H_0$  vs. fail to reject  $H_0$ .

Strong evidence for H<sub>a</sub>

No strong evidence against H<sub>0</sub>