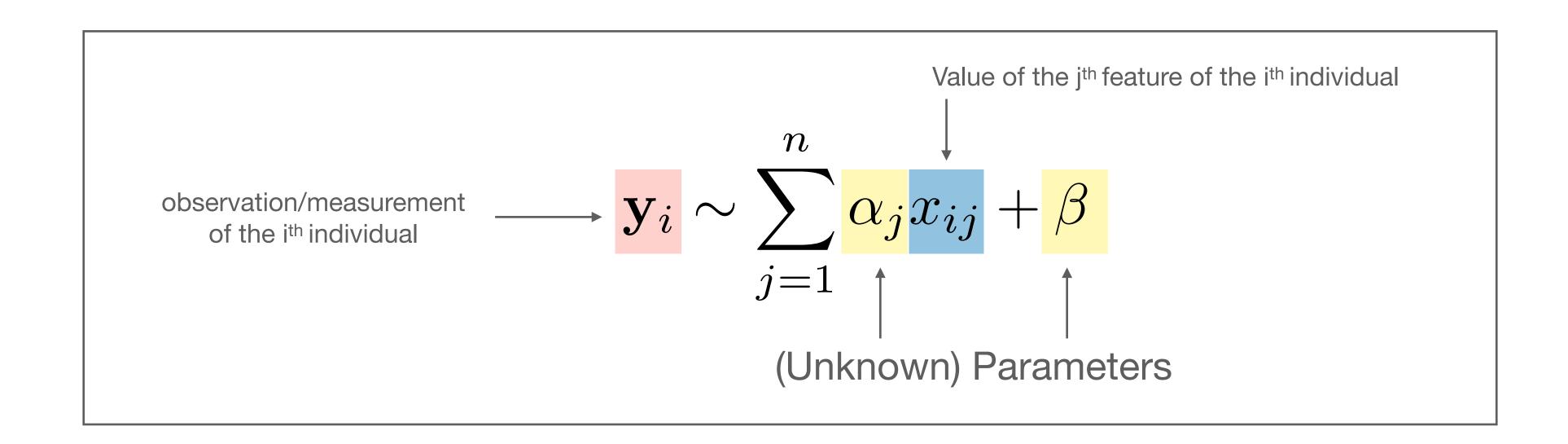
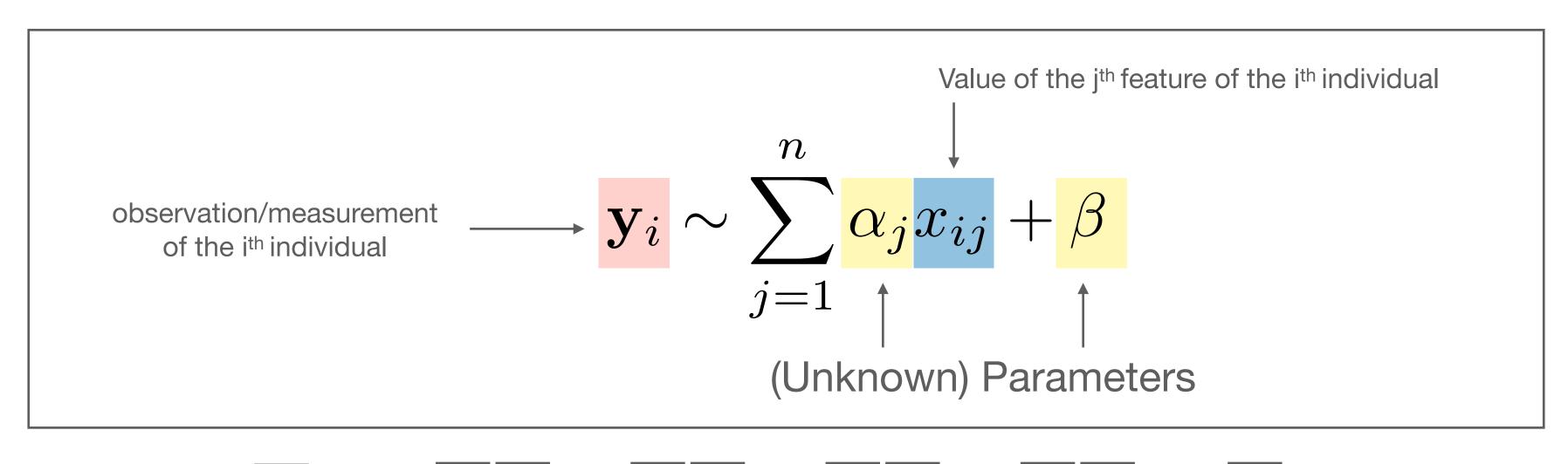
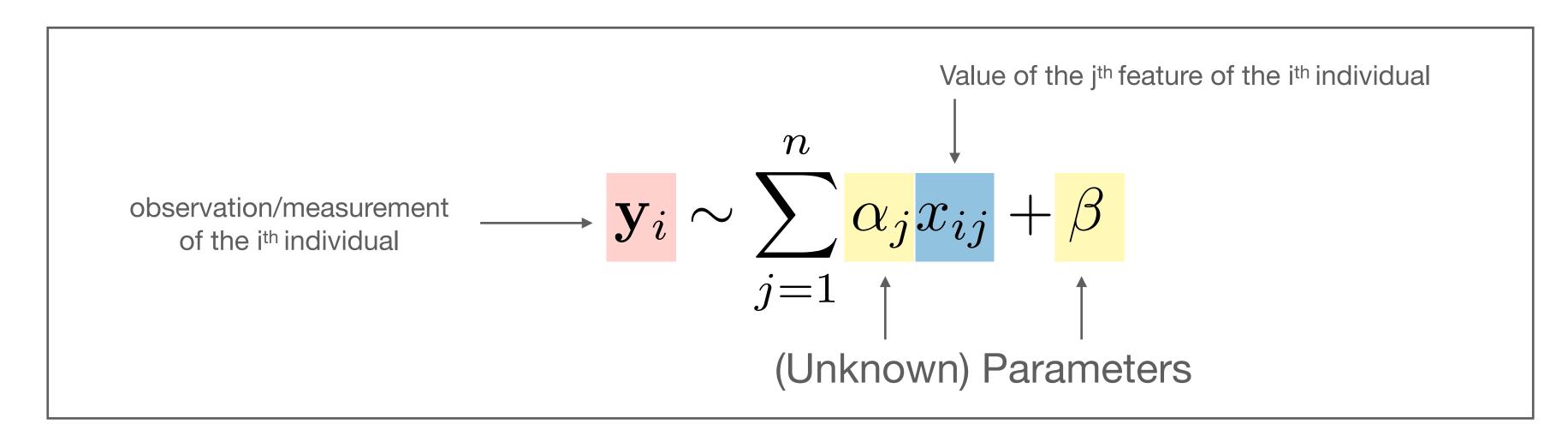
BMI 206

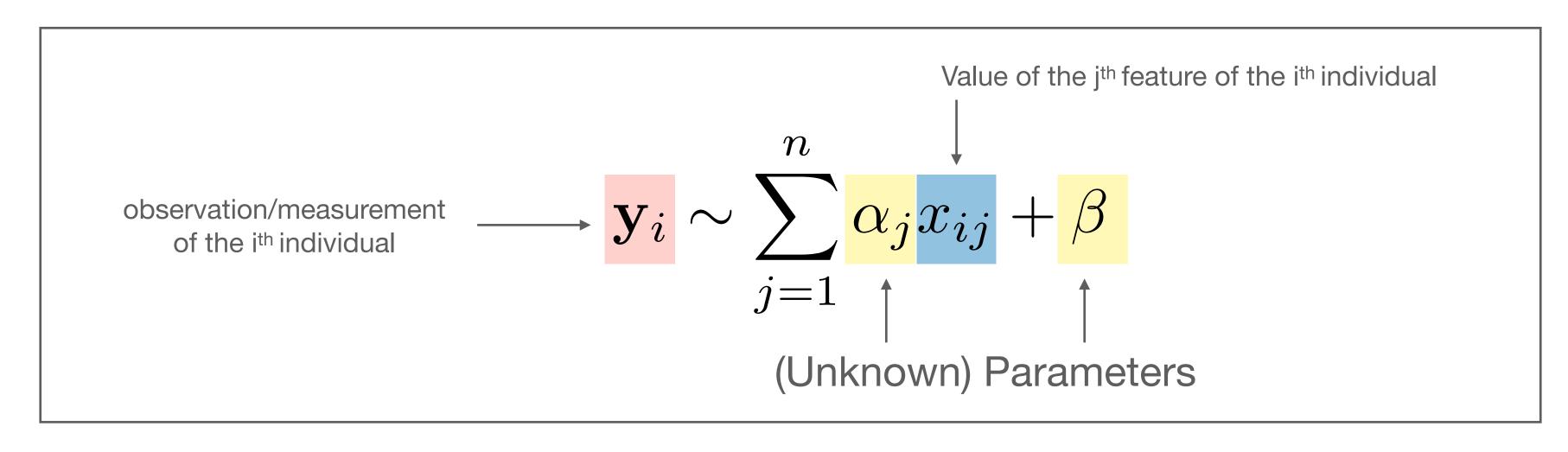
Linear Regression and Principal Component Analysis

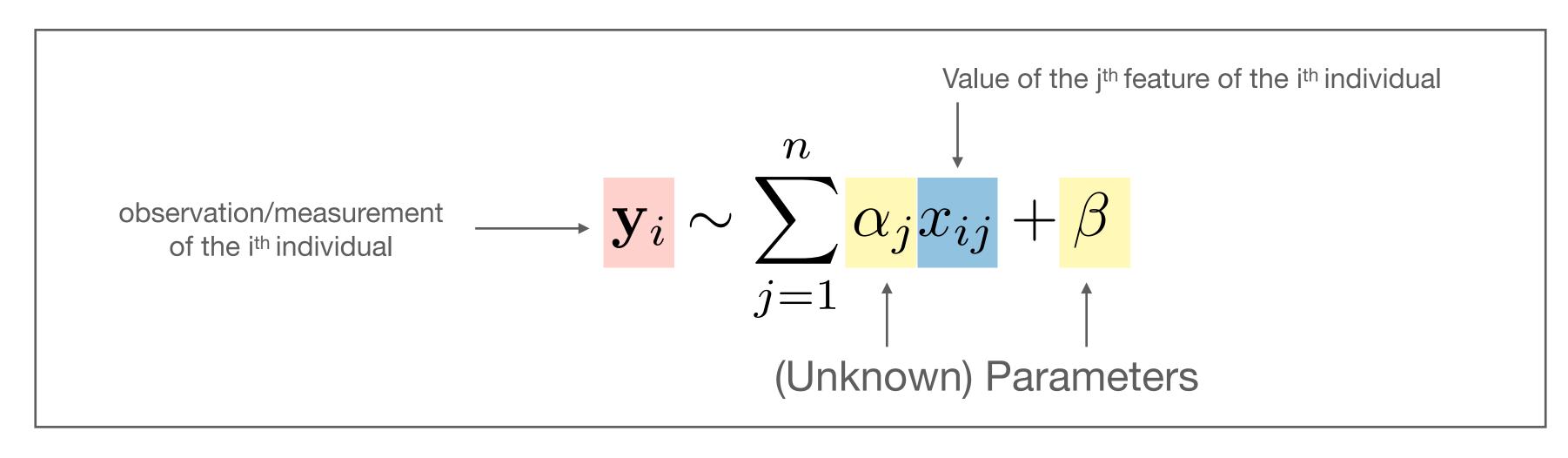
- A collection of n features across m individuals + one observation per individual
- datapoints: x_1, x_2, x_3, ..., x_m \in R^n, observation: y \in R^m
 - **Model**: for some reason, we think that y_i depends on x_ij's Specifically, the ith measurement of y could be given by a linear combination of x_ij's (approximated) (plus a constant / intercept)

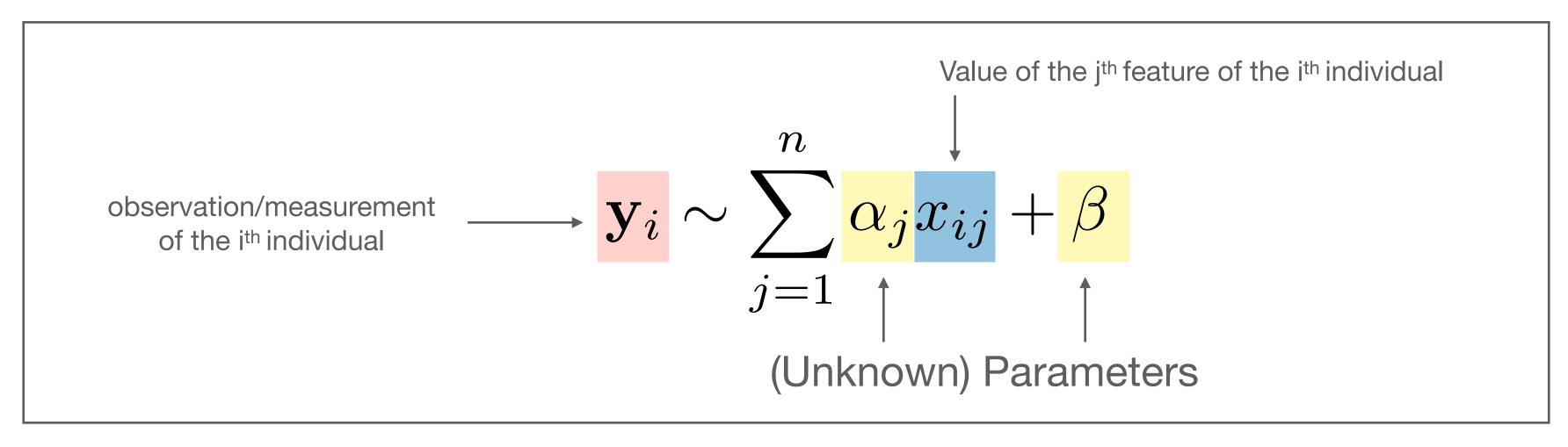


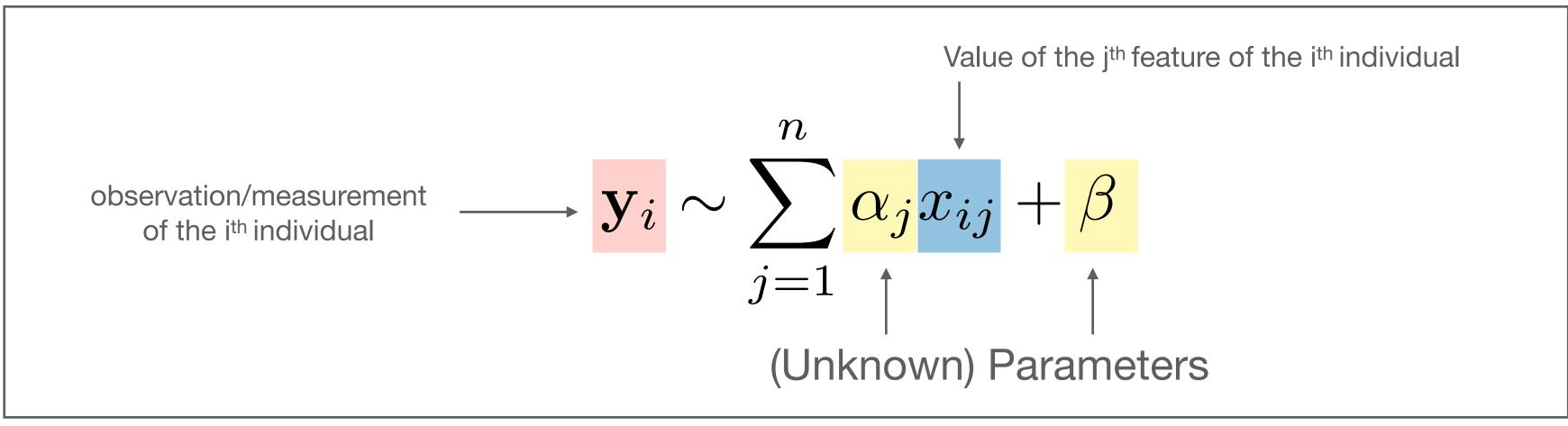


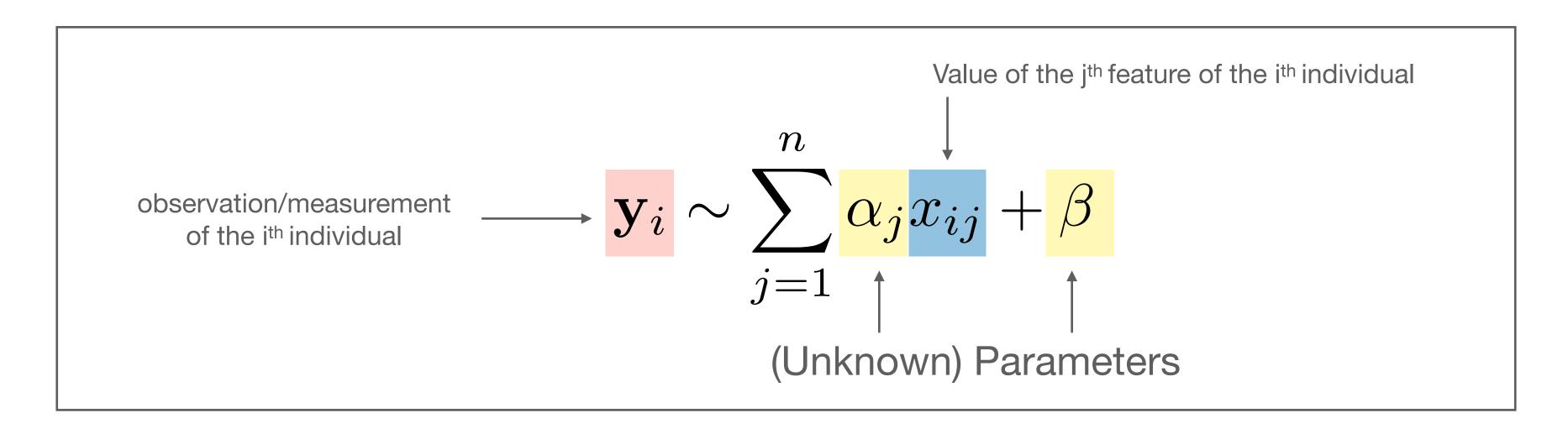




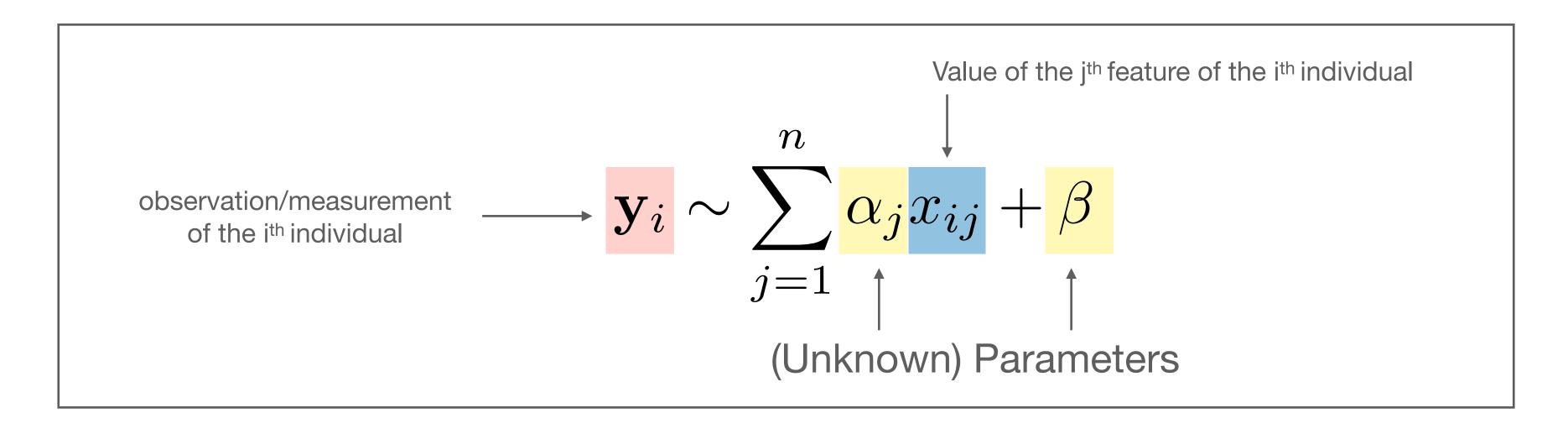




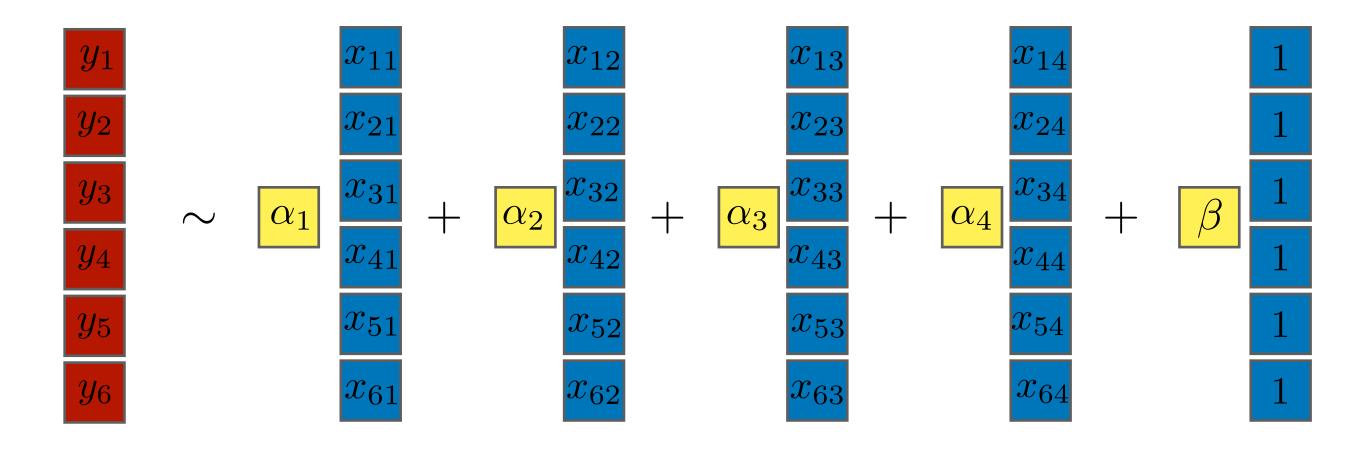


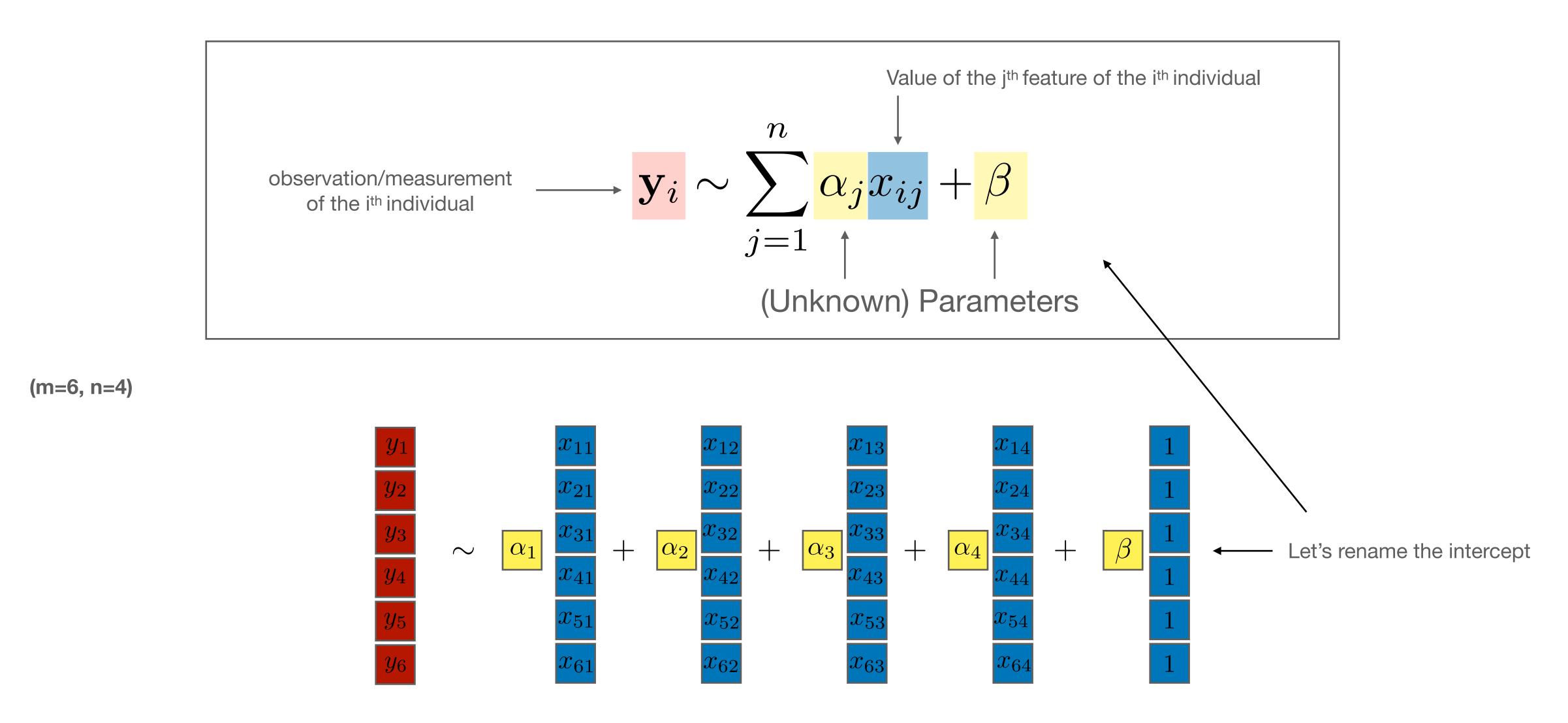


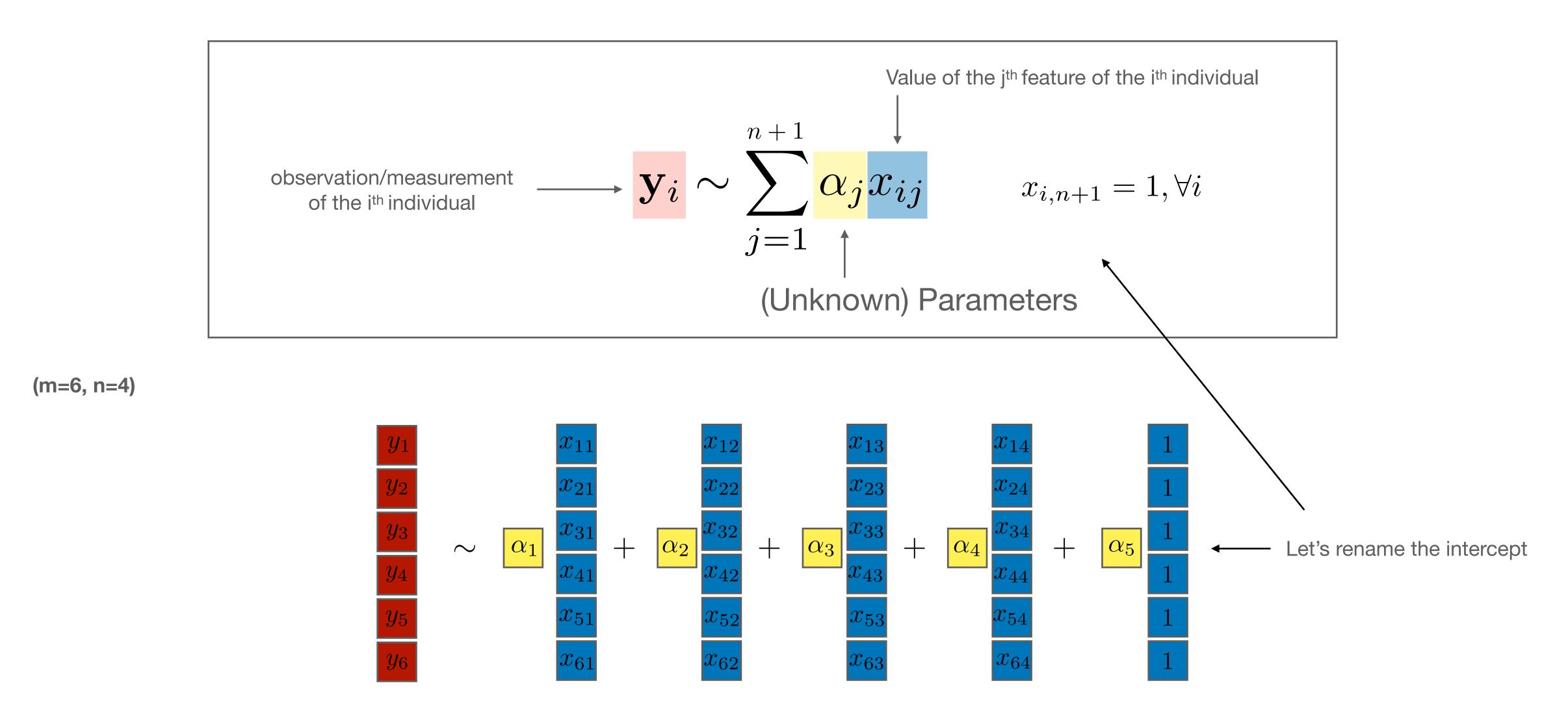
(m=6, n=4)

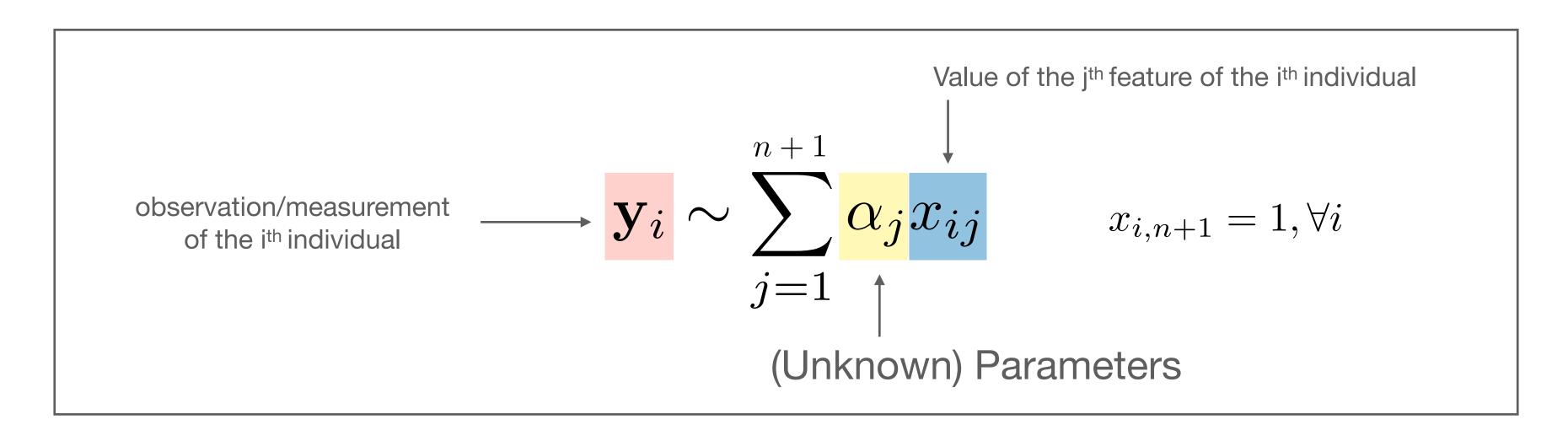


(m=6, n=4)

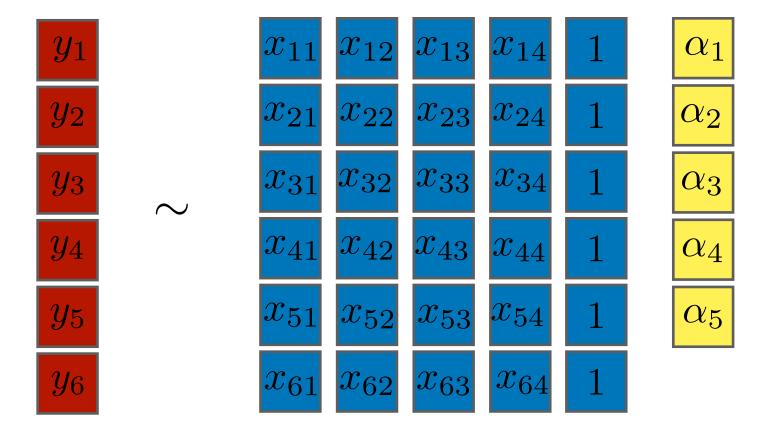


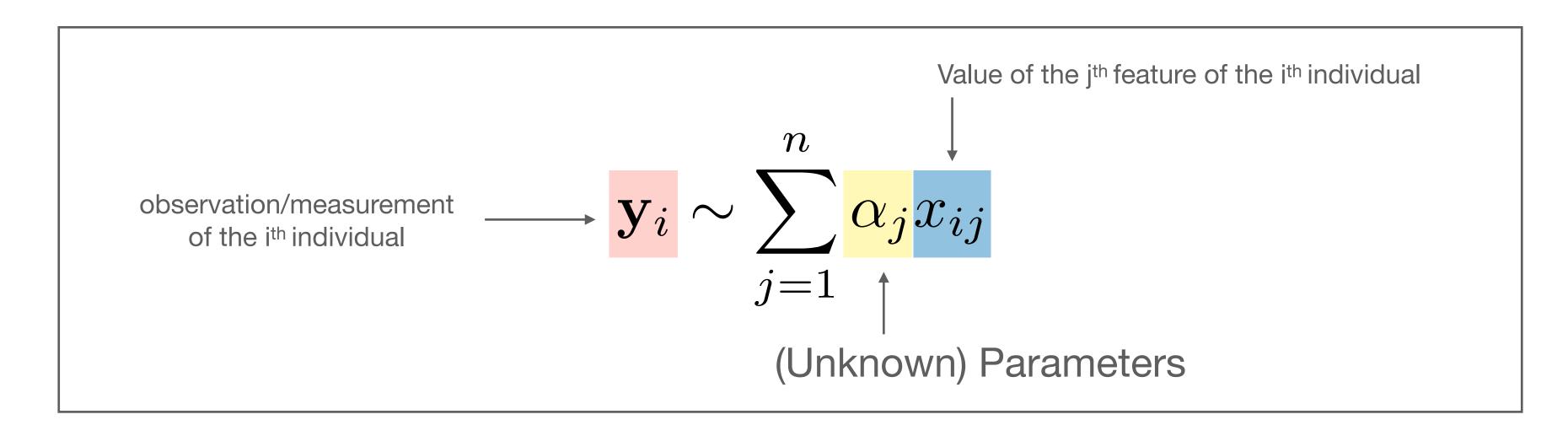




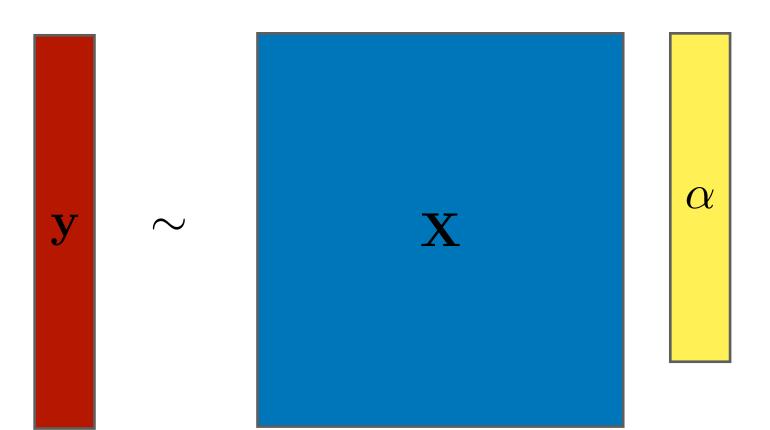


(m=6, n=4)



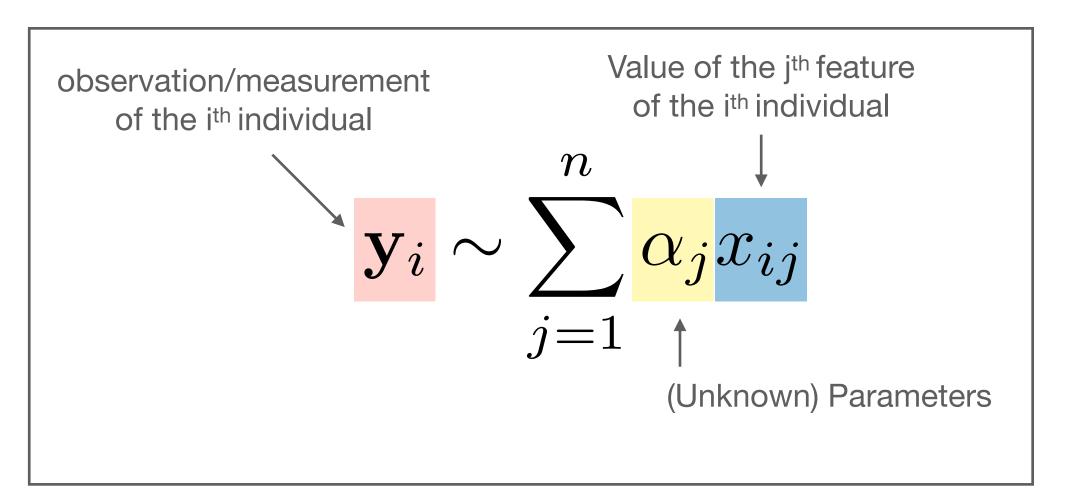


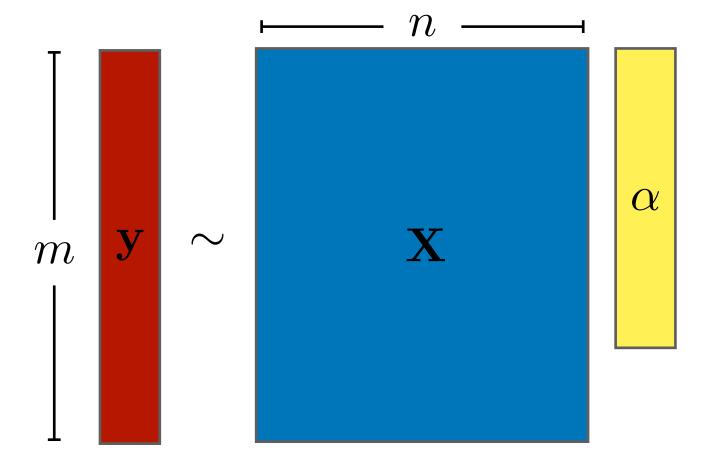
(In general)



"A system of **m** equations with **n** unknowns"

$$\mathbf{y} \sim \mathbf{X}\alpha$$
 $\mathbf{y} \in \mathbb{R}^m$
 $\mathbf{X} \in \mathbb{R}^{m \times n}$
 $\mathbf{a} \in \mathbb{R}^n$

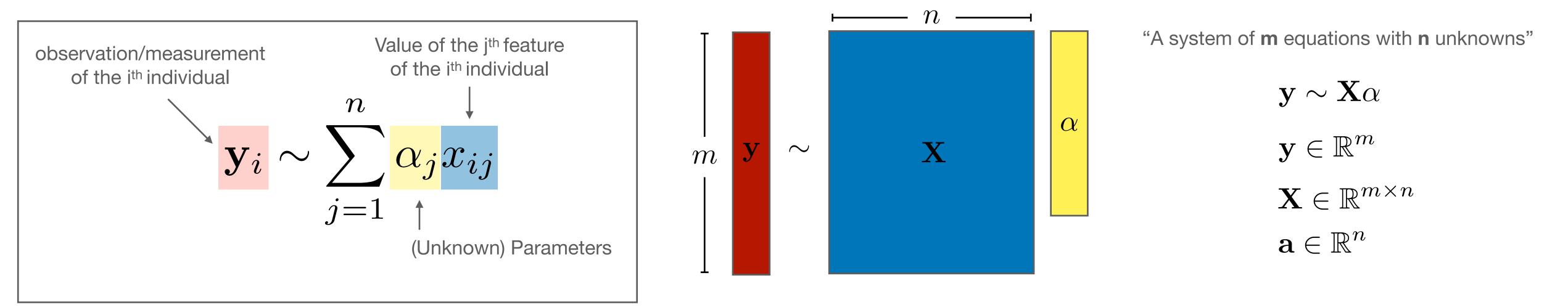




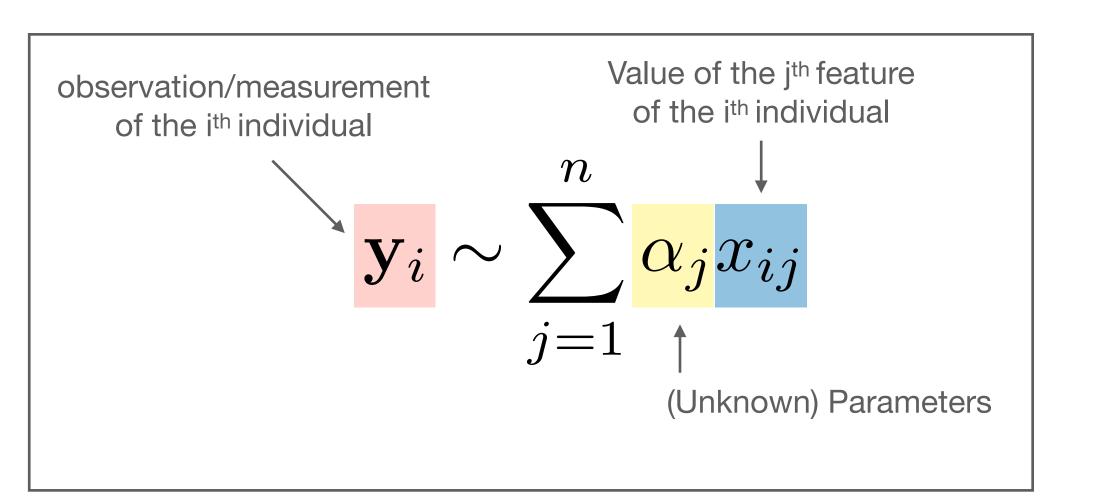
"A system of **m** equations with **n** unknowns"

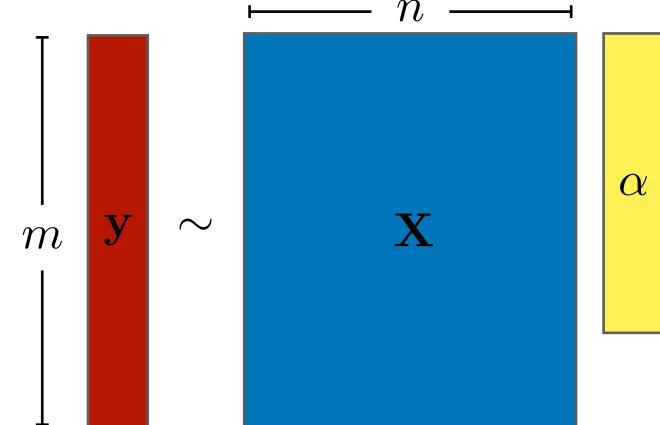
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No solution when m>n and rank(X)=n, i.e., y≠Xa, for any a.



- No solution when m>n and rank(X)=n, i.e., y≠Xa, for any a.
- Approach: minimize error / find parameters that bring Xa as close as possible to y:



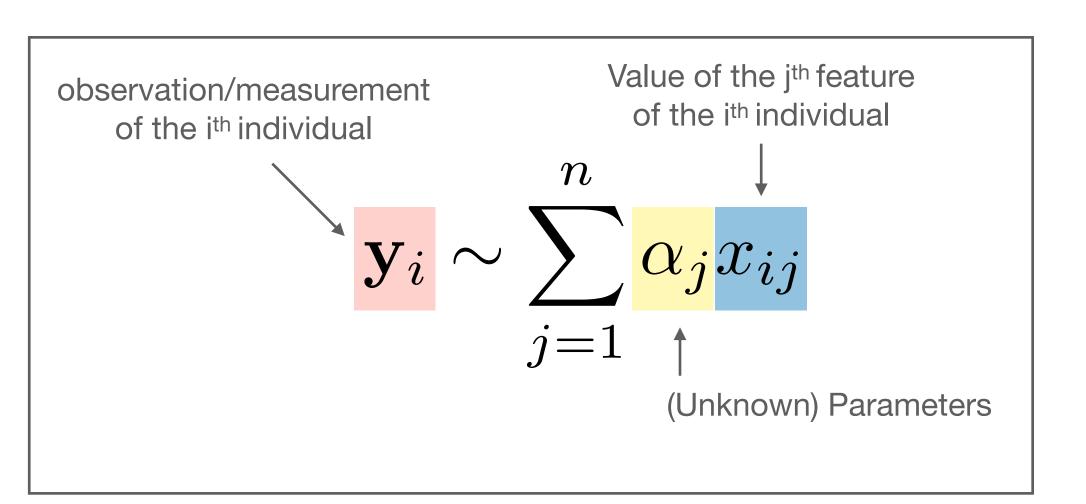


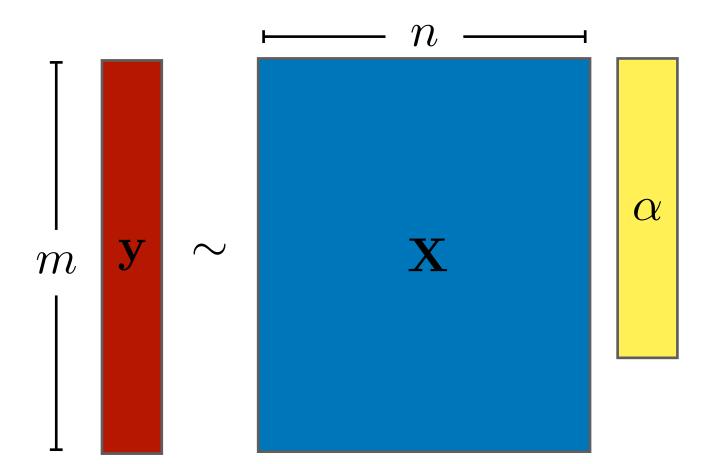
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$$\min_{lpha\in\mathbb{R}^n}rac{1}{m}\sum_i igg(y_i-\sum_jlpha_jx_{ij}igg)^2 \ \Leftrightarrow \quad \min_{lpha\in\mathbb{R}^n}||\mathbf{y}-\mathbf{X}lpha||^2$$
 Square





"A system of **m** equations with **n** unknowns"

$$\mathbf{y} \sim \mathbf{X}\alpha$$

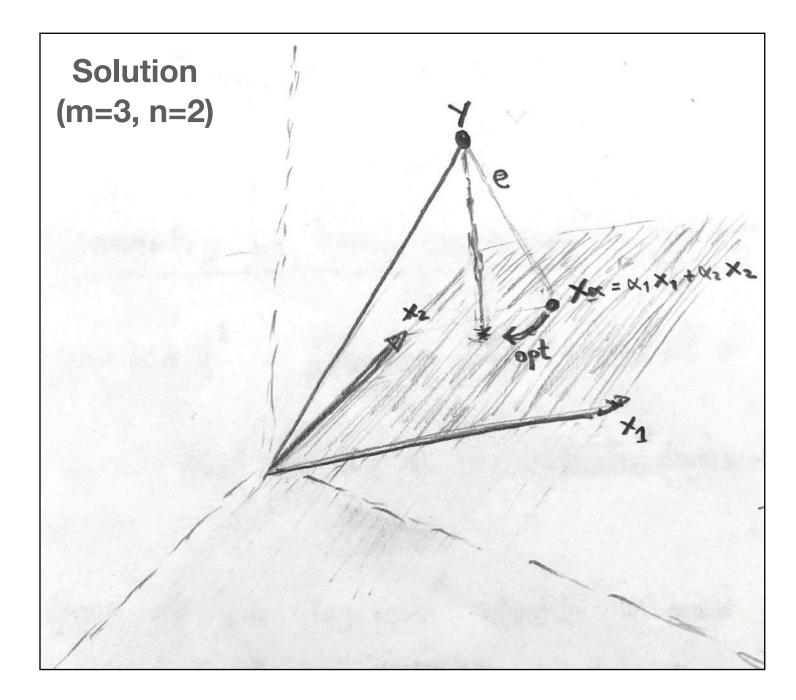
$$\mathbf{y} \in \mathbb{R}^m$$

$$\mathbf{X} \in \mathbb{R}^{m \times n}$$

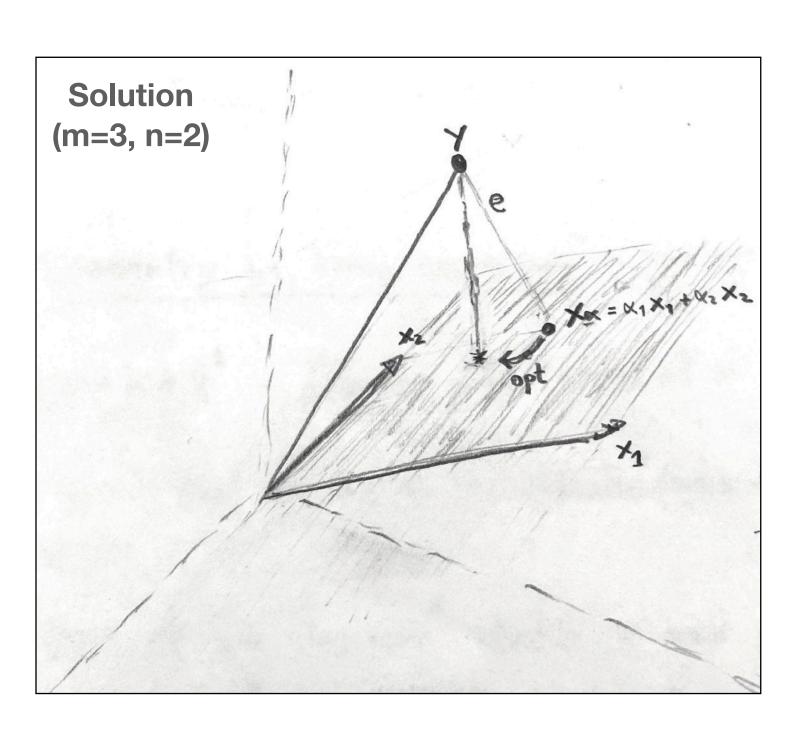
$$\mathbf{a} \in \mathbb{R}^n$$

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 find parameters that bring Xa as close as possible to y:

$$\min_{lpha\in\mathbb{R}^n}rac{1}{m}\sum_iigg(y_i-\sum_jlpha_jx_{ij}igg)^2}{|\mathbf{y}_i-\sum_jlpha_jx_{ij}|} \Leftrightarrow \min_{lpha\in\mathbb{R}^n}||\mathbf{y}-\mathbf{X}lpha||^2$$
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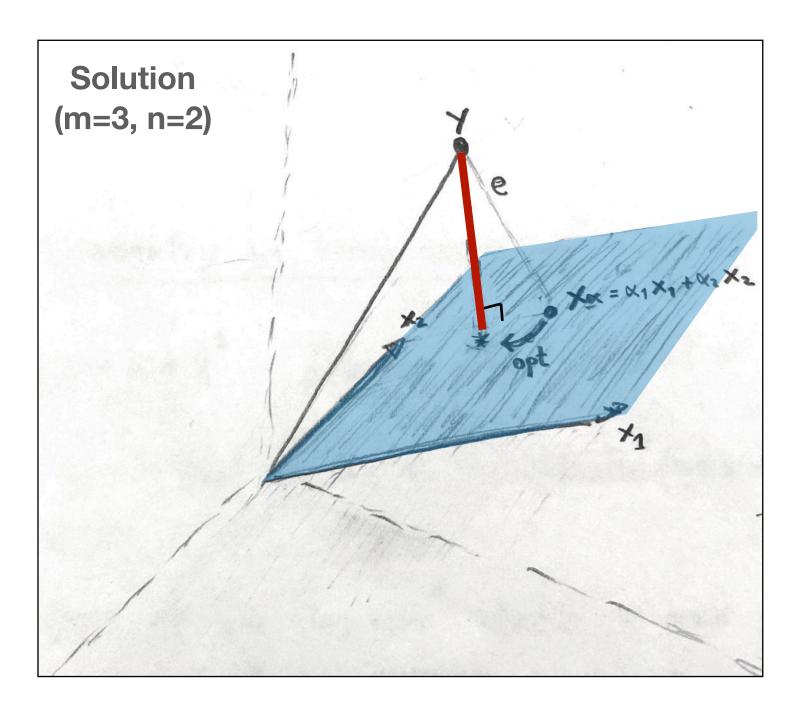


Calculating
$$\alpha^* = \arg\min_{\alpha} ||\mathbf{y} - \mathbf{X}\alpha||^2$$



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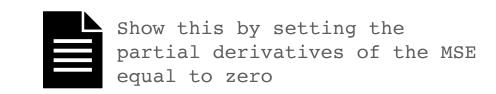
• Orthogonality Principle: "the minimum is achieved when the error is perpendicular to all columns of X"

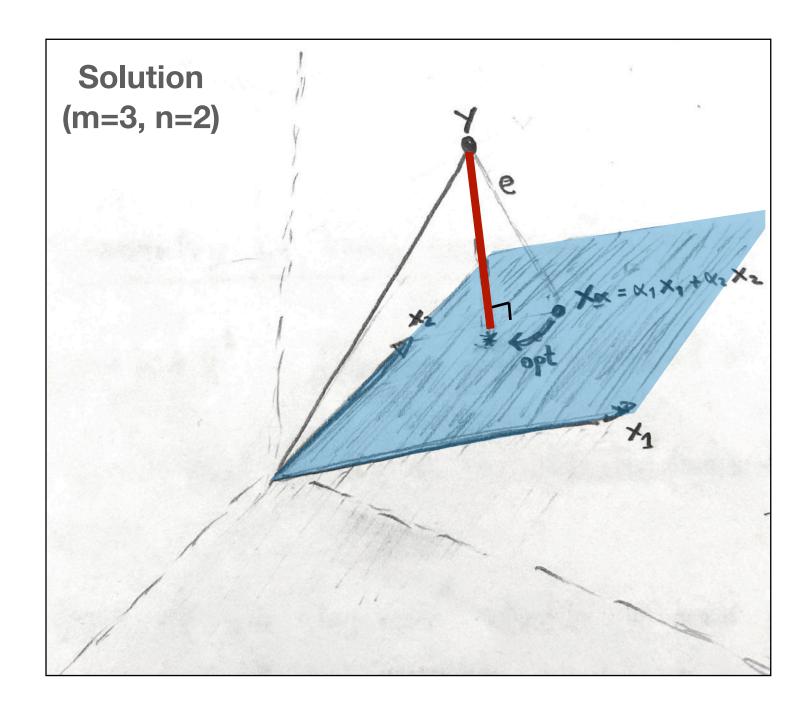


Calculating
$$\alpha^* = \arg\min_{\alpha} ||\mathbf{y} - \mathbf{X}\alpha||^2$$

• Orthogonality Principle: "the minimum is achieved when the error is perpendicular to all columns of X"

$$\mathbf{x}_i^{\mathbf{T}}(\mathbf{y} - \mathbf{X}\alpha^*) = 0, \forall i$$





Calculating
$$\alpha^* = \arg\min_{\alpha} ||\mathbf{y} - \mathbf{X}\alpha||^2$$

• Orthogonality Principle: "the minimum is achieved when the error is perpendicular to all columns of X"

$$\mathbf{x}_{i}^{\mathbf{T}}(\mathbf{y} - \mathbf{X}\alpha^{*}) = 0, \forall i$$

The solution α* satisfying the above equations is given by:

$$\alpha^* = (\mathbf{X}^{\mathrm{T}}\mathbf{X})^{-1}\mathbf{X}^{\mathrm{T}}\mathbf{y}$$

Proof:

$$\mathbf{X}^{\mathrm{T}}(\mathbf{y} - \mathbf{X}\alpha^{*}) = 0$$

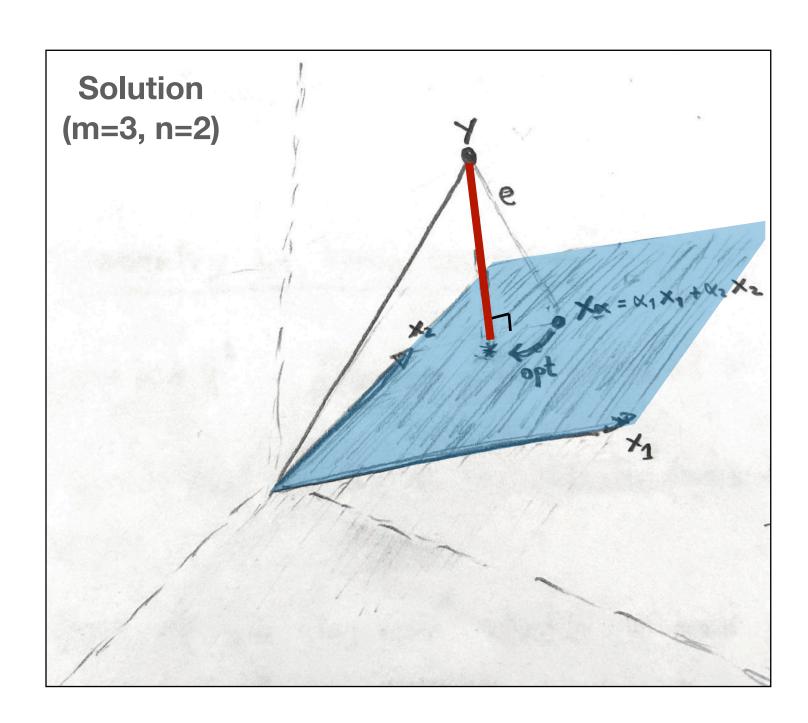
$$\Leftrightarrow \mathbf{X}^{\mathrm{T}}\mathbf{y} - \mathbf{X}^{\mathrm{T}}\mathbf{X}\alpha^{*} = 0$$

$$\Leftrightarrow \mathbf{X}^{\mathrm{T}}\mathbf{y} = \mathbf{X}^{\mathrm{T}}\mathbf{X}\alpha^{*}$$

$$\Leftrightarrow (\mathbf{X}^{\mathrm{T}}\mathbf{X})^{-1}\mathbf{X}^{\mathrm{T}}\mathbf{y} = (\mathbf{X}^{\mathrm{T}}\mathbf{X})^{-1}\mathbf{X}^{\mathrm{T}}\mathbf{X}\alpha^{*}$$

$$= Identity$$

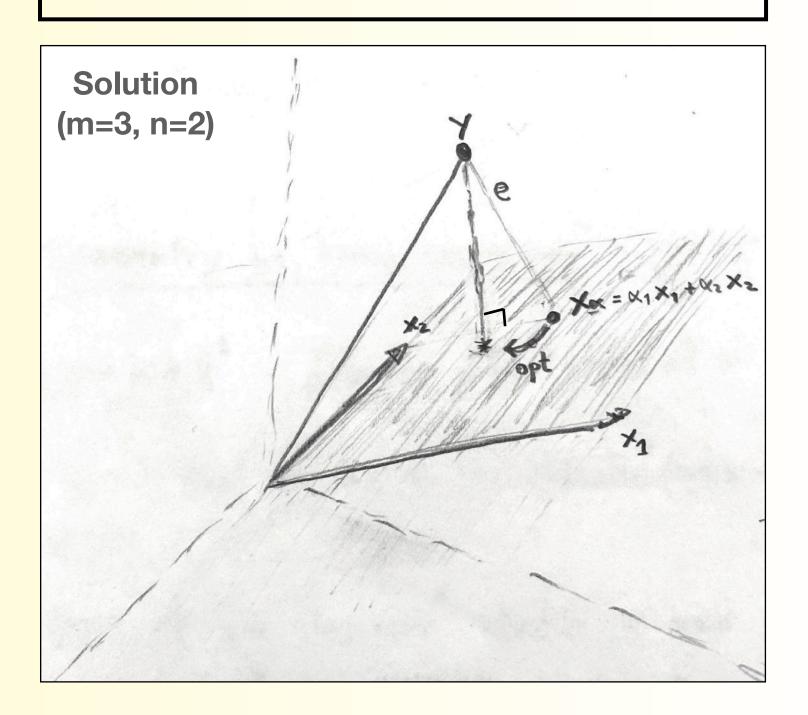
$$\Leftrightarrow (\mathbf{X}^{\mathrm{T}}\mathbf{X})^{-1}\mathbf{X}^{\mathrm{T}}\mathbf{y} = \alpha^{*}$$



Summary

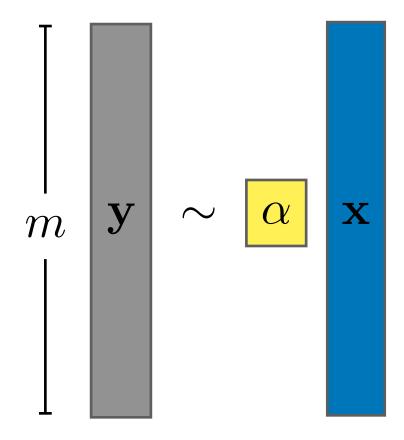
Linear regression: $\min_{\alpha} ||\mathbf{y} - \mathbf{X}\alpha||^2$

$$\alpha^* = (\mathbf{X}^{\mathrm{T}}\mathbf{X})^{-1}\mathbf{X}^{\mathrm{T}}\mathbf{y}$$

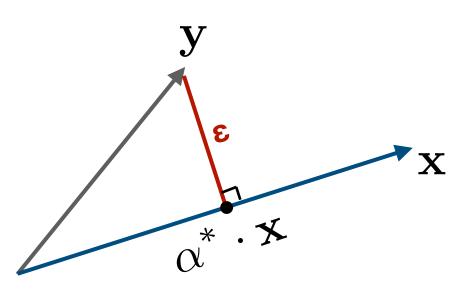


Where is the "regression line"?

• n=1, general m



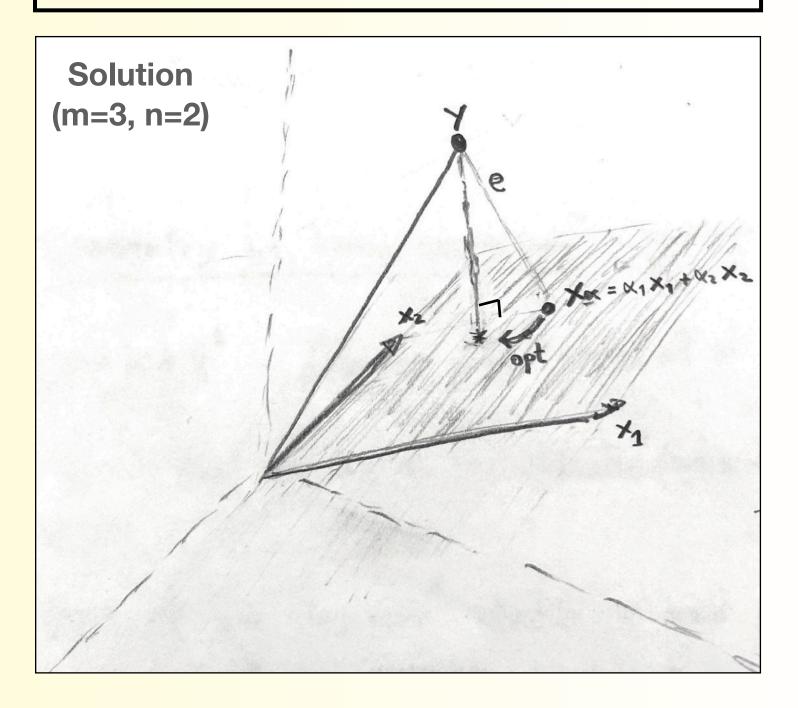
"2 vectors in m dimensions"



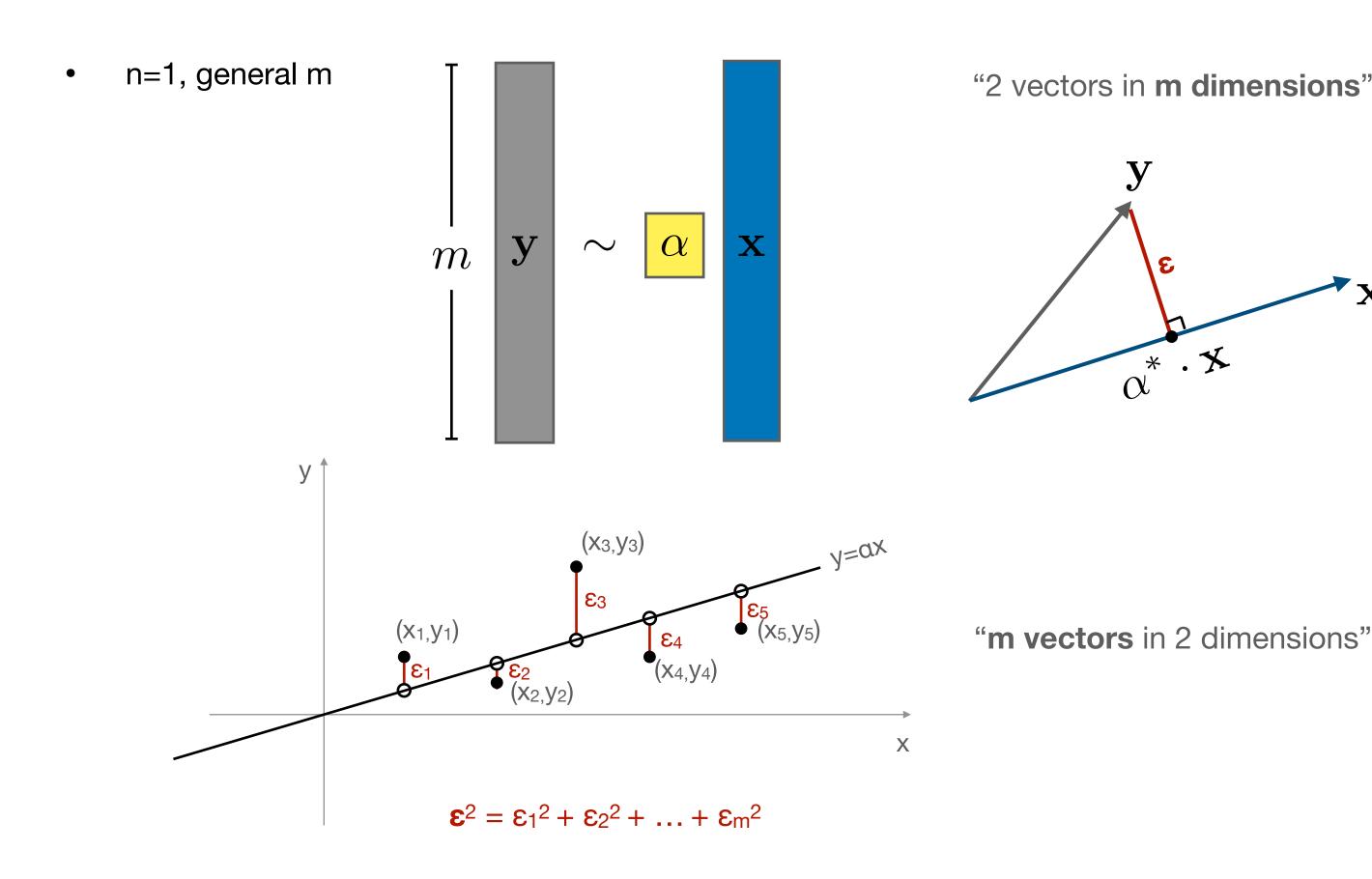
Summary

Linear regression: $\min_{\alpha} ||\mathbf{y} - \mathbf{X}\alpha||^2$

$$\alpha^* = (\mathbf{X}^{\mathrm{T}}\mathbf{X})^{-1}\mathbf{X}^{\mathrm{T}}\mathbf{y}$$



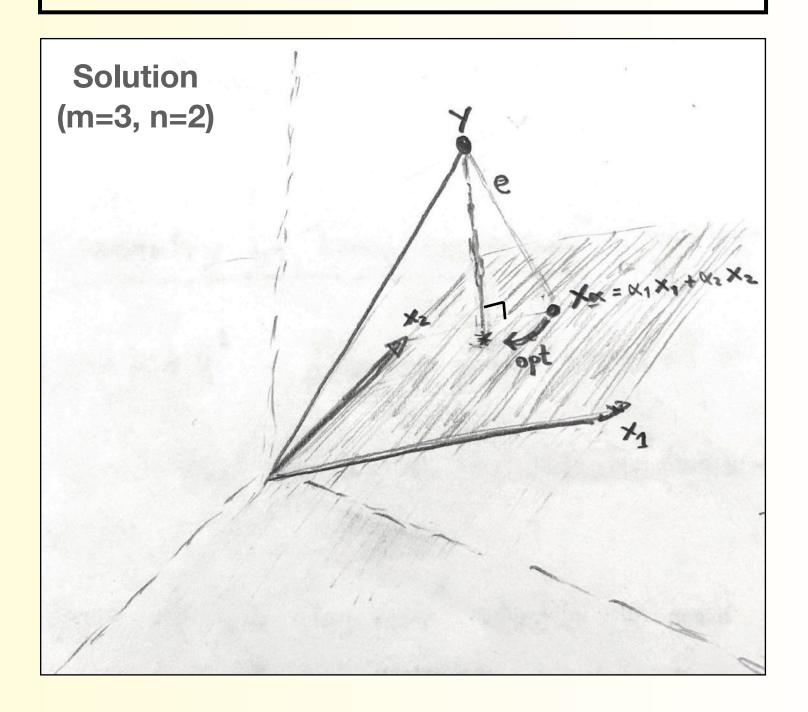
Where is the "regression line"?



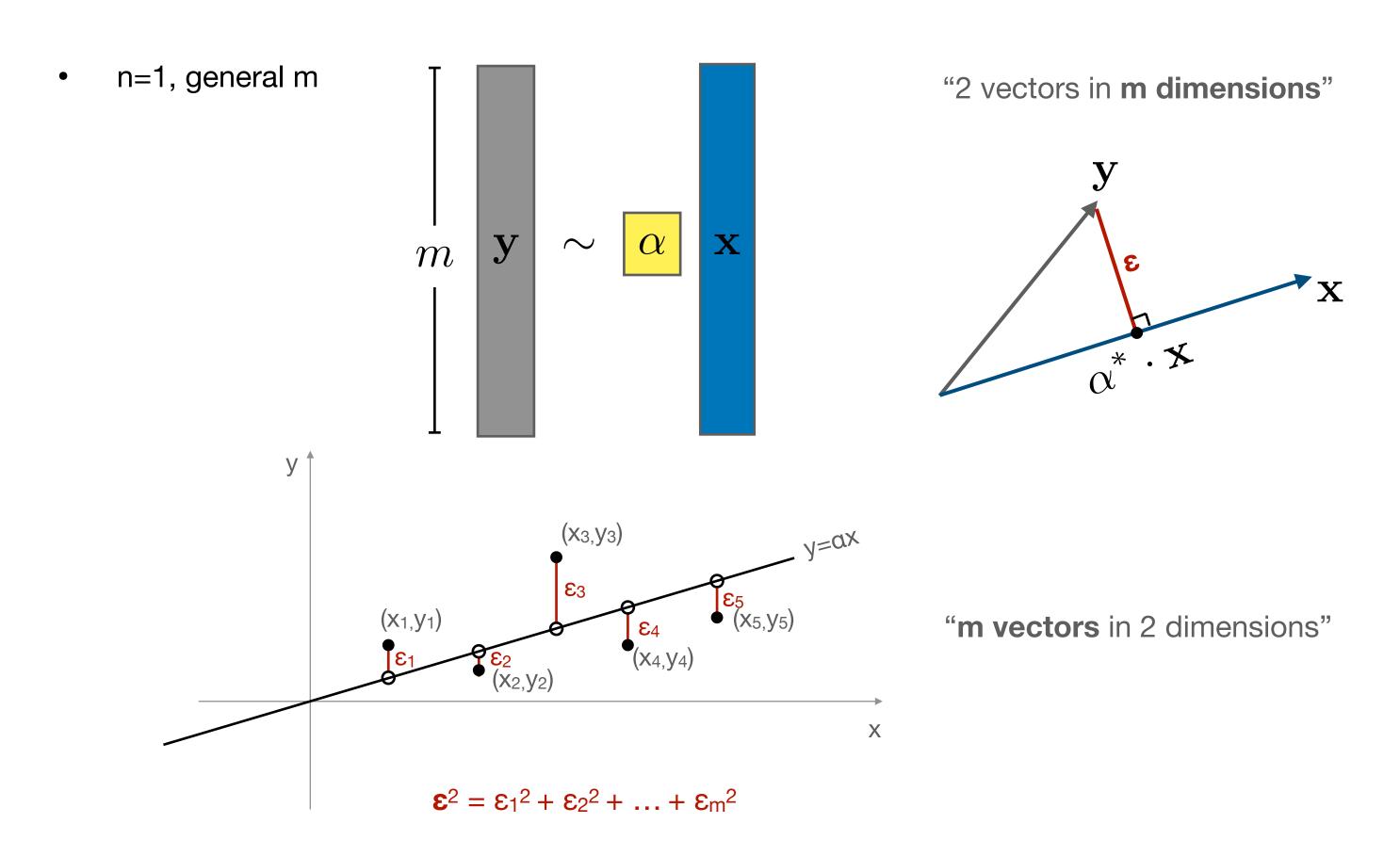
Summary

Linear regression: $\min_{\alpha} ||\mathbf{y} - \mathbf{X}\alpha||^2$

$$\alpha^* = (\mathbf{X}^{\mathrm{T}}\mathbf{X})^{-1}\mathbf{X}^{\mathrm{T}}\mathbf{y}$$



Where is the "regression line"?



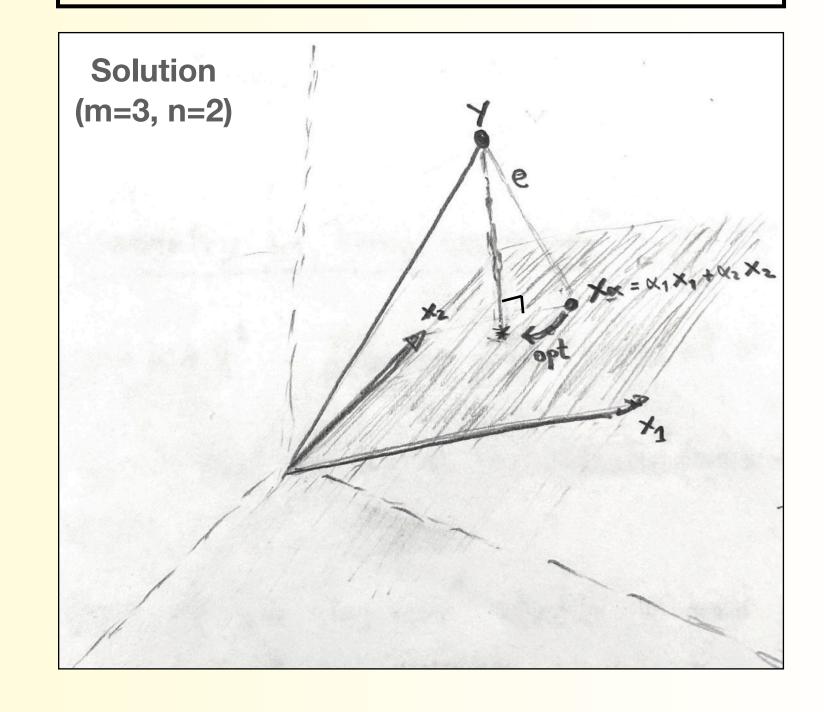
• Note that solution minimizes the **vertical** (squared) distances from points to the fitted line. — the points on the line are of the form $(x_i, \alpha x_i)$ and $\varepsilon_i = |x_{i-} \alpha x_i|$

"Complete trust in x-coordinates"

Summary

Linear regression: $\min_{\alpha} ||\mathbf{y} - \mathbf{X}\alpha||^2$

$$\alpha^* = (\mathbf{X}^{\mathrm{T}}\mathbf{X})^{-1}\mathbf{X}^{\mathrm{T}}\mathbf{y}$$



- $\min_{\alpha} ||\mathbf{y} \alpha \mathbf{x}||^2$ —> Describe y in terms of x (y~x)
- Note that we can do the opposite $\min_{\alpha} ||\mathbf{x} \alpha \mathbf{y}||^2$ to describe x~y

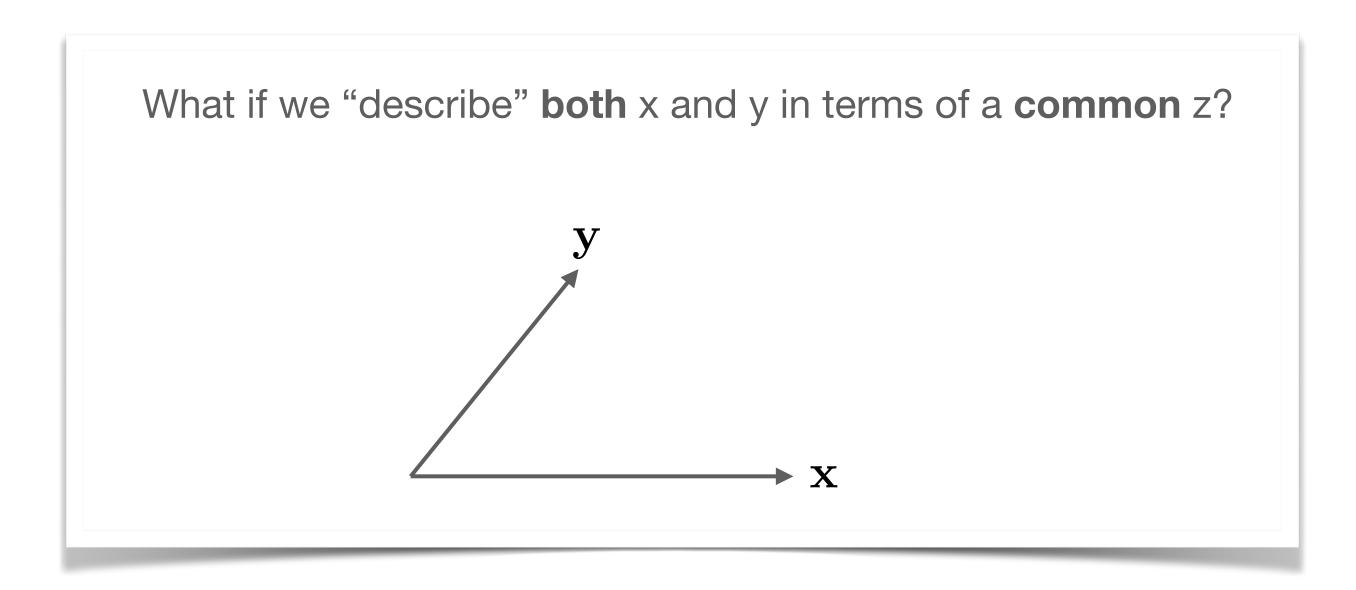
"Asymmetry in linear regression"

- $\min_{\alpha} ||\mathbf{y} \alpha \mathbf{x}||^2$ —> Describe y in terms of x (y~x)
- Note that we can do the opposite $\min_{\alpha} ||\mathbf{x} \alpha \mathbf{y}||^2$ to describe x~y

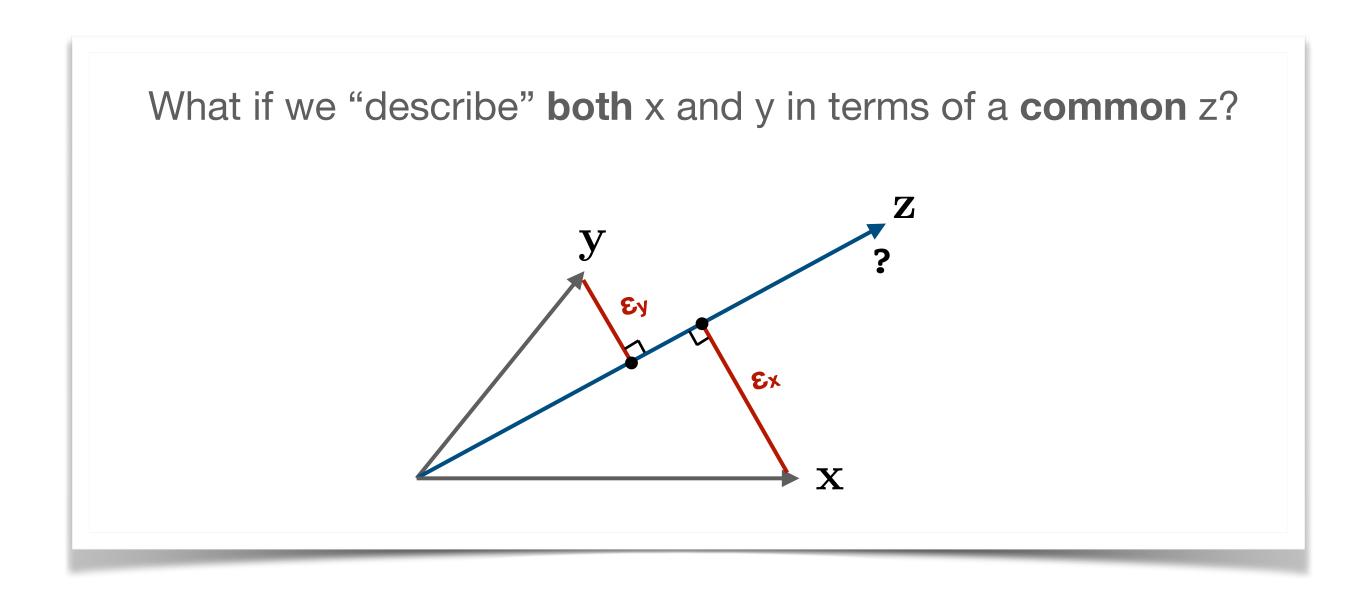
Ideas for a "symmetric" version?



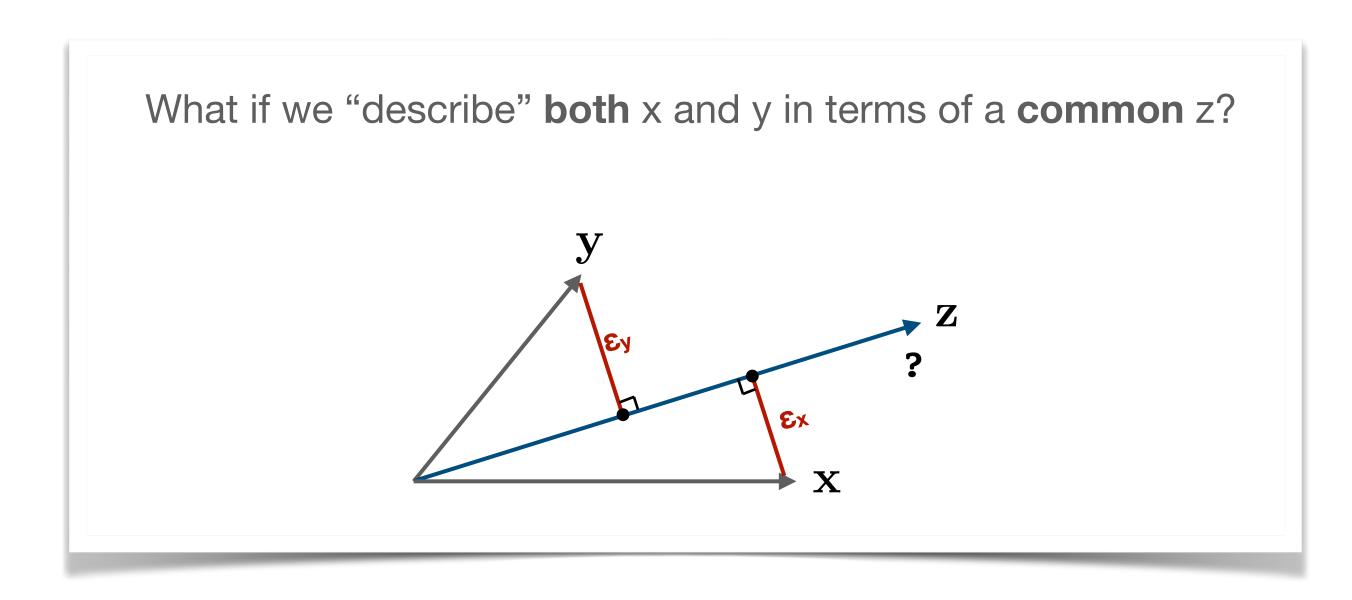
- $\min_{\alpha} ||\mathbf{y} \alpha \mathbf{x}||^2$ —> Describe y in terms of x (y~x)
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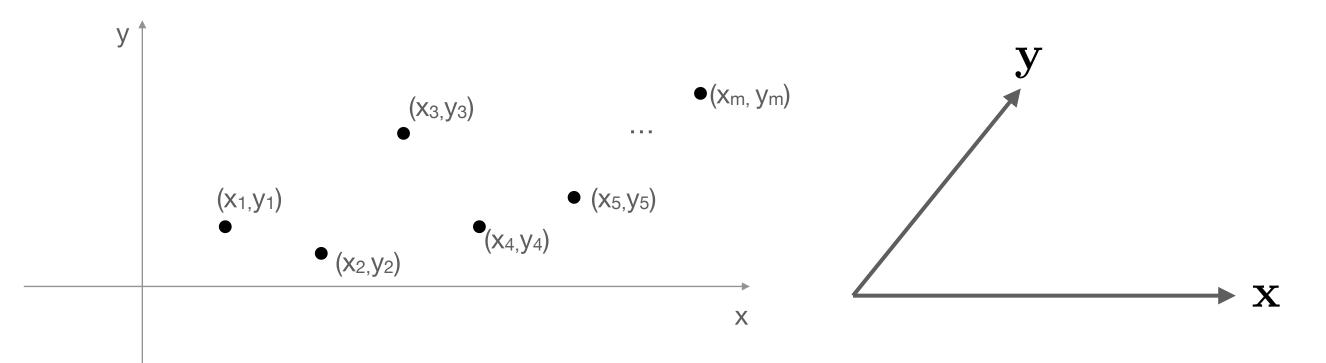
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- Note that we can do the opposite $\min_{\alpha} ||\mathbf{x} \alpha \mathbf{y}||^2$ to describe x~y



Find z that best describes x and y

Points in two dimensions as in previous example

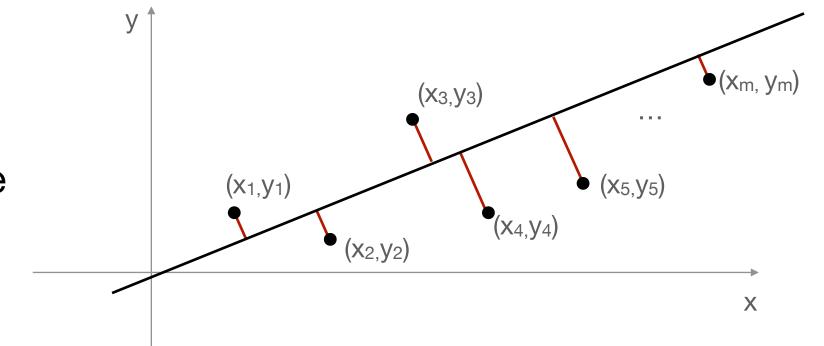
$$\mathbf{x} = [x_1, x_2, \dots, x_m]^{\mathrm{T}}$$
$$\mathbf{y} = [y_1, y_2, \dots, y_m]^{\mathrm{T}}$$

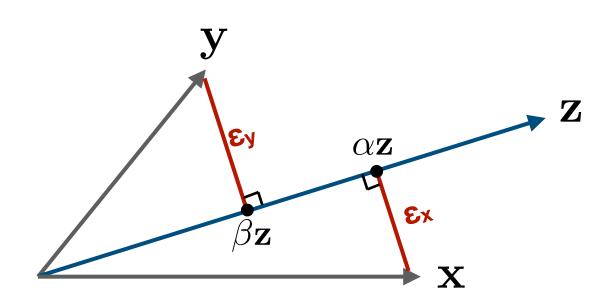


Find z that best describes x and y

Points in two dimensions as in previous example

$$\mathbf{x} = [x_1, x_2, \dots, x_m]^{\mathrm{T}}$$
$$\mathbf{y} = [y_1, y_2, \dots, y_m]^{\mathrm{T}}$$





• Goal: find z that minimizes **both** error terms $\varepsilon_{x^2} + \varepsilon_{y^2}$

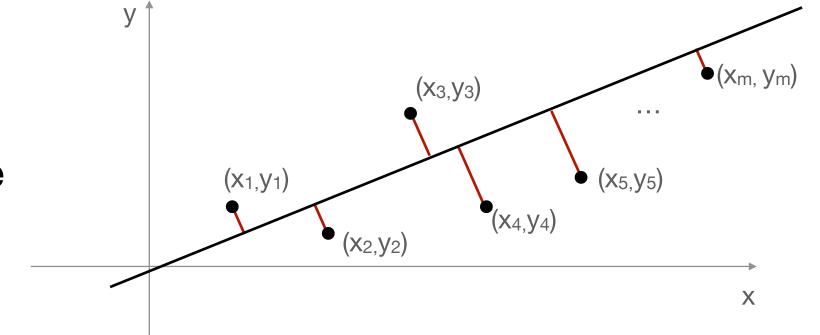
$$\epsilon_x^2 = ||\mathbf{x} - \alpha \mathbf{z}||^2$$

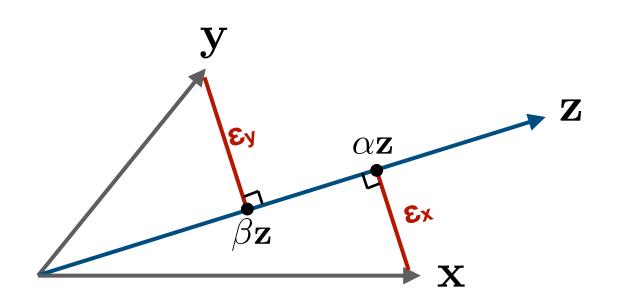
$$\epsilon_y^2 = ||\mathbf{y} - \beta \mathbf{z}||^2$$

Find z that best describes x and y

Points in two dimensions as in previous example

$$\mathbf{x} = [x_1, x_2, \dots, x_m]^{\mathrm{T}}$$
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• Goal: find z that minimizes **both** error terms $\varepsilon_{x^2} + \varepsilon_{y^2}$

$$\epsilon_x^2 = ||\mathbf{x} - \alpha \mathbf{z}||^2$$
$$\epsilon_y^2 = ||\mathbf{y} - \beta \mathbf{z}||^2$$

• For a **given z**, we know how to solve for α^* and β^*

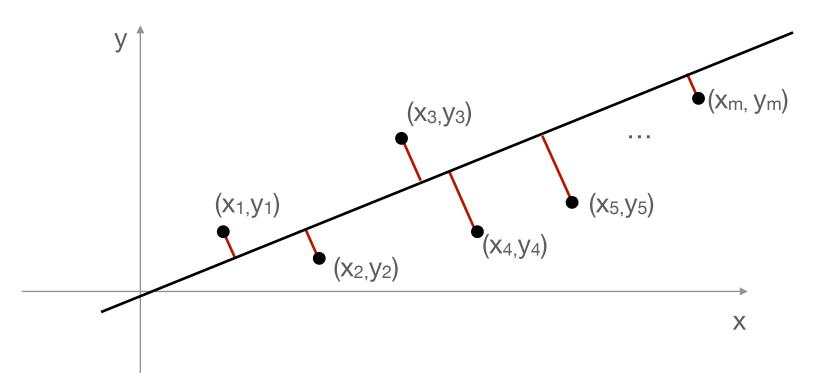
$$\alpha^* = (\mathbf{z}^T \mathbf{z})^{-1} \mathbf{z}^T \mathbf{x} = \frac{\mathbf{z}^T \mathbf{x}}{||\mathbf{z}||^2}$$

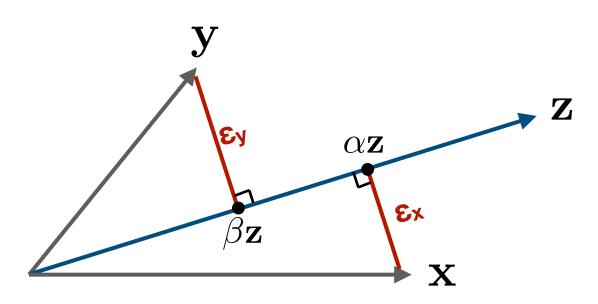
$$\beta^* = (\mathbf{z}^{\mathrm{T}}\mathbf{z})^{-1}\mathbf{z}^{\mathrm{T}}\mathbf{y} = \frac{\mathbf{z}^{\mathrm{T}}\mathbf{y}}{||\mathbf{z}||^2}$$

Find z that best describes x and y

Points in two dimensions as in previous example

$$\mathbf{x} = [x_1, x_2, \dots, x_m]^{\mathrm{T}}$$
$$\mathbf{y} = [y_1, y_2, \dots, y_m]^{\mathrm{T}}$$





But what is the best z?

• Goal: find z that minimizes **both** error terms
$$\varepsilon_x^2 + \varepsilon_y^2$$

$$\epsilon_x^2 = ||\mathbf{x} - \alpha \mathbf{z}||^2$$
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 $\epsilon_u^2 = ||\mathbf{y} - \beta \mathbf{z}||^2$

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$$\alpha^* = (\mathbf{z}^T \mathbf{z})^{-1} \mathbf{z}^T \mathbf{x} = \frac{\mathbf{z}^T \mathbf{x}}{||\mathbf{z}||^2}$$

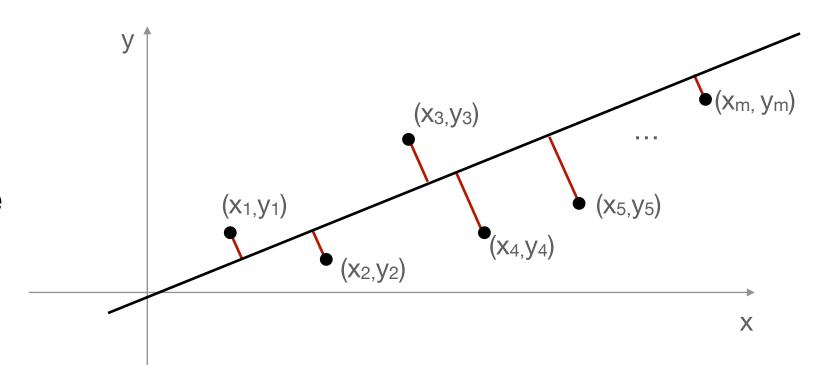
$$\beta^* = (\mathbf{z}^{\mathrm{T}}\mathbf{z})^{-1}\mathbf{z}^{\mathrm{T}}\mathbf{y} = \frac{\mathbf{z}^{\mathrm{T}}\mathbf{y}}{||\mathbf{z}||^2}$$

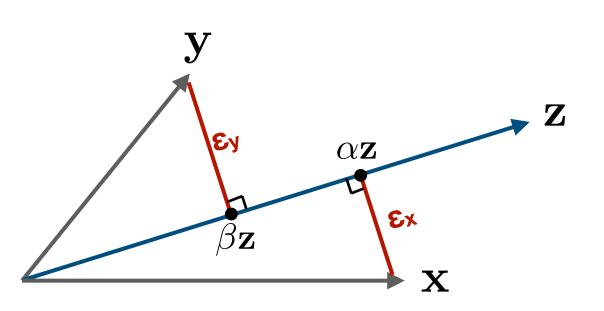
$$\min_{\mathbf{z} \in \mathbb{R}^m} \left| \left| \mathbf{x} - \frac{\mathbf{z}^{\mathrm{T}} \mathbf{x}}{||\mathbf{z}||^2} \cdot \mathbf{z} \right| \right|^2 + \left| \left| \mathbf{y} - \frac{\mathbf{z}^{\mathrm{T}} \mathbf{y}}{||\mathbf{z}||^2} \cdot \mathbf{z} \right| \right|^2$$

Find z that best describes x and y

Points in two dimensions as in previous example

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Goal: find z that minimizes **both** error terms
$$\varepsilon_x^2 + \varepsilon_y^2$$

$$\epsilon_x^2 = ||\mathbf{x} - \alpha \mathbf{z}||^2$$
$$\epsilon_y^2 = ||\mathbf{y} - \beta \mathbf{z}||^2$$

 $\min_{\mathbf{z} \in \mathbb{R}^m} \left| \left| \mathbf{x} - rac{\mathbf{z}^{\mathrm{T}} \mathbf{x}}{||\mathbf{z}||^2} \cdot \mathbf{z}
ight| \right|^2 + \left| \left| \mathbf{y} - rac{\mathbf{z}^{\mathrm{T}} \mathbf{y}}{||\mathbf{z}||^2} \cdot \mathbf{z}
ight| \right|^2$

$$||\mathbf{y} - eta \mathbf{z}||^2$$

$$= \min_{\mathbf{z}:||\mathbf{z}||=1} \left| \left| \mathbf{x} - \mathbf{z}^{\mathrm{T}} \mathbf{x} \cdot \mathbf{z} \right| \right|^{2} + \left| \left| \mathbf{x} - \mathbf{z}^{\mathrm{T}} \mathbf{y} \cdot \mathbf{z} \right| \right|^{2} \quad \text{(we may as well set it to be 1)}$$

For a **given z**, we know how to solve for α^* and β^*

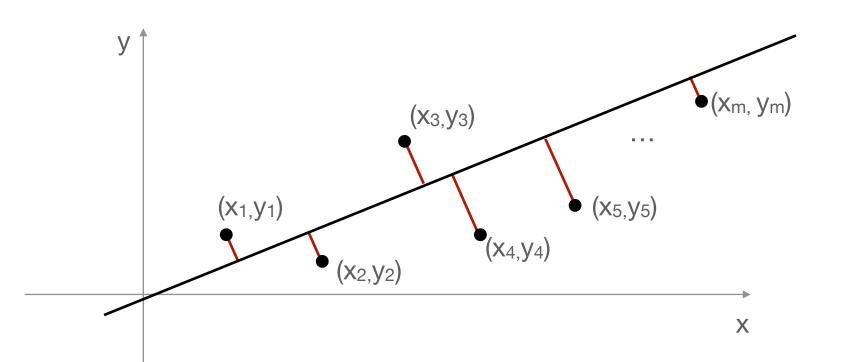
$$\alpha^* = (\mathbf{z}^T \mathbf{z})^{-1} \mathbf{z}^T \mathbf{x} = \frac{\mathbf{z}^T \mathbf{x}}{||\mathbf{z}||^2}$$

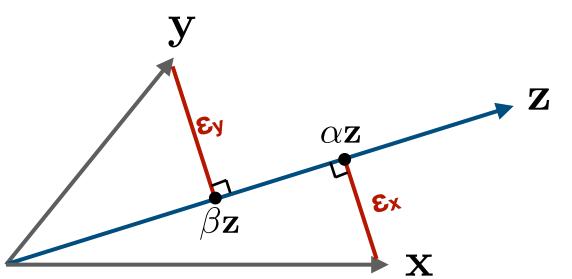
$$\beta^* = (\mathbf{z}^{\mathrm{T}}\mathbf{z})^{-1}\mathbf{z}^{\mathrm{T}}\mathbf{y} = \frac{\mathbf{z}^{\mathrm{T}}\mathbf{y}}{||\mathbf{z}||^2}$$

Find z that best describes x and y

Points in two dimensions as in previous example

$$\mathbf{x} = [x_1, x_2, \dots, x_m]^{\mathrm{T}}$$
$$\mathbf{y} = [y_1, y_2, \dots, y_m]^{\mathrm{T}}$$





But what is the best **z**?

• Goal: find z that minimizes **both** error terms
$$\varepsilon_x^2 + \varepsilon_y^2$$

$$\epsilon_x^2 = ||\mathbf{x} - \alpha \mathbf{z}||^2$$
$$\epsilon_y^2 = ||\mathbf{y} - \beta \mathbf{z}||^2$$

For a **given z**, we know how to solve for α^* and β^*

$$\alpha^* = (\mathbf{z}^T \mathbf{z})^{-1} \mathbf{z}^T \mathbf{x} = \frac{\mathbf{z}^T \mathbf{x}}{||\mathbf{z}||^2}$$

$$\beta^* = (\mathbf{z}^{\mathrm{T}}\mathbf{z})^{-1}\mathbf{z}^{\mathrm{T}}\mathbf{y} = \frac{\mathbf{z}^{\mathrm{T}}\mathbf{y}}{||\mathbf{z}||^2}$$

$$\min_{\mathbf{z} \in \mathbb{R}^m} \left| \left| \mathbf{x} - \frac{\mathbf{z}^{\mathrm{T}} \mathbf{x}}{||\mathbf{z}||^2} \cdot \mathbf{z} \right| \right|^2 + \left| \left| \mathbf{y} - \frac{\mathbf{z}^{\mathrm{T}} \mathbf{y}}{||\mathbf{z}||^2} \cdot \mathbf{z} \right| \right|^2$$

$$= \min_{\mathbf{z}:||\mathbf{z}||=1} \left| \left| \mathbf{x} - \mathbf{z}^{\mathrm{T}} \mathbf{x} \cdot \mathbf{z} \right| \right|^{2} + \left| \left| \mathbf{x} - \mathbf{z}^{\mathrm{T}} \mathbf{y} \cdot \mathbf{z} \right| \right|^{2}$$

$$= \min_{\mathbf{z}:||\mathbf{z}||=1} ||\mathbf{x}||^2 - 2\mathbf{z}^T\mathbf{x} \cdot \mathbf{z}^T\mathbf{x} + ||\mathbf{z}^T\mathbf{x} \cdot \mathbf{z}||^2$$
$$+||\mathbf{y}||^2 - 2\mathbf{z}^T\mathbf{y} \cdot \mathbf{z}^T\mathbf{y} + ||\mathbf{z}^T\mathbf{y} \cdot \mathbf{z}||^2$$

$$= \min_{\mathbf{z}:||\mathbf{z}||=1} ||\mathbf{x}||^2 - (\mathbf{z}^T \mathbf{x})^2 + ||\mathbf{y}||^2 - (\mathbf{z}^T \mathbf{y})^2$$

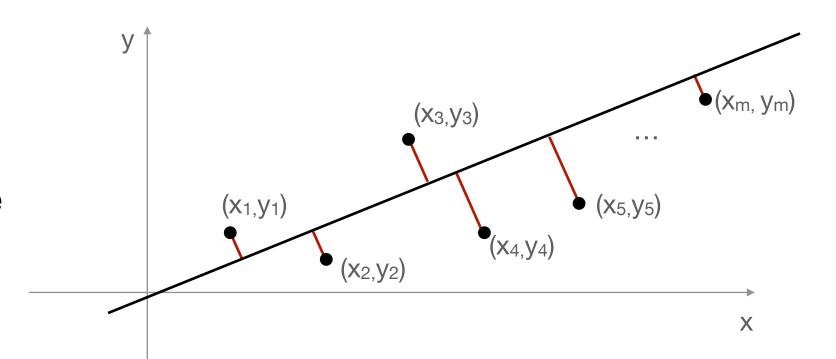
$$= ||\mathbf{x}||^2 + ||\mathbf{y}||^2 - \max_{\mathbf{z}:||\mathbf{z}||=1} (\mathbf{z}^T \mathbf{x})^2 + (\mathbf{z}^T \mathbf{y})^2$$

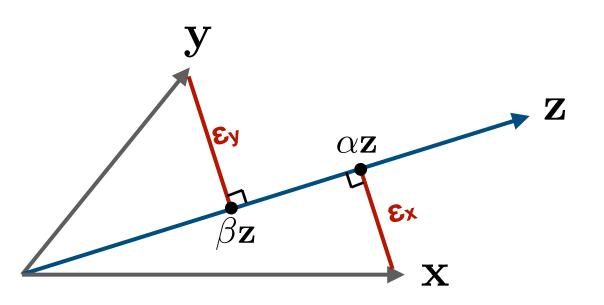
(x and y terms do not depend on z)

Find z that best describes x and y

Points in two dimensions as in previous example

$$\mathbf{x} = [x_1, x_2, \dots, x_m]^{\mathrm{T}}$$
$$\mathbf{y} = [y_1, y_2, \dots, y_m]^{\mathrm{T}}$$





But what is the best **z**?

Goal: find z that minimizes **both** error terms
$$\varepsilon_{x^2} + \varepsilon_{y^2}$$

$$\epsilon_x^2 = ||\mathbf{x} - \alpha \mathbf{z}||^2$$
$$\epsilon_y^2 = ||\mathbf{y} - \beta \mathbf{z}||^2$$

For a **given z**, we know how to solve for α^* and β^*

$$\alpha^* = (\mathbf{z}^T \mathbf{z})^{-1} \mathbf{z}^T \mathbf{x} = \frac{\mathbf{z}^T \mathbf{x}}{||\mathbf{z}||^2}$$

$$\beta^* = (\mathbf{z}^{\mathrm{T}}\mathbf{z})^{-1}\mathbf{z}^{\mathrm{T}}\mathbf{y} = \frac{\mathbf{z}^{\mathrm{T}}\mathbf{y}}{||\mathbf{z}||^2}$$

$$\min_{\mathbf{z} \in \mathbb{R}^m} \left| \left| \mathbf{x} - \frac{\mathbf{z}^T \mathbf{x}}{||\mathbf{z}||^2} \cdot \mathbf{z} \right| \right|^2 + \left| \left| \mathbf{y} - \frac{\mathbf{z}^T \mathbf{y}}{||\mathbf{z}||^2} \cdot \mathbf{z} \right| \right|^2 \qquad \text{(the norm of z doesn't affect the error terms)}$$

$$= \min_{\mathbf{z}: ||\mathbf{z}|| = 1} \left| \left| \mathbf{x} - \mathbf{z}^T \mathbf{x} \cdot \mathbf{z} \right| \right|^2 + \left| \left| \mathbf{x} - \mathbf{z}^T \mathbf{y} \cdot \mathbf{z} \right| \right|^2 \qquad \text{(we may as well set it to be 1)}$$

$$= \min_{\mathbf{z}: ||\mathbf{z}|| = 1} \left| \left| \mathbf{x} \right| \right|^2 - 2\mathbf{z}^T \mathbf{x} \cdot \mathbf{z}^T \mathbf{x} + \left| \left| \mathbf{z}^T \mathbf{x} \cdot \mathbf{z} \right| \right|^2 \qquad \text{(expand the squares)}$$

$$+ \left| \left| \mathbf{y} \right| \right|^2 - 2\mathbf{z}^T \mathbf{y} \cdot \mathbf{z}^T \mathbf{y} + \left| \left| \mathbf{z}^T \mathbf{y} \cdot \mathbf{z} \right| \right|^2 \qquad \text{(simplify)}$$

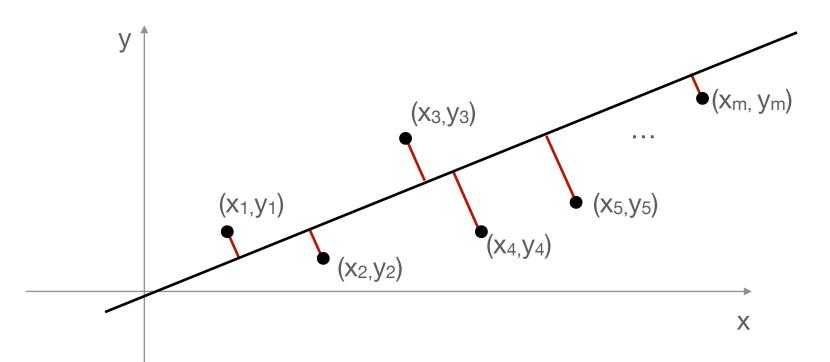
$$= \min_{\mathbf{z}: ||\mathbf{z}|| = 1} \left| \left| \mathbf{x} \right| \right|^2 - \left| \mathbf{x}^T \mathbf{x} \right|^2 + \left| \left| \mathbf{y} \right| \right|^2 - \left| \mathbf{z}^T \mathbf{y} \right|^2 \qquad \text{(x and y terms do not depend on z)}$$

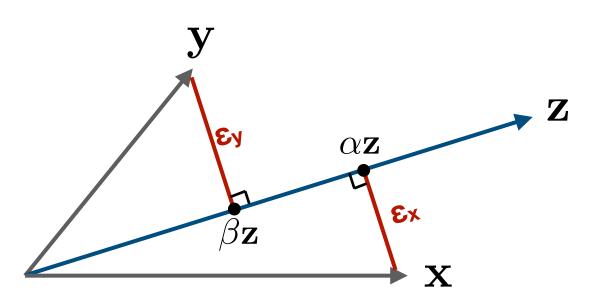
• The same z maximizes the magnitude of the projections!

Find z that best describes x and y

Points in two dimensions as in previous example

$$\mathbf{x} = [x_1, x_2, \dots, x_m]^{\mathrm{T}}$$
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 $\epsilon_{u}^{2} = ||\mathbf{y} - \beta \mathbf{z}||^{2}$

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$$\min_{\mathbf{z} \in \mathbb{R}^m} \left| \left| \mathbf{x} - \frac{\mathbf{z}^T \mathbf{x}}{||\mathbf{z}||^2} \cdot \mathbf{z} \right| \right|^2 + \left| \left| \mathbf{y} - \frac{\mathbf{z}^T \mathbf{y}}{||\mathbf{z}||^2} \cdot \mathbf{z} \right| \right|^2$$
 (the norm of z doesn't affect the error terms)
$$= ||\mathbf{x}||^2 + ||\mathbf{y}||^2 - \max_{\mathbf{z}:||\mathbf{z}||=1} (\mathbf{z}^T \mathbf{x})^2 + (\mathbf{z}^T \mathbf{y})^2$$
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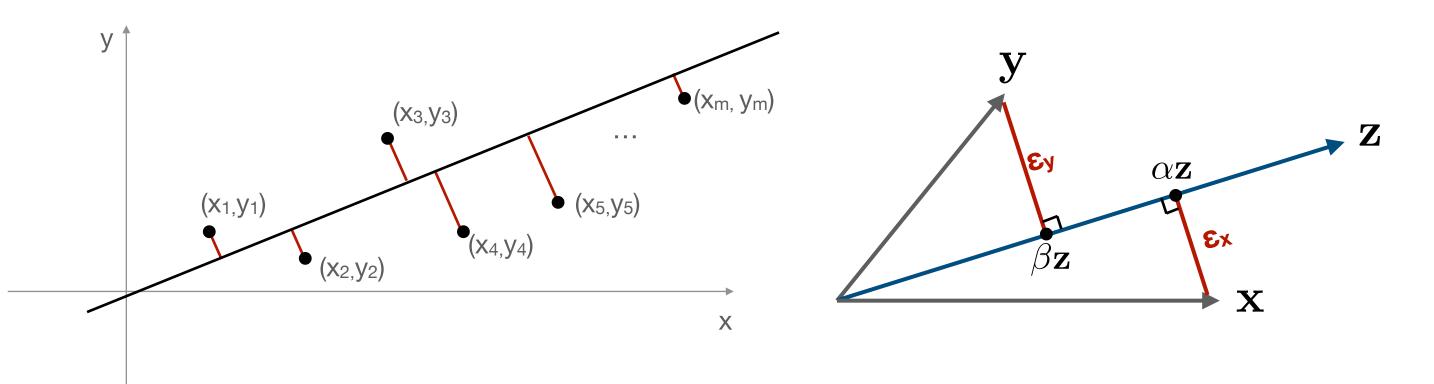
The same z maximizes the magnitude of the projections!

$$\begin{aligned} \max_{\mathbf{z}:||\mathbf{z}||=1} (\mathbf{z}^T\mathbf{x})^2 + (\mathbf{z}^T\mathbf{y})^2 & \text{(rearrange terms and simplify)} \\ &= \max_{\mathbf{z}:||\mathbf{z}||=1} \mathbf{z}^T \underbrace{(\mathbf{x}\mathbf{x}^T + \mathbf{y}\mathbf{y}^T)}_{\text{mxm symmetric matrix}} \mathbf{z} \\ &= \max_{\mathbf{z}:||\mathbf{z}||=1} \mathbf{z}^T \mathbf{M} \mathbf{M}^T \mathbf{z} \text{, where } \mathbf{M} = [\mathbf{x},\mathbf{y}] \in \mathbb{R}^{m \times 2} \text{ (the DATA matrix!)} \\ &= \max_{\mathbf{z}:||\mathbf{z}||=1} ||\mathbf{M}^T\mathbf{z}||^2 \end{aligned}$$

Find z that best describes x and y

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$$\max_{\mathbf{z}:||\mathbf{z}||=1}\mathbf{z}^{\mathrm{T}}\mathbf{M}\mathbf{M}^{\mathrm{T}}\mathbf{z}$$
 , where $\mathbf{M}=[\mathbf{x},\mathbf{y}]\in\mathbb{R}^{m imes2}$ (the DATA matrix)

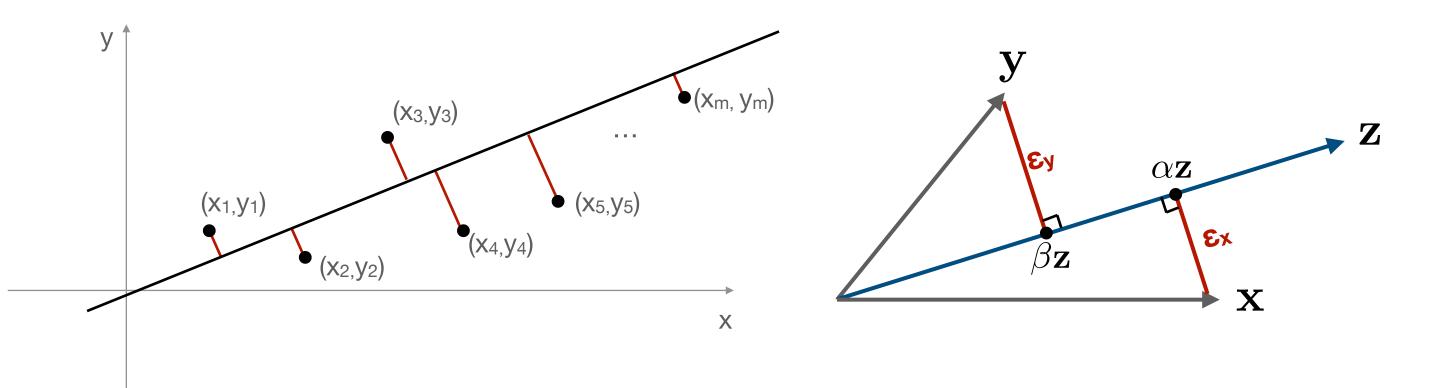
- Maximizing a *quadratic function* subject to constraints is notoriously hard (NP-hard problem)
- In our case above: very **efficient algorithm** exists (elegant solution mathematically):

$$\max_{\mathbf{z}:||\mathbf{z}||=1} \mathbf{z}^{\mathrm{T}} \mathbf{M} \mathbf{M}^{\mathrm{T}} \mathbf{z} = \lambda_{max}(\mathbf{M} \mathbf{M}^{\mathrm{T}}), \ \mathbf{z}^{*} = \text{principal eigenvector of } \mathbf{M} \mathbf{M}^{\mathrm{T}}$$

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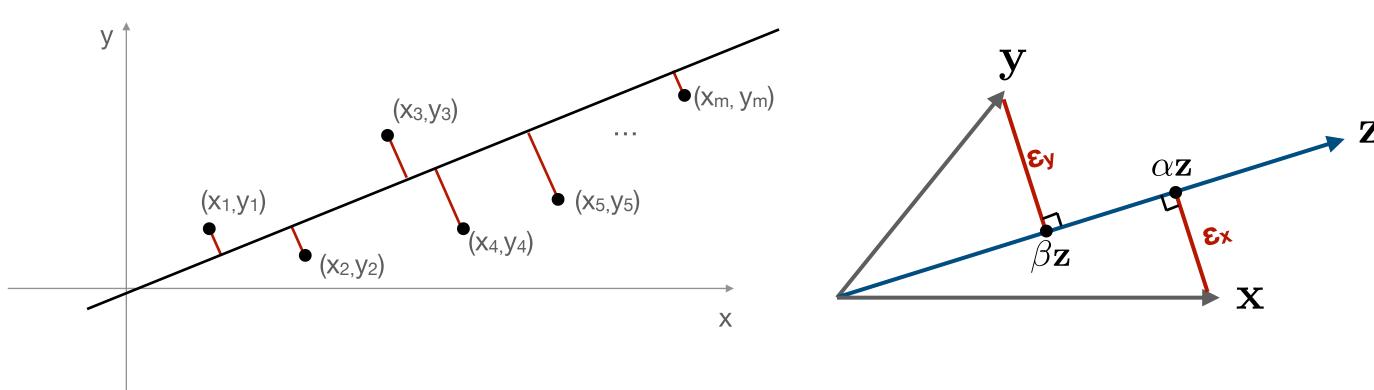
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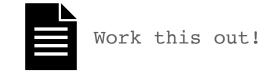


$$\max_{\mathbf{z}:||\mathbf{z}||=1}\mathbf{z}^{\mathrm{T}}\mathbf{M}\mathbf{M}^{\mathrm{T}}\mathbf{z}$$
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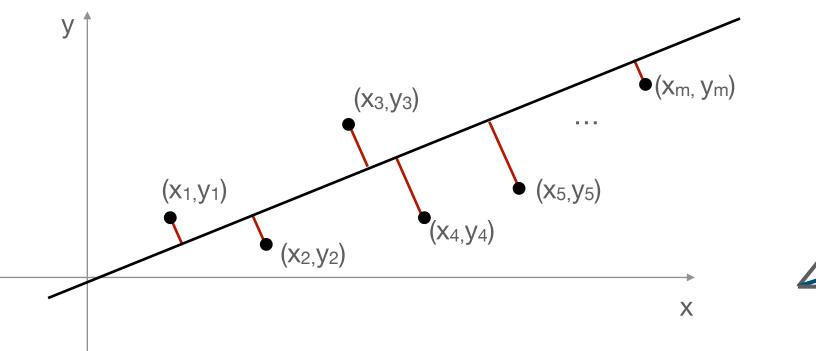
• In our derivation, we have ignored the "intercept". Following exactly the same steps, leads to the same optimization problem but with the data matrix M being zero-centered: $\mathbf{M} = [\mathbf{x} - \mu_x, \mathbf{y} - \mu_y]$

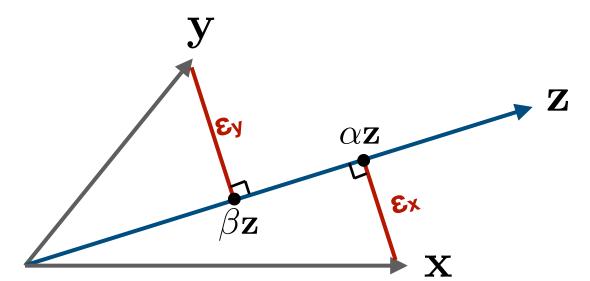


Find z that best describes x and y

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- In our derivation, we have ignored the "intercept". Following exactly the same steps, leads to the same optimization problem but with the data matrix M being zero-centered: $\mathbf{M} = [\mathbf{x} \mu_x, \mathbf{y} \mu_y]$
- $\frac{1}{m-1}\mathbf{M}^{\mathrm{T}}\mathbf{M}$ is the empirical covariance matrix!

 \mathbf{w}^* is the first principal component

 $\mathbf{M}\mathbf{w}^* = \mathbf{z}^* \sqrt{\lambda_{max}}$ gives the coordinates of the projected points

 $\frac{\lambda_{max}}{m-1}$ is the "explained variance"

Principal Component Analysis — General Case

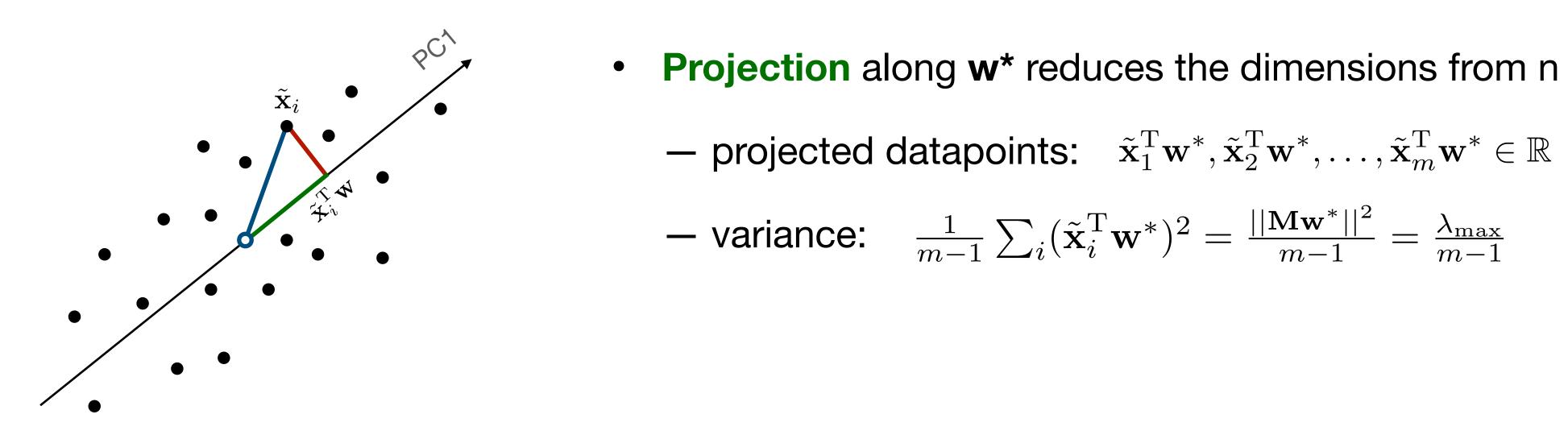
- A collection of **n features** across **m samples**; datapoints: $\mathbf{x}_1, \mathbf{x}_2, \mathbf{x}_3, \dots, \mathbf{x}_m \in \mathbb{R}^n$
 - zero-centered data matrix: $\mathbf{M} = [\tilde{\mathbf{x}}_1, \tilde{\mathbf{x}}_2, \dots, \tilde{\mathbf{x}}_m]^\mathrm{T} \in \mathbb{R}^{m \times n}$, where $\tilde{\mathbf{x}}_i = \mathbf{x}_i \frac{1}{m} \sum_k \mathbf{x}_k$

(PC1)
$$\max_{\mathbf{w} \in \mathbb{R}^n: ||\mathbf{w}||=1} ||\mathbf{M}\mathbf{w}||^2, \ \mathbf{w}^* = \text{principal eigenvector of } \mathbf{M}^T \mathbf{M}$$

Principal Component Analysis — General Case

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$$\max_{\mathbf{w} \in \mathbb{R}^n: ||\mathbf{w}||=1} ||\mathbf{M}\mathbf{w}||^2, \ \mathbf{w}^* = \text{principal eigenvector of } \mathbf{M}^T \mathbf{M}$$



- Projection along w* reduces the dimensions from n to 1:

 - variance: $\frac{1}{m-1} \sum_{i} (\tilde{\mathbf{x}}_{i}^{\mathrm{T}} \mathbf{w}^{*})^{2} = \frac{||\mathbf{M} \mathbf{w}^{*}||^{2}}{m-1} = \frac{\lambda_{\max}}{m-1}$

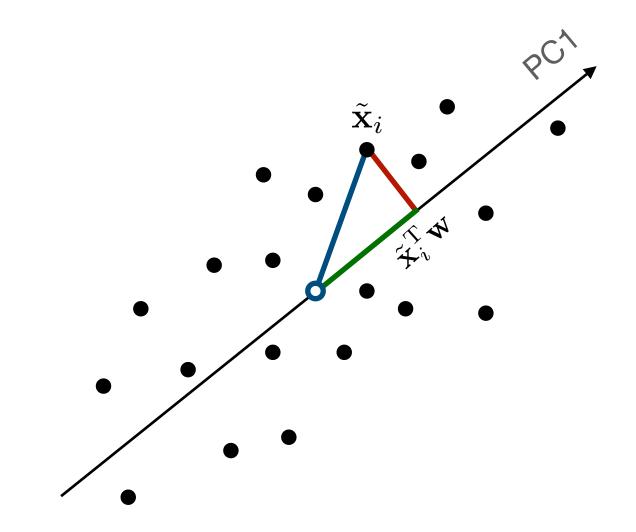
PCA minimizes the "error" from points to projection

PCA finds the "direction" of maximum variance

Principal Component Analysis — General Case

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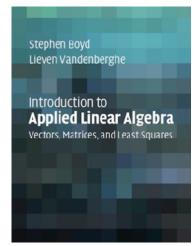
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PCA minimizes the "error" from points to projection PCA finds the "direction" of maximum variance

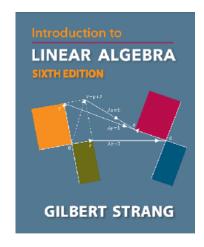
- Projection along w* reduces the dimensions from n to 1:
 - projected datapoints: $\tilde{\mathbf{x}}_1^{\mathrm{T}}\mathbf{w}^*, \tilde{\mathbf{x}}_2^{\mathrm{T}}\mathbf{w}^*, \dots, \tilde{\mathbf{x}}_m^{\mathrm{T}}\mathbf{w}^* \in \mathbb{R}$
 - variance: $\frac{1}{m-1} \sum_{i} (\tilde{\mathbf{x}}_{i}^{\mathrm{T}} \mathbf{w}^{*})^{2} = \frac{||\mathbf{M} \mathbf{w}^{*}||^{2}}{m-1} = \frac{\lambda_{\max}}{m-1}$
 - (next lecture)
 - Core Algorithm: Singular Value Decomposition (SVD)
 - Python Examples / Code (MDS, pPCA, EM)

Resources



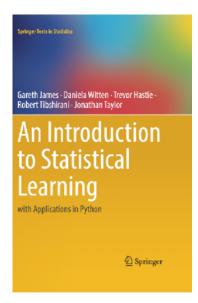
Introduction to Applied Linear Algebra – Vectors, Matrices, and Least Squares Stephen Boyd and Lieven Vandenberghe

https://web.stanford.edu/~boyd/vmls/vmls.pdf



Introduction to Linear Algebra Gilbert Strang

https://math.mit.edu/~gs/linearalgebra/ila6/indexila6.html

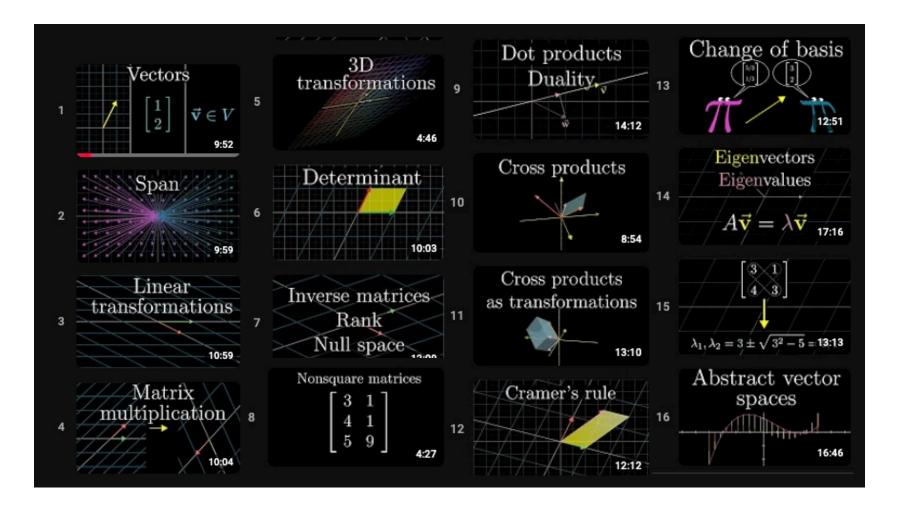


Introduction to Statistical Learning
James, Witten, Hastie, Tibshirani, Taylor

https://www.statlearning.com/

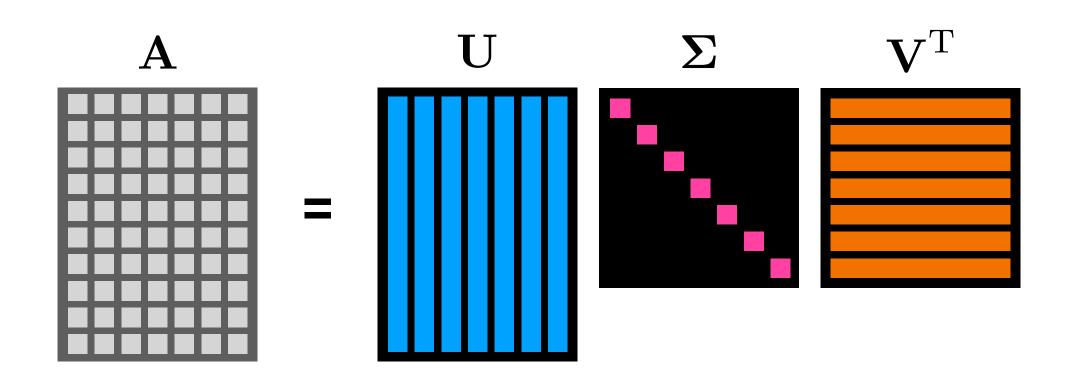


Essence of Linear Algebra

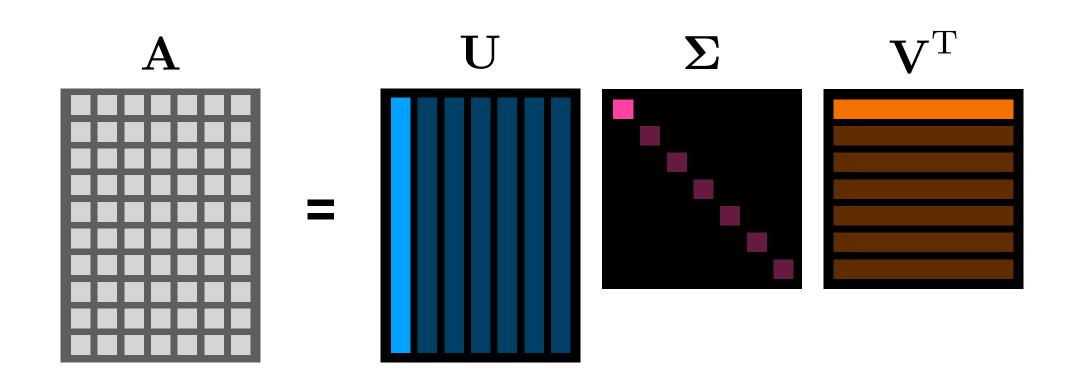


BMI 206

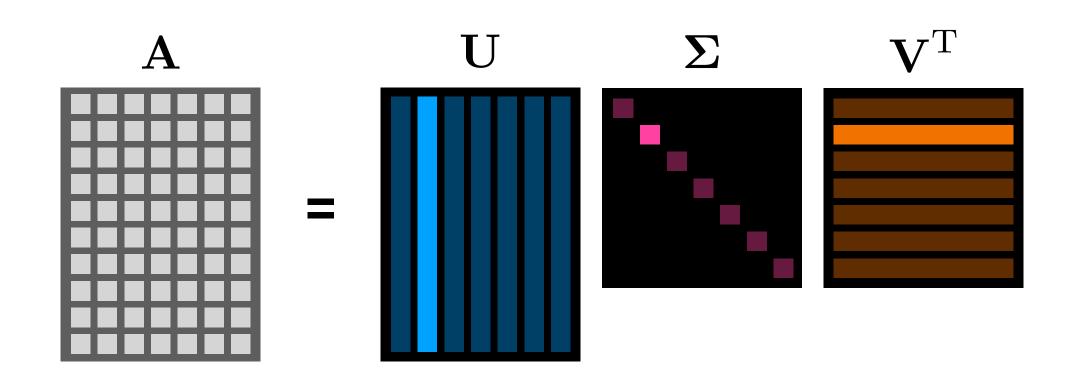
- Any mxn matrix A can be written as a product of three matrices (decomposition) U, Σ, and V^T with the following properties:
 - $\mathbf{U} \in \mathbb{R}^{m \times n}, \mathbf{V} \in \mathbb{R}^{n \times n}$ are orthonormal, (i.e., $\mathbf{U}^{\mathrm{T}}\mathbf{U} = \mathbf{I}$ and $\mathbf{V}^{\mathrm{T}}\mathbf{V} = \mathbf{I}$)
 - Σ is diagonal.



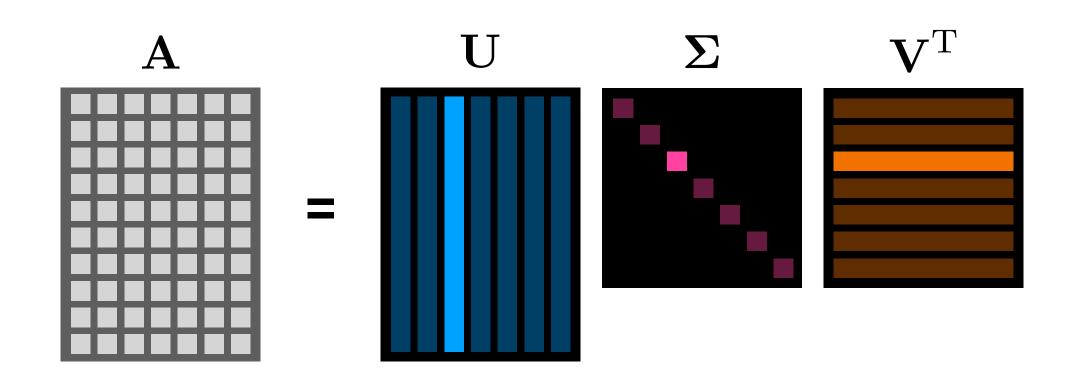
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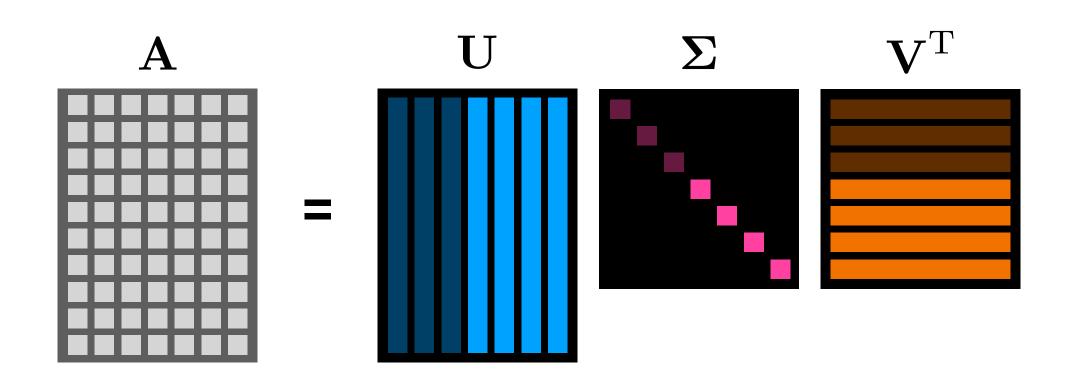
- Any $m_{x}n$ matrix **A** can be written as a product of three matrices (decomposition) **U**, **\Sigma**, and **V**^T with the following properties:
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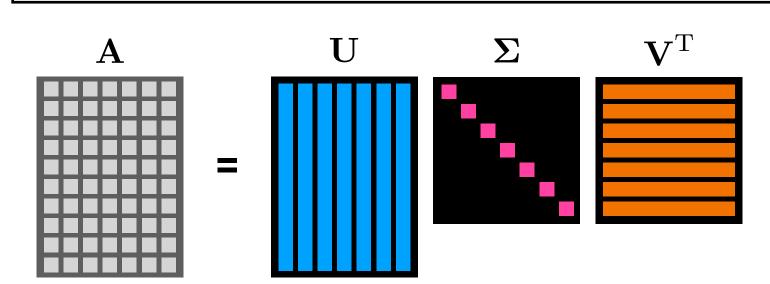
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$$\mathbf{A}^{\mathrm{T}}\mathbf{A} = (\mathbf{U}\boldsymbol{\Sigma}\mathbf{V}^{\mathrm{T}})^{\mathrm{T}}\mathbf{U}\boldsymbol{\Sigma}\mathbf{V}^{\mathrm{T}}$$

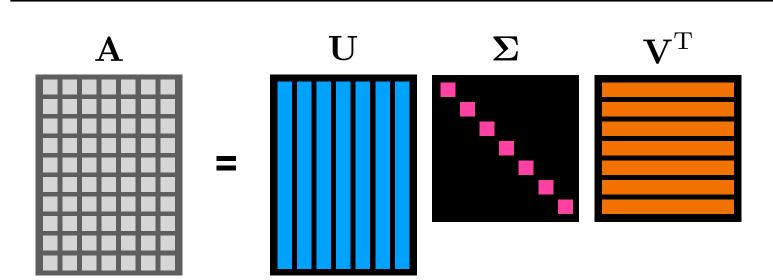
$$= (\mathbf{V}\boldsymbol{\Sigma}^{\mathrm{T}}\mathbf{U}^{\mathrm{T}})\mathbf{U}\boldsymbol{\Sigma}\mathbf{V}^{\mathrm{T}}$$

$$= \mathbf{V}\boldsymbol{\Sigma}^{\mathrm{T}}\underbrace{\mathbf{U}^{\mathrm{T}}\mathbf{U}\boldsymbol{\Sigma}\mathbf{V}^{\mathrm{T}}}_{=\mathbf{I}}$$

$$= \mathbf{V}\underbrace{\boldsymbol{\Sigma}^{\mathrm{T}}\boldsymbol{\Sigma}}\mathbf{V}^{\mathrm{T}}$$

$$= \mathbf{V}\boldsymbol{\Sigma}^{2}\mathbf{V}^{\mathrm{T}}$$

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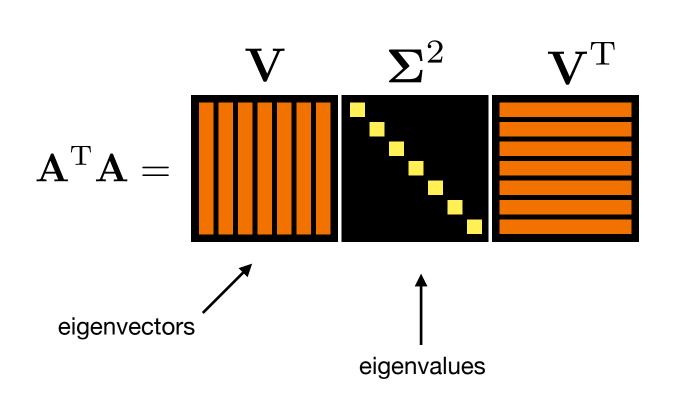
$$\mathbf{A}^{\mathrm{T}}\mathbf{A} = (\mathbf{U}\boldsymbol{\Sigma}\mathbf{V}^{\mathrm{T}})^{\mathrm{T}}\mathbf{U}\boldsymbol{\Sigma}\mathbf{V}^{\mathrm{T}}$$

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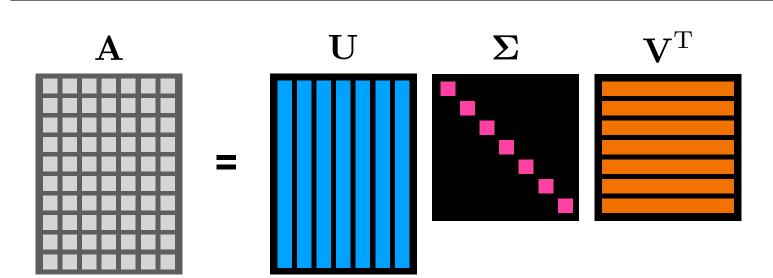
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$$= (\mathbf{V}\boldsymbol{\Sigma}^{\mathrm{T}}\mathbf{U}^{\mathrm{T}})\mathbf{U}\boldsymbol{\Sigma}\mathbf{V}^{\mathrm{T}}$$

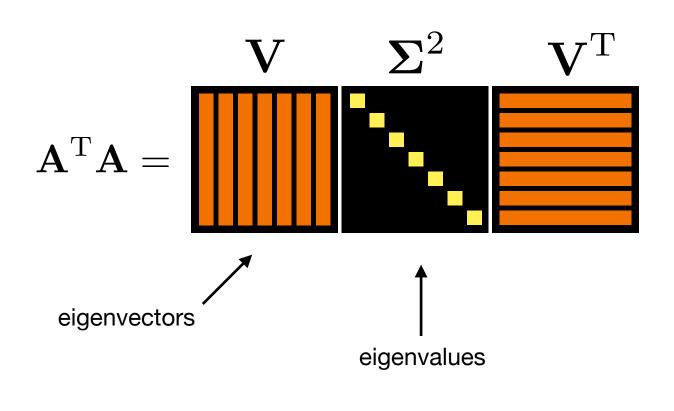
$$= \mathbf{V}\boldsymbol{\Sigma}^{\mathrm{T}}\underbrace{\mathbf{U}^{\mathrm{T}}\mathbf{U}}\boldsymbol{\Sigma}\mathbf{V}^{\mathrm{T}}$$

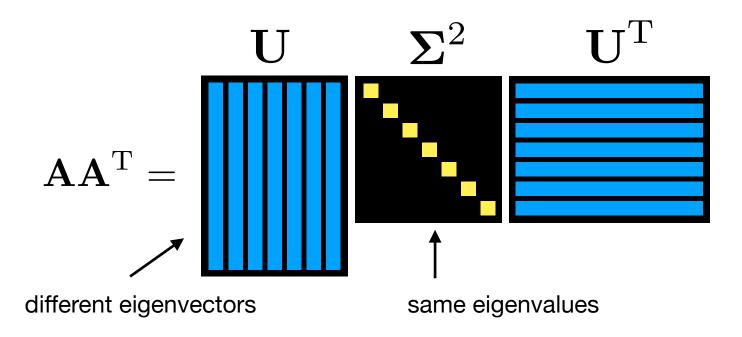
$$= \mathbf{V}\underbrace{\boldsymbol{\Sigma}^{\mathrm{T}}\boldsymbol{\Sigma}}\mathbf{V}^{\mathrm{T}}$$

$$= \mathbf{V}\boldsymbol{\Sigma}^{2}\mathbf{V}^{\mathrm{T}}$$

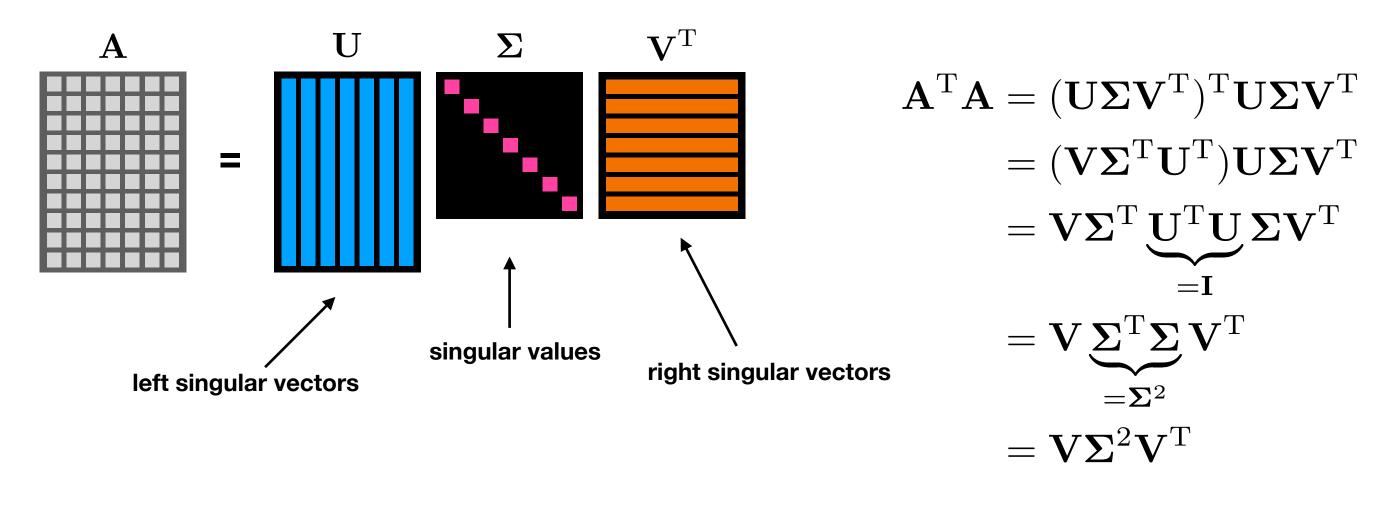
• Similarly,

$$\mathbf{A}\mathbf{A}^{\mathrm{T}} = \mathbf{U}\mathbf{\Sigma}^{2}\mathbf{U}^{\mathrm{T}}$$



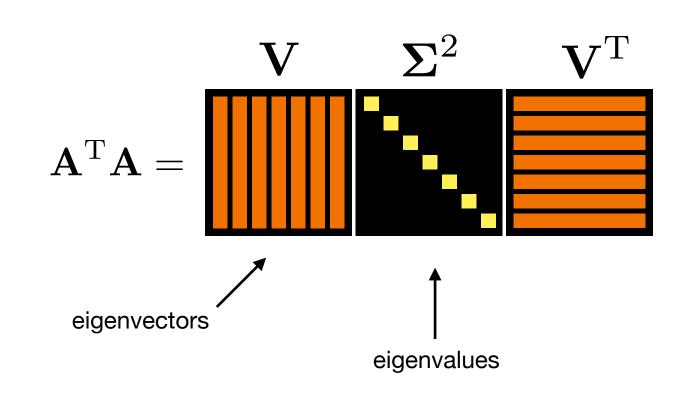


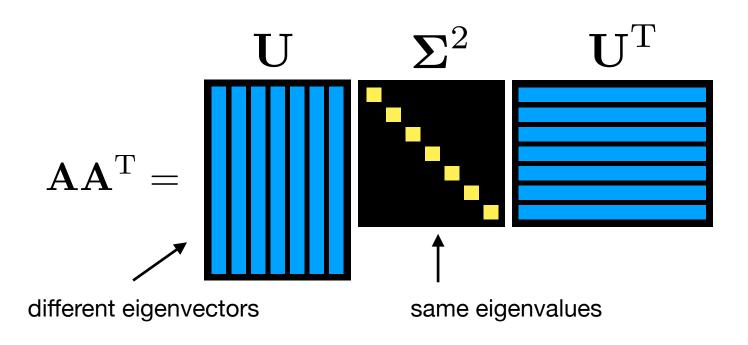
- Any mxn matrix **A** can be written as a product of three matrices (decomposition) **U**, **Σ**, and **V**^T with the following properties:
 - $\mathbf{U} \in \mathbb{R}^{m \times n}, \mathbf{V} \in \mathbb{R}^{n \times n}$ are orthonormal, (i.e., $\mathbf{U}^{\mathrm{T}}\mathbf{U} = \mathbf{I}$ and $\mathbf{V}^{\mathrm{T}}\mathbf{V} = \mathbf{I}$)
 - Σ is diagonal.



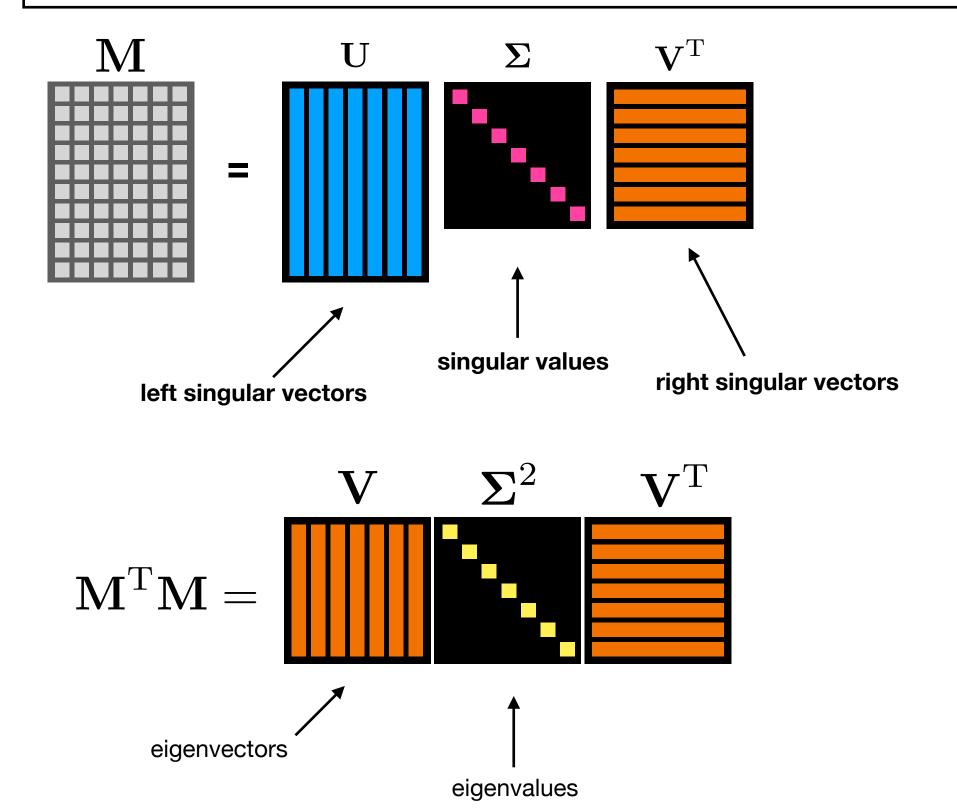
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$$\mathbf{A}\mathbf{A}^{\mathrm{T}} = \mathbf{U}\mathbf{\Sigma}^{2}\mathbf{U}^{\mathrm{T}}$$





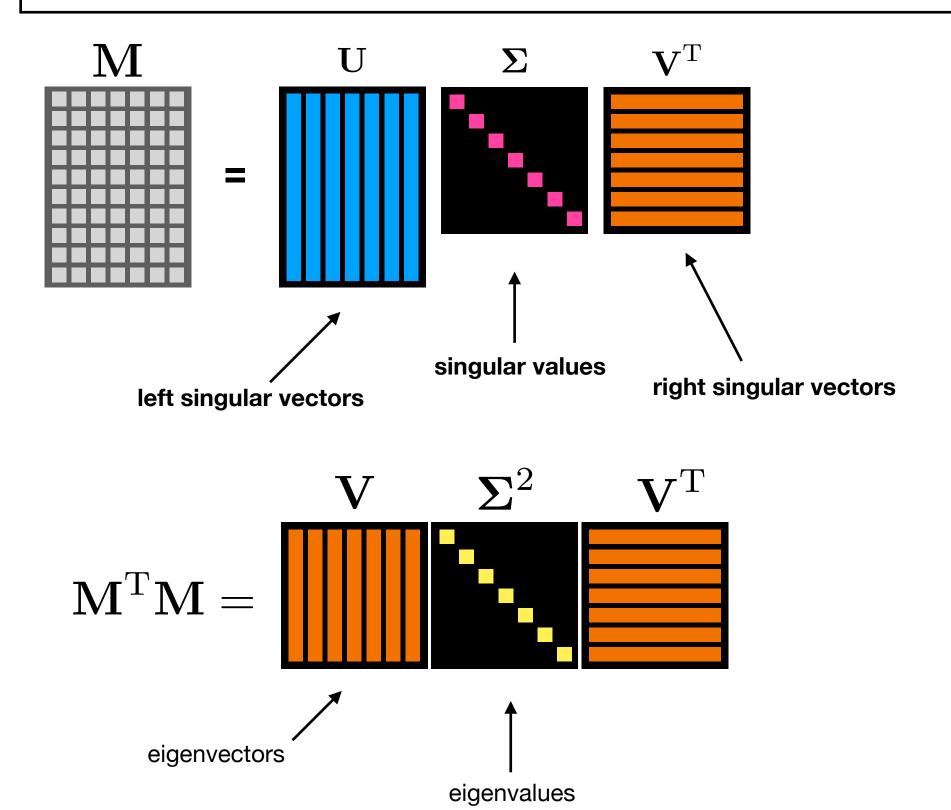
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PCA. Recall that:

(PC1)
$$\max_{\mathbf{w} \in \mathbb{R}^n : ||\mathbf{w}||=1} ||\mathbf{M}\mathbf{w}||^2$$
, $\mathbf{w}^* = \text{principal eigenvector of } \mathbf{M}^T \mathbf{M}$

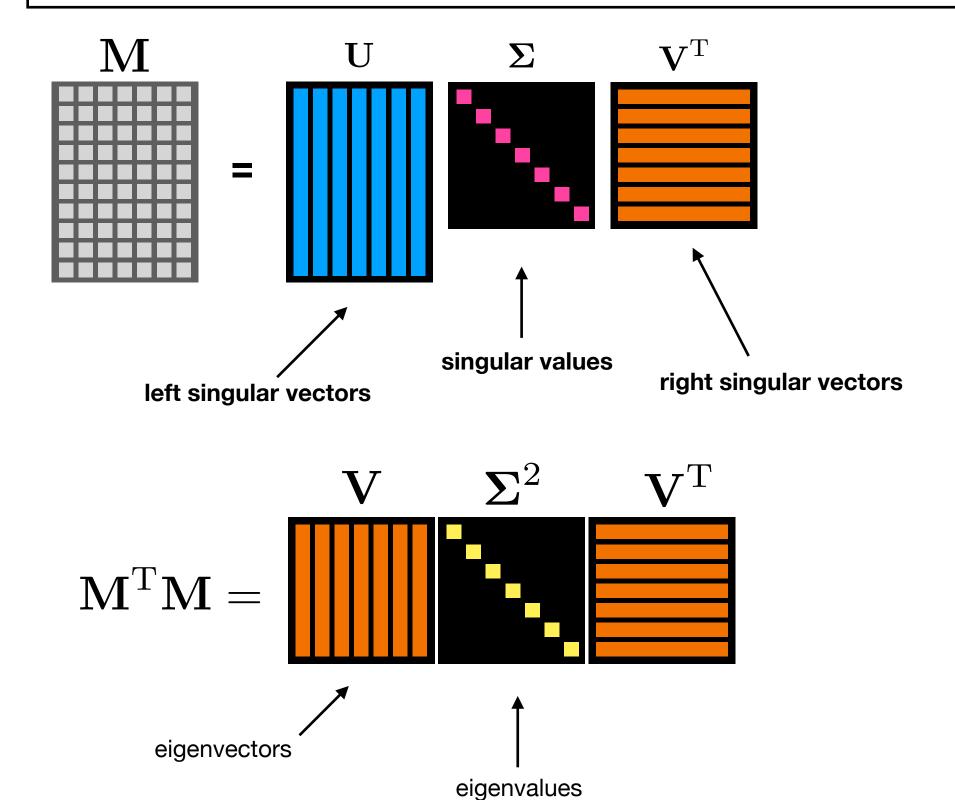
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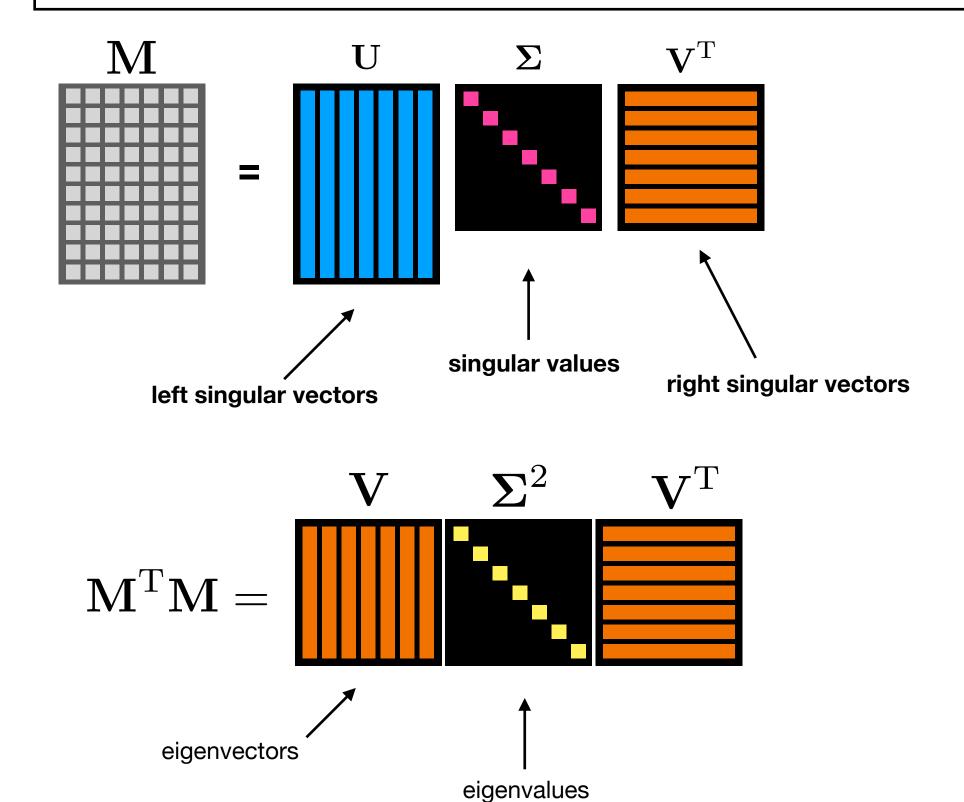


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$$\mathbf{M}\mathbf{w}^* = \mathbf{z}^* \sqrt{\lambda_{max}}$$
 gives the coordinates of the projected points

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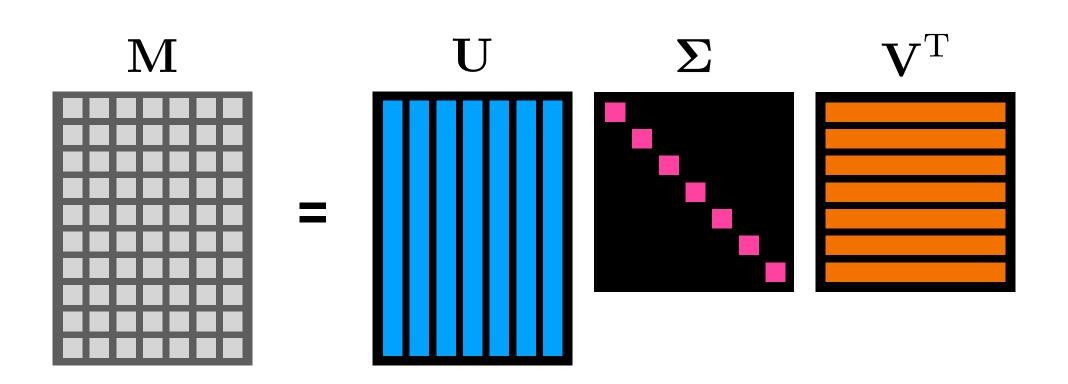
(PC1)
$$\max_{\mathbf{w} \in \mathbb{R}^n : ||\mathbf{w}|| = 1} ||\mathbf{M}\mathbf{w}||^2, \ \mathbf{w}^* = \text{principal eigenvector of } \mathbf{M}^T \mathbf{M}$$
$$= \text{first (right) singular vector of } \mathbf{M}$$

 $\mathbf{M}\mathbf{w}^* = \mathbf{z}^* \sqrt{\lambda_{max}}$ gives the coordinates of the projected points

 $\mathbf{M}\mathbf{v}_1 = \mathbf{u}_1 \cdot \sigma_1$ gives the coordinates of the projected points

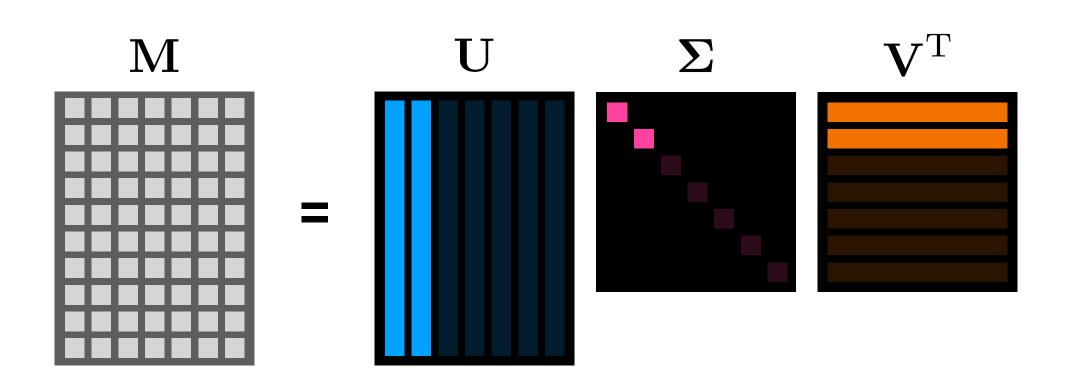
- Any mxn matrix **A** can be written as a product of three matrices (decomposition) **U**, **Σ**, and **V**^T with the following properties:
 - $\mathbf{U} \in \mathbb{R}^{m \times n}, \mathbf{V} \in \mathbb{R}^{n \times n}$ are orthonormal, (i.e., $\mathbf{U}^{\mathrm{T}}\mathbf{U} = \mathbf{I}$ and $\mathbf{V}^{\mathrm{T}}\mathbf{V} = \mathbf{I}$)
 - Σ is diagonal.

2-dimensional PCA



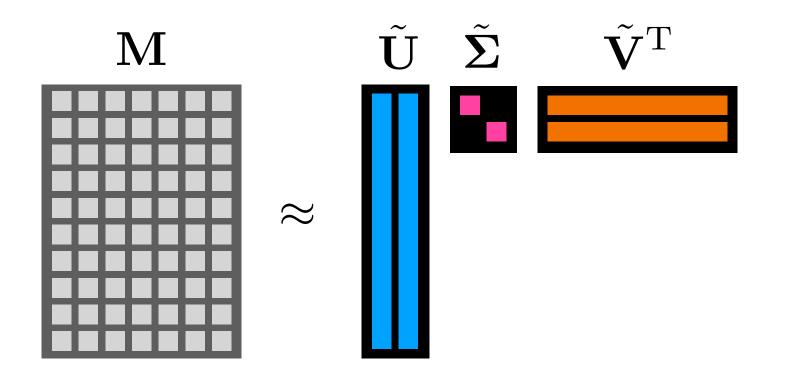
- Any mxn matrix A can be written as a product of three matrices (decomposition) U, Σ, and V^T with the following properties:
 - $\mathbf{U} \in \mathbb{R}^{m \times n}, \mathbf{V} \in \mathbb{R}^{n \times n}$ are orthonormal, (i.e., $\mathbf{U}^{\mathrm{T}}\mathbf{U} = \mathbf{I}$ and $\mathbf{V}^{\mathrm{T}}\mathbf{V} = \mathbf{I}$)
 - Σ is diagonal.

2-dimensional PCA

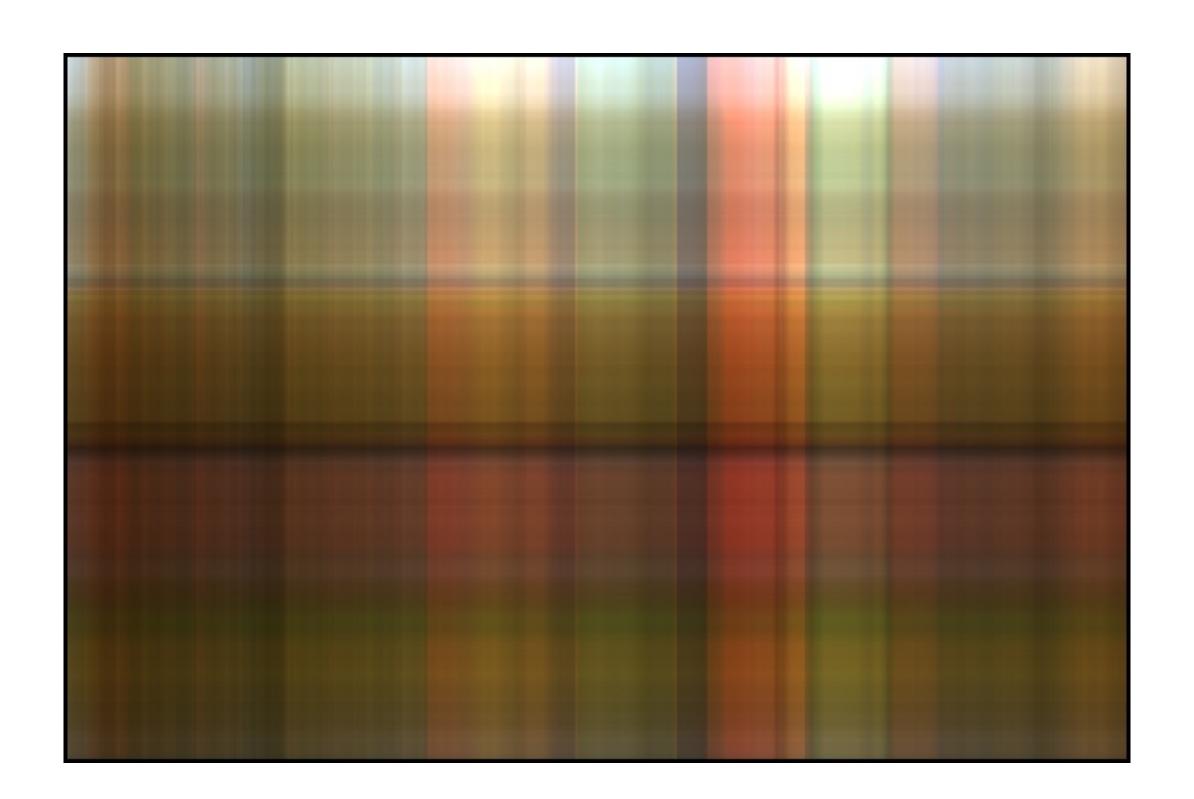


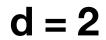
- Any mxn matrix A can be written as a product of three matrices (decomposition) U, Σ, and V^T with the following properties:
 - $\mathbf{U} \in \mathbb{R}^{m \times n}, \mathbf{V} \in \mathbb{R}^{n \times n}$ are orthonormal, (i.e., $\mathbf{U}^{\mathrm{T}}\mathbf{U} = \mathbf{I}$ and $\mathbf{V}^{\mathrm{T}}\mathbf{V} = \mathbf{I}$)
 - Σ is diagonal.

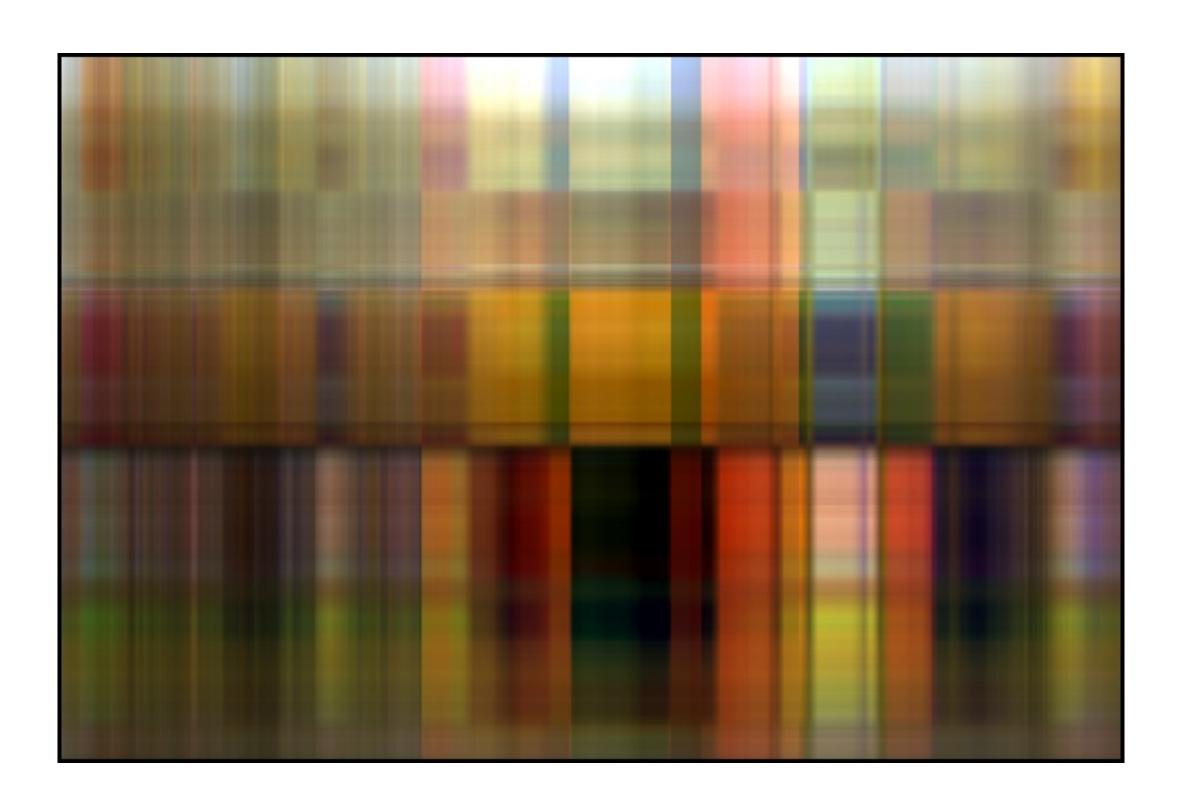
2-dimensional PCA

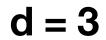


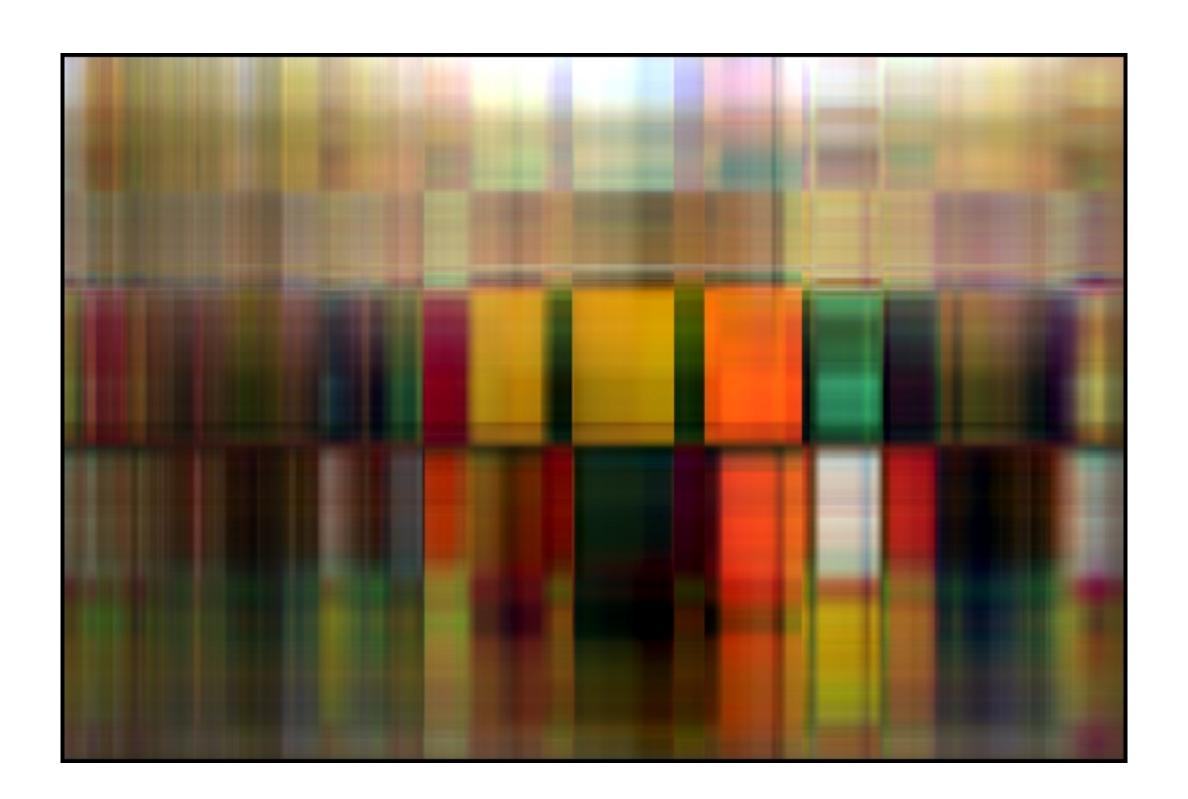
d = 1



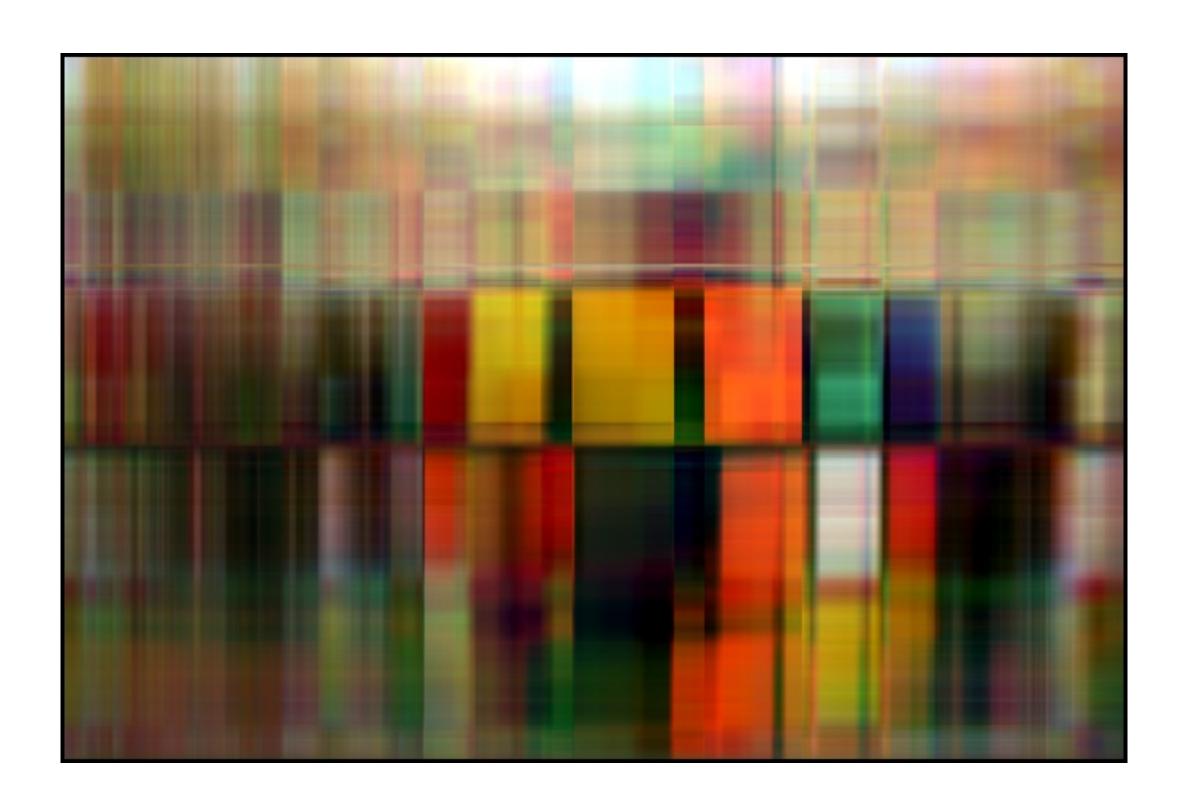


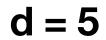


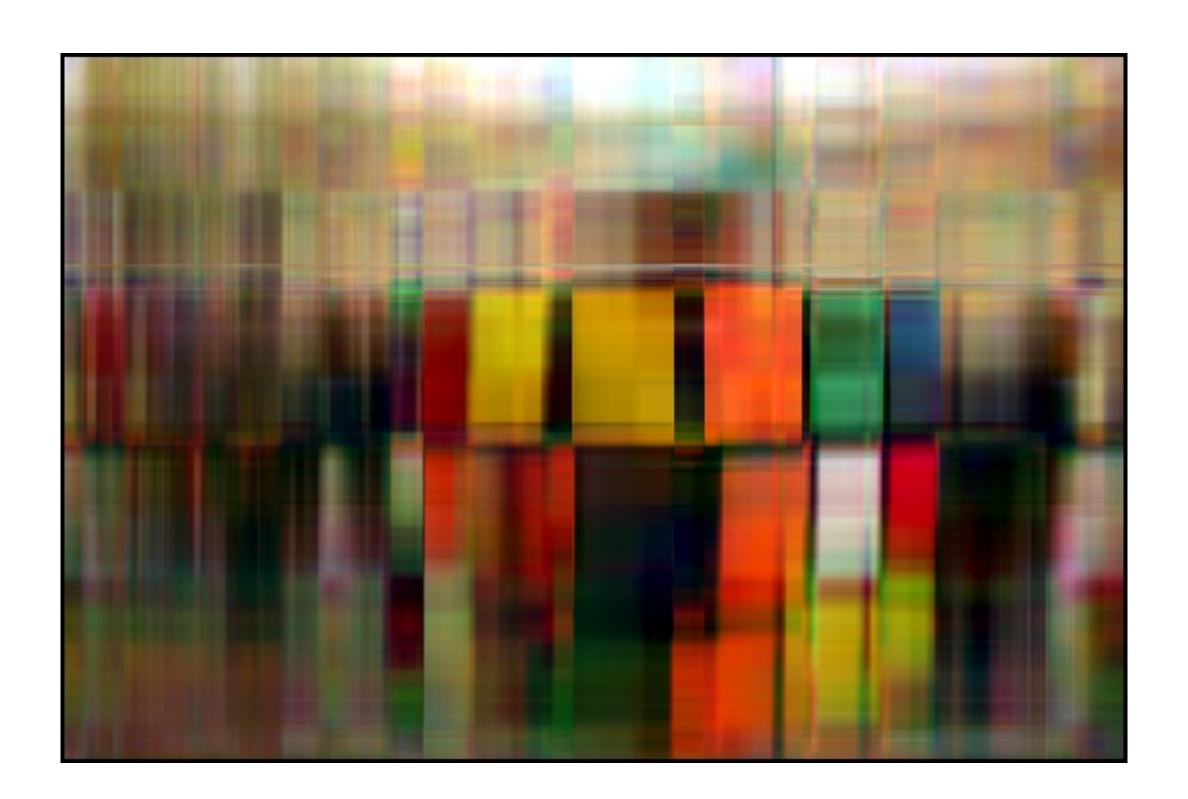




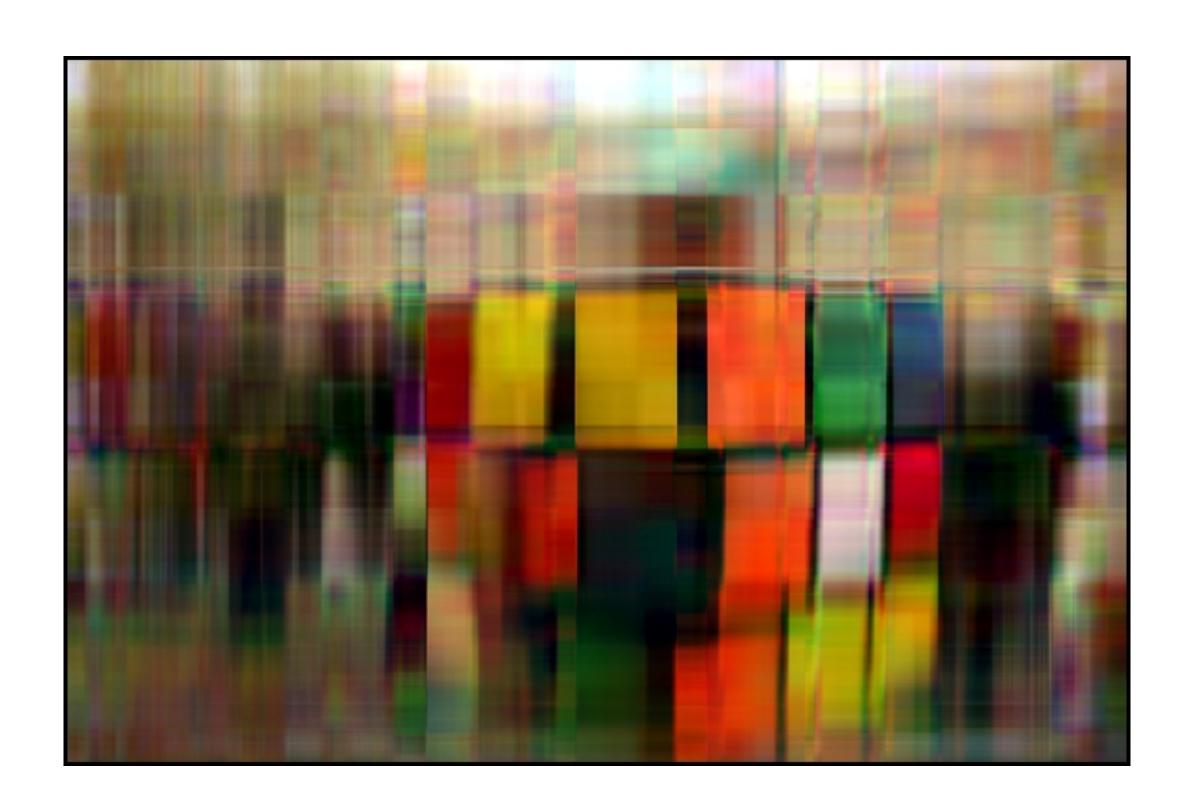
d = 4



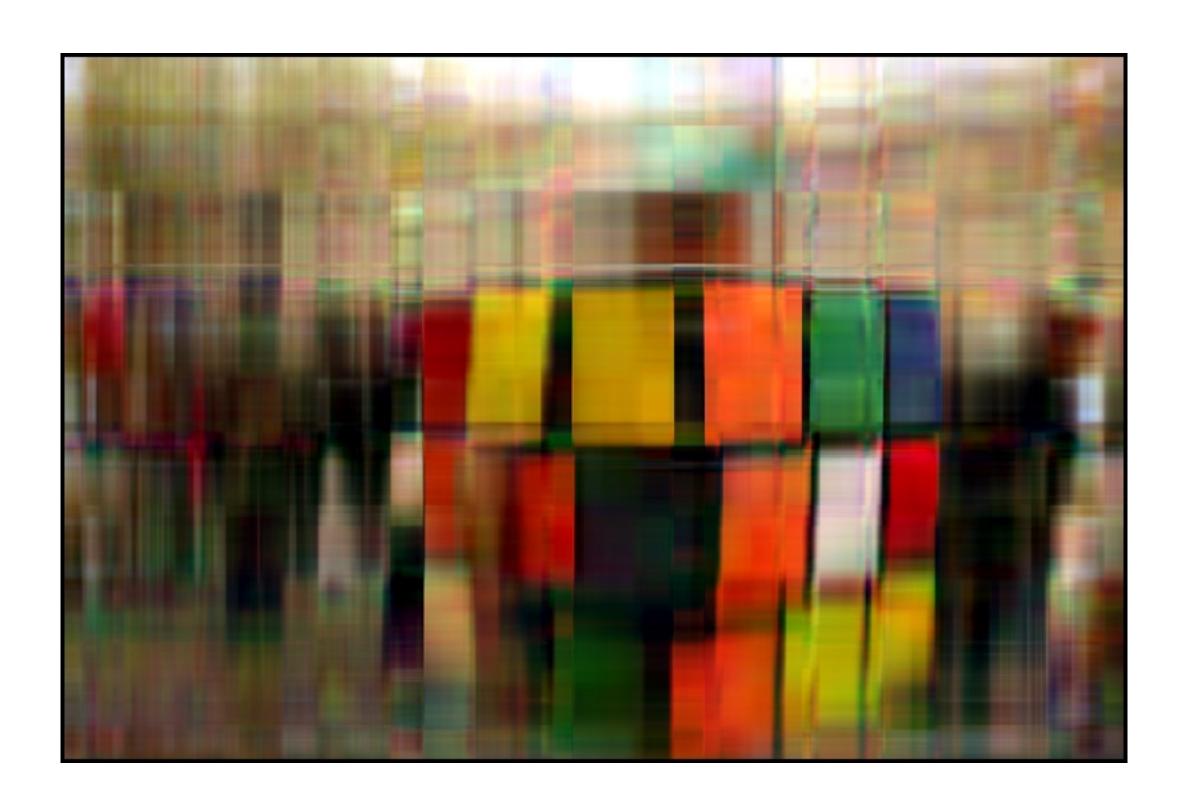




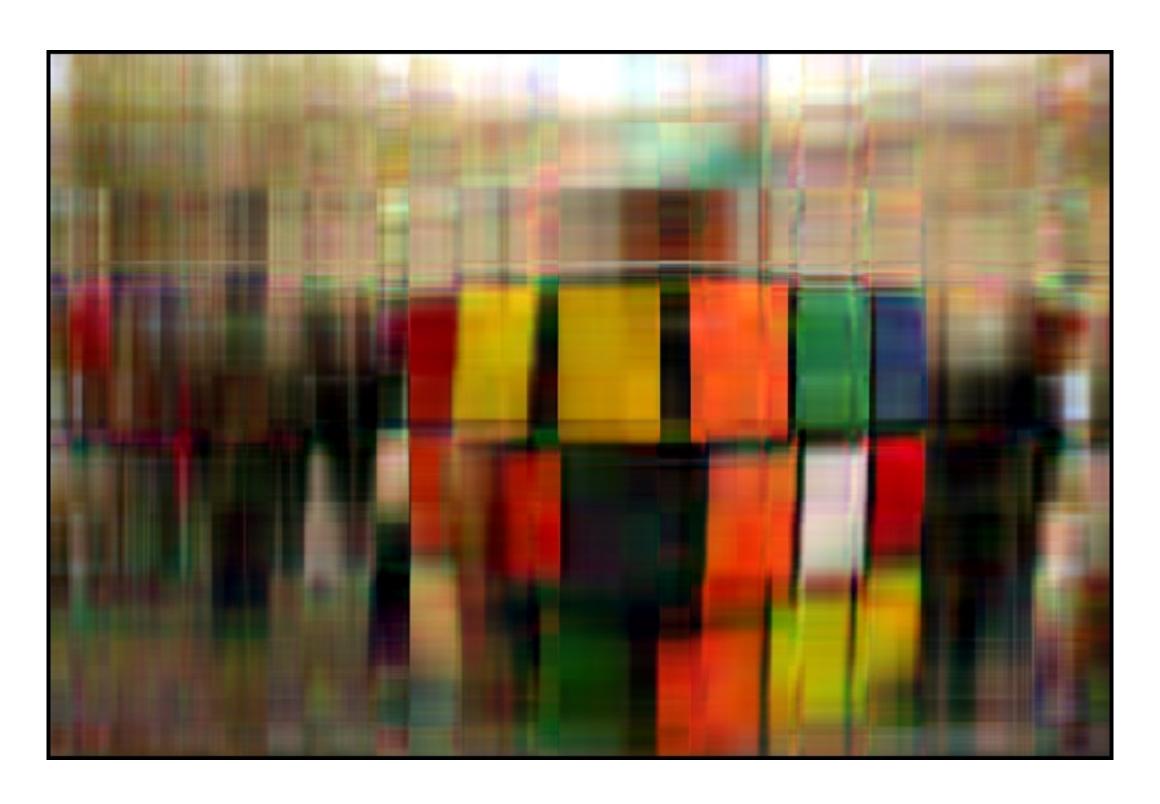
d = 6



d = 7

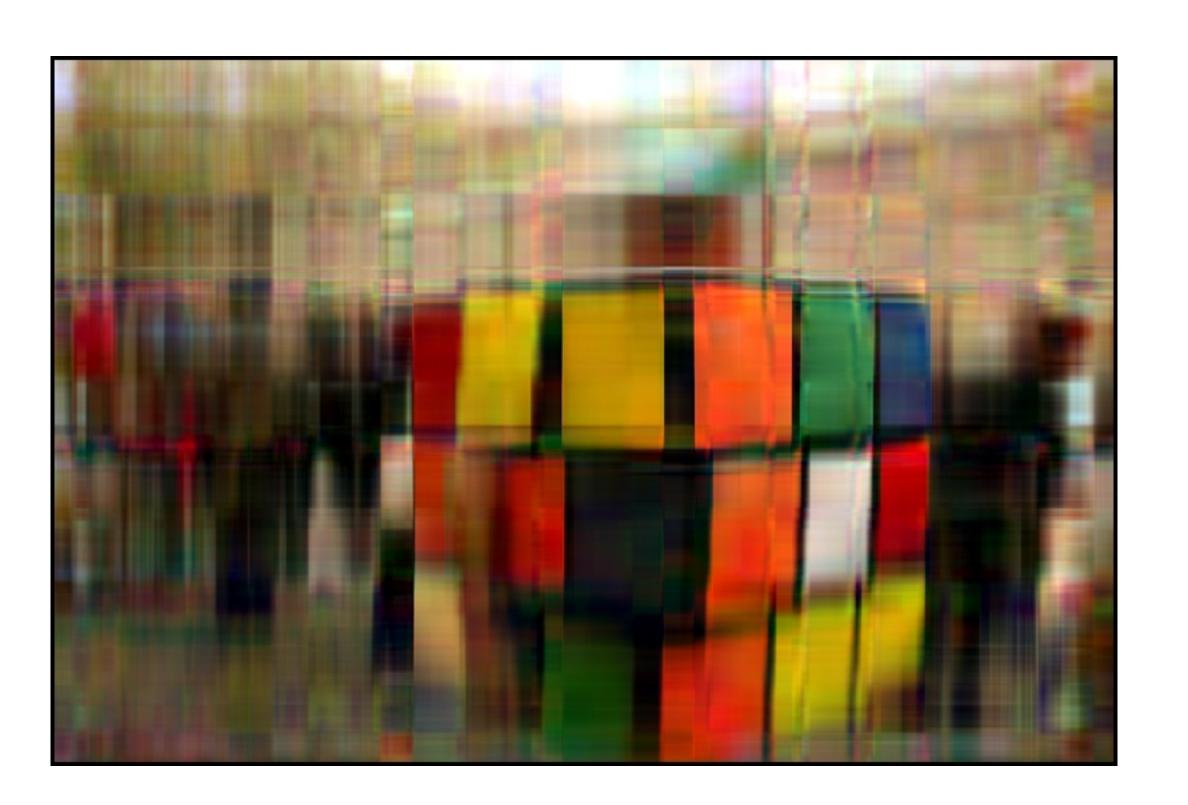


d = 7

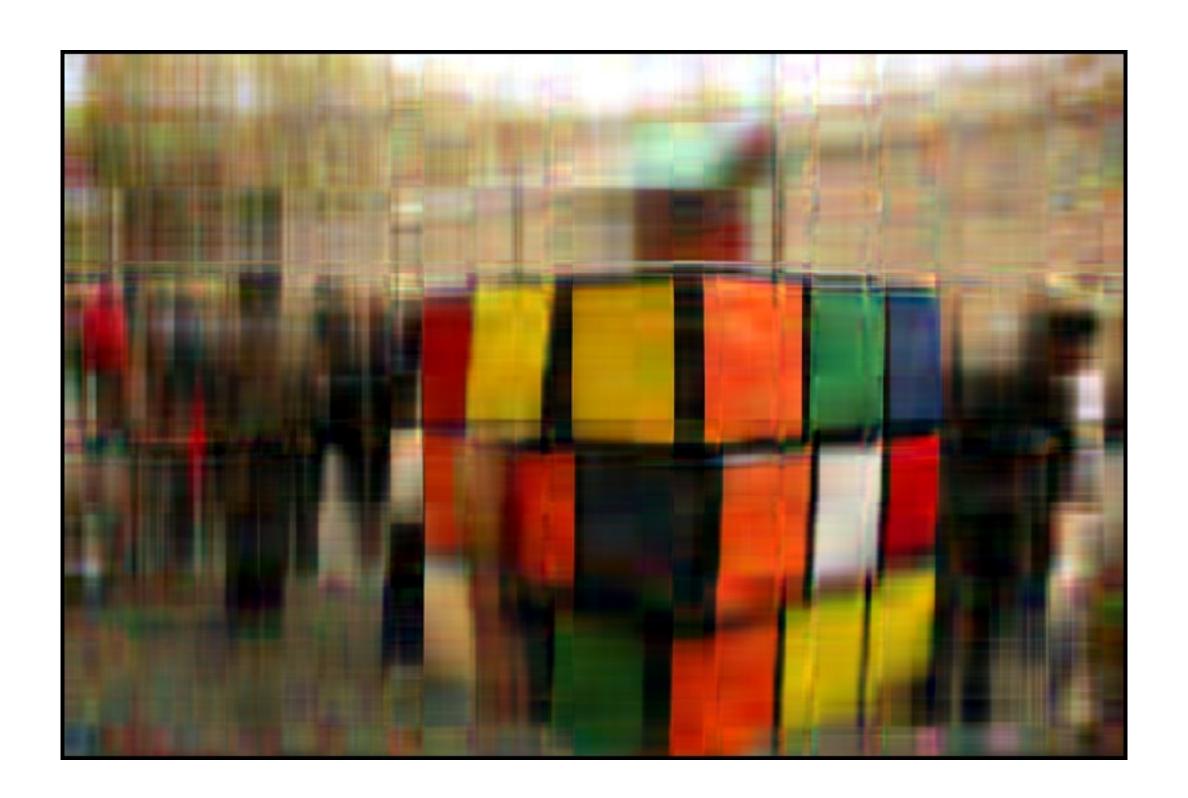


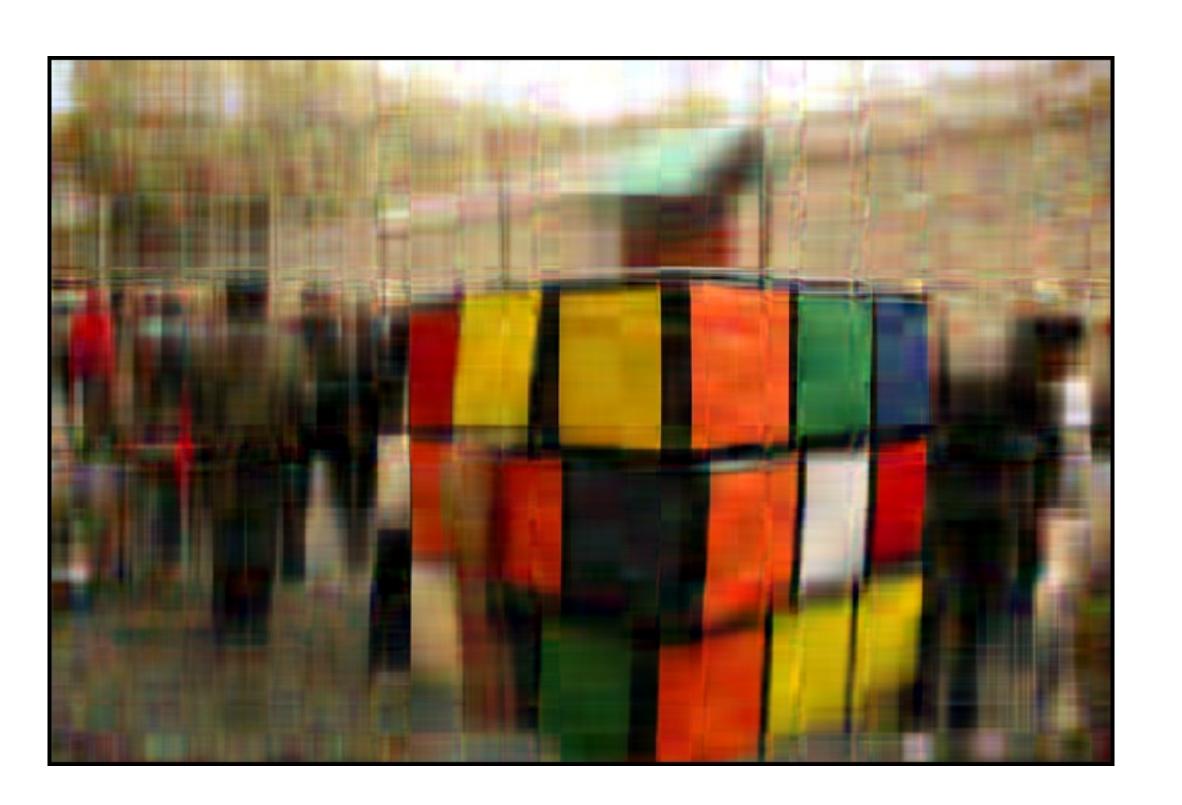
GPT-4o: describe what you see in this image

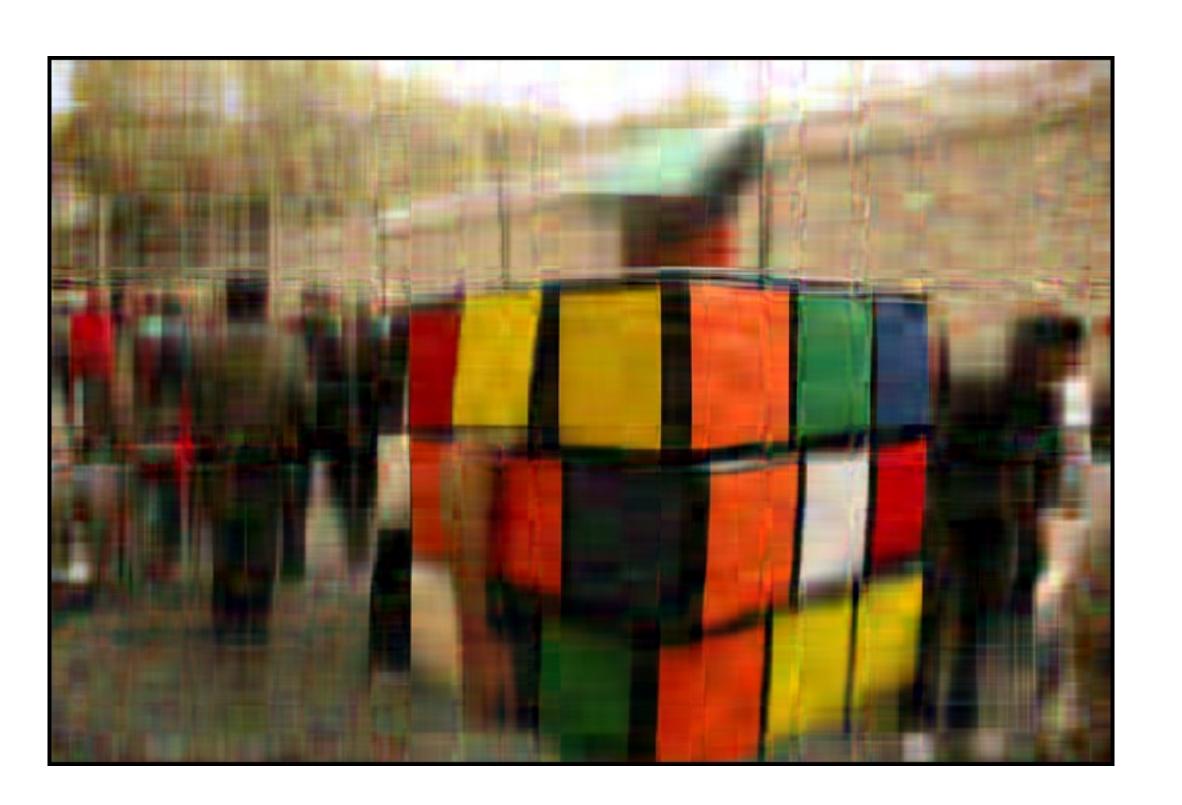
The image appears to show a large Rubik's Cube-like structure in an outdoor setting, surrounded by blurred figures of people, likely indicating a public or event space. The cube has vividly colored squares on each side, similar to a traditional Rubik's Cube, with colors like orange, yellow, red, green, blue, and white visible. The image is heavily distorted with a pixelated or glitch-like effect, making the details somewhat unclear. The background seems to depict an outdoor environment, possibly with trees or structures in the distance.



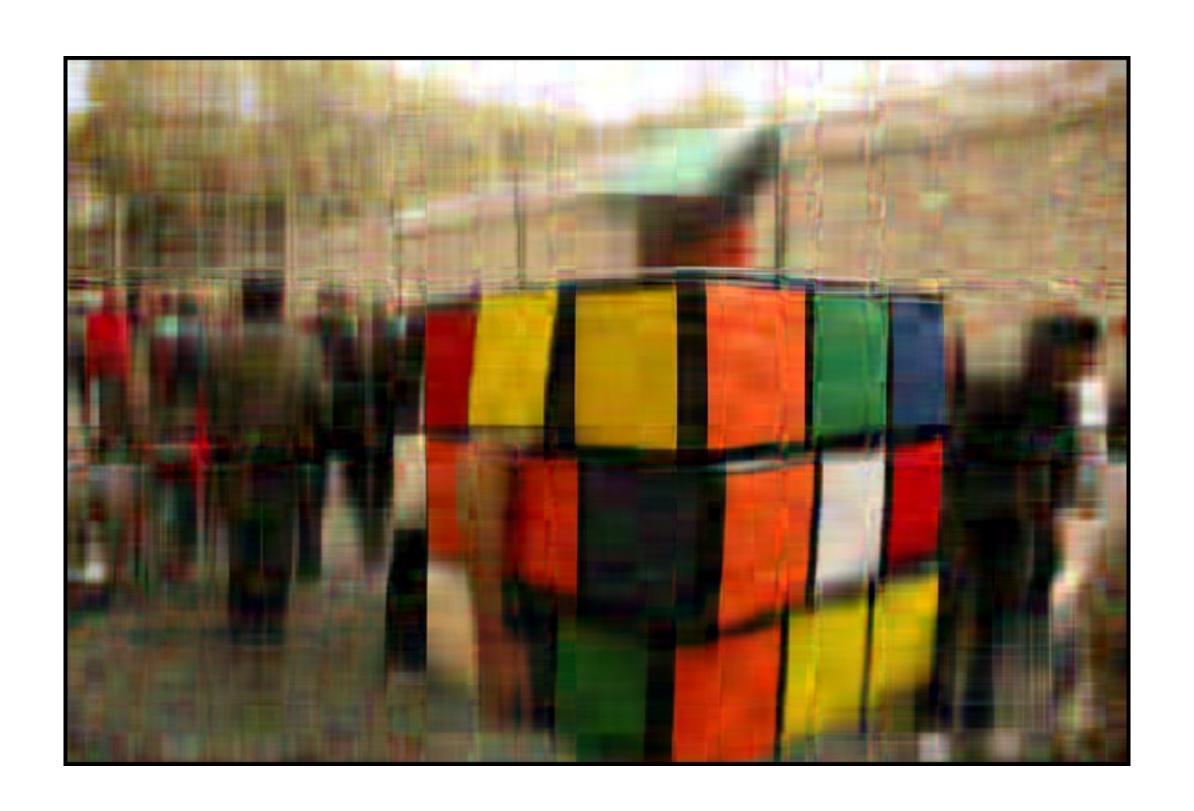








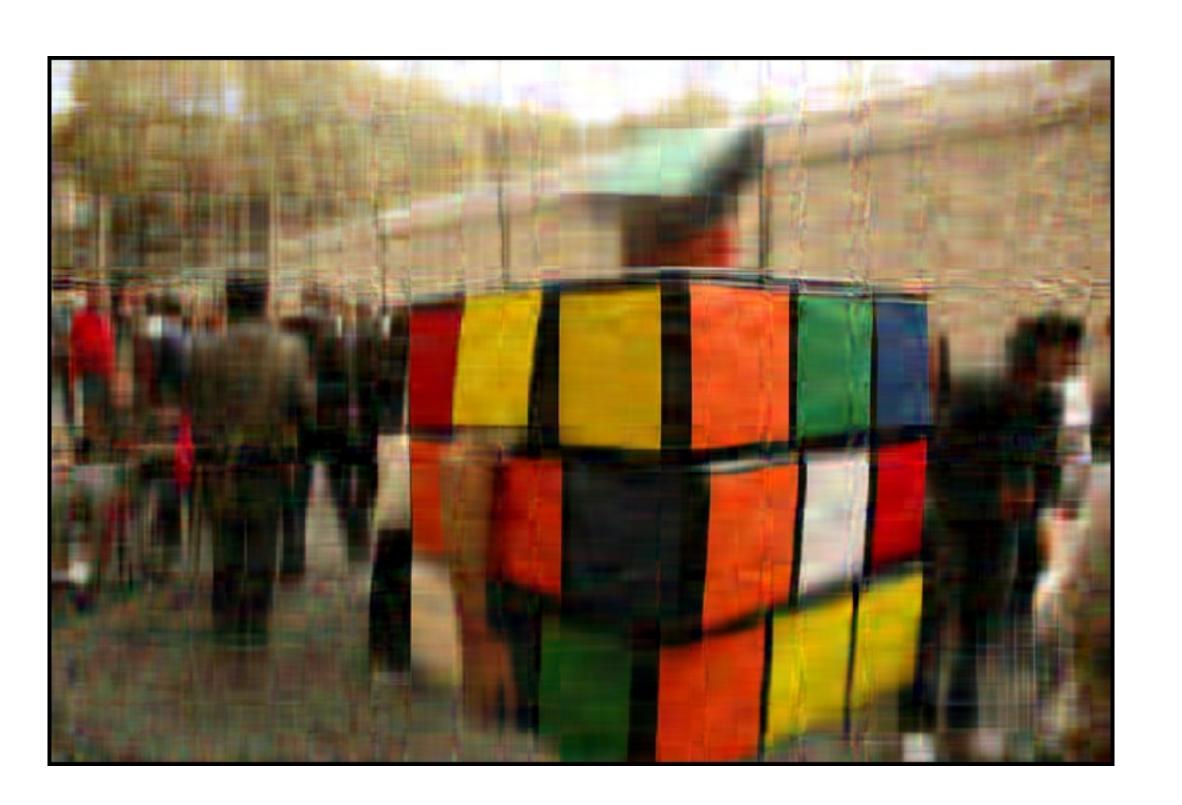
d = 14

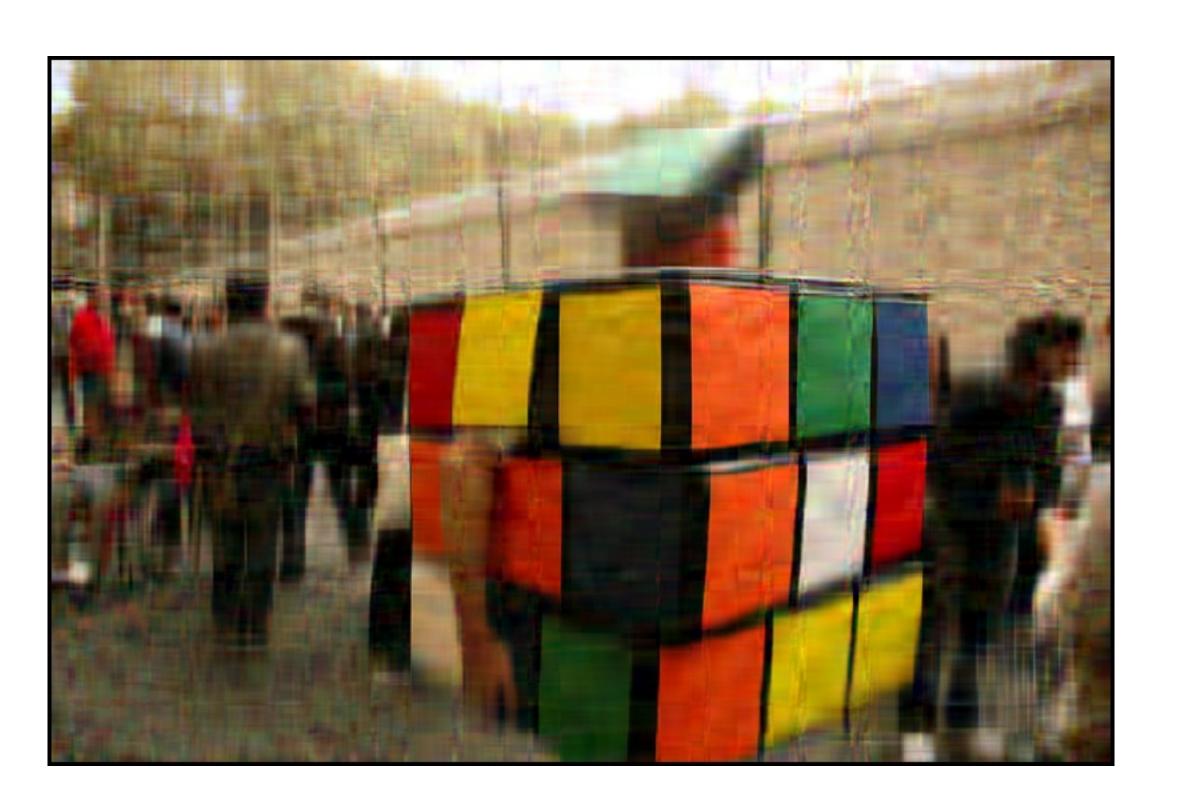


GPT-4o: describe what you see in this image

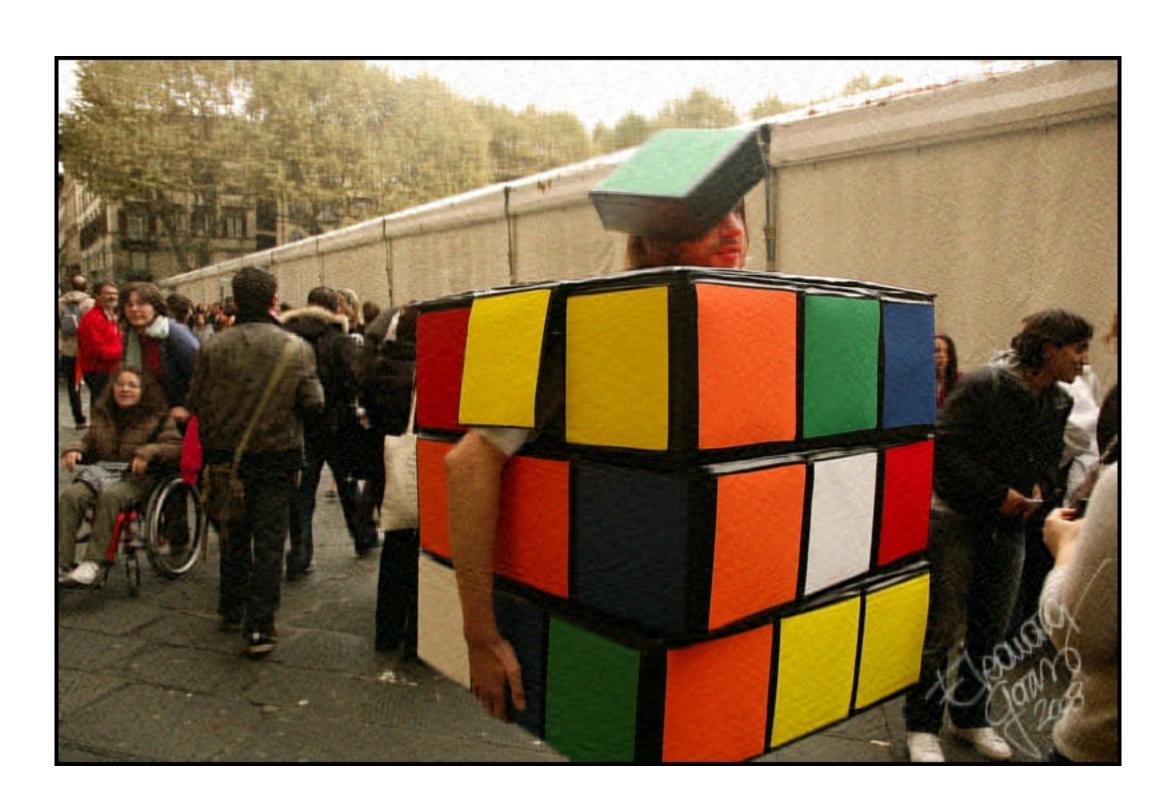
The image appears to show a person dressed as a giant Rubik's Cube, with colorful squares covering the cubeshaped costume. The background seems to be outdoors, with other people and possibly a fence or wall visible in a slightly blurred and distorted manner. The overall quality of the image includes digital noise or artifacts, which may distort the fine details.



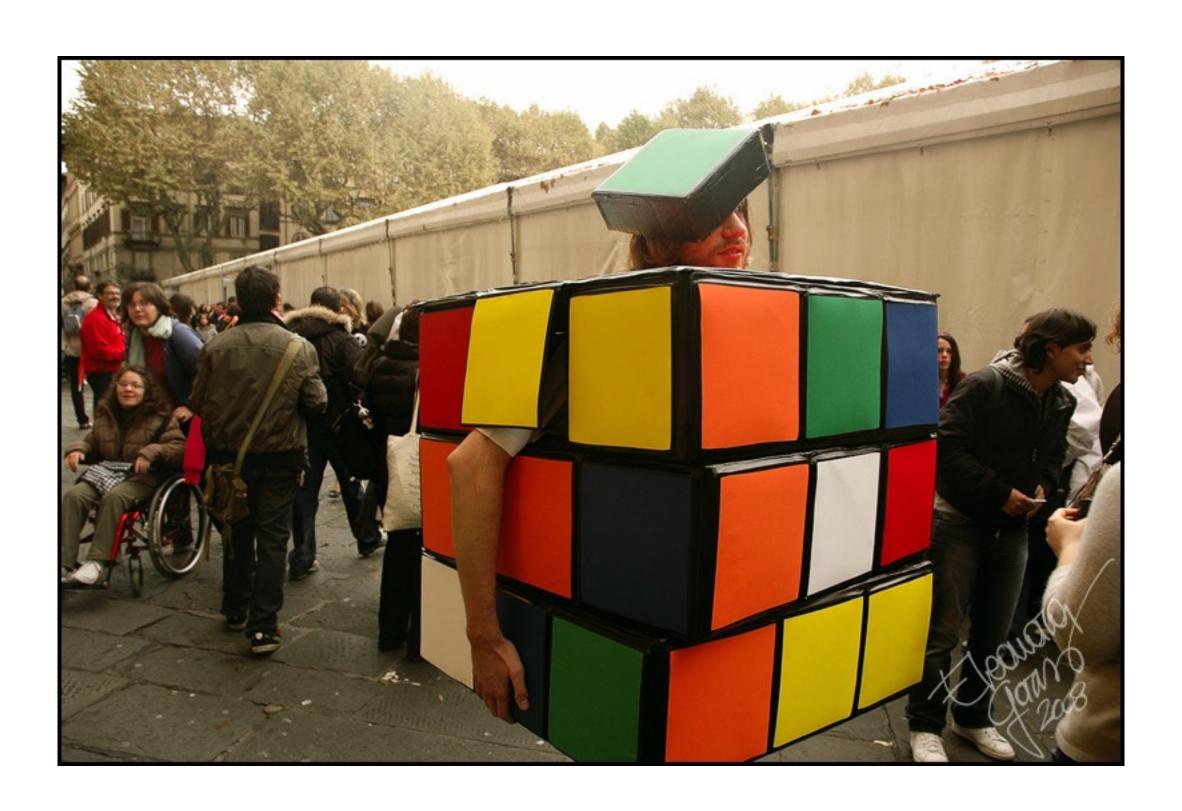




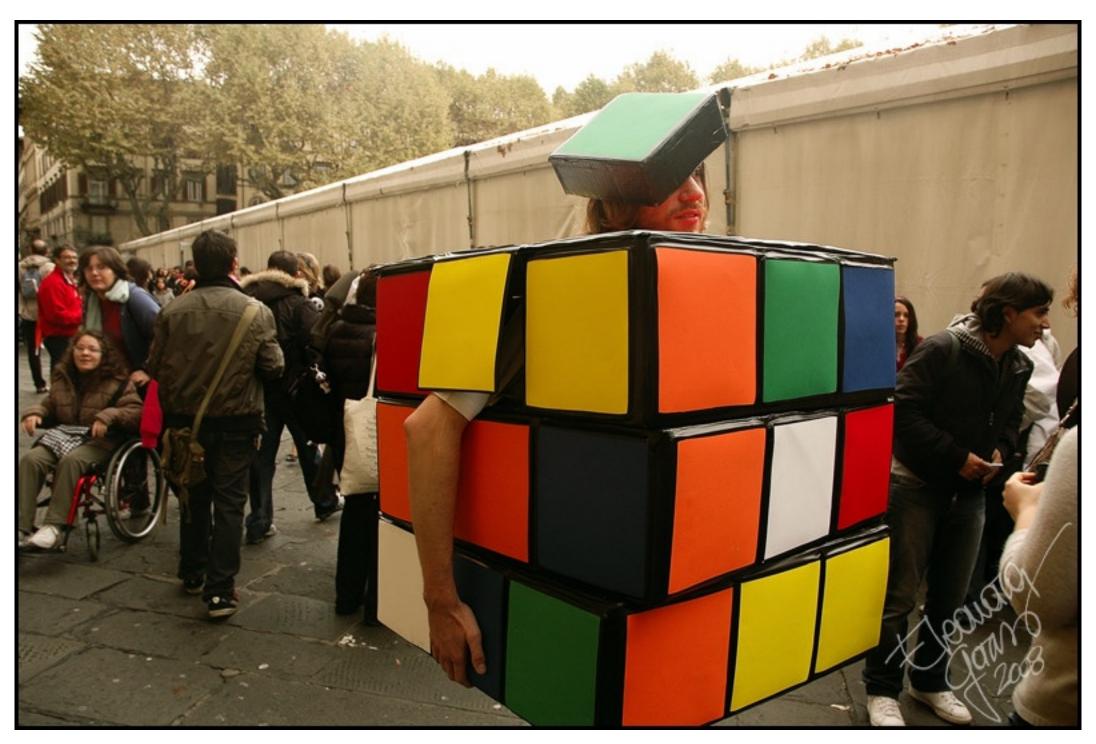




d = 532 (original size)



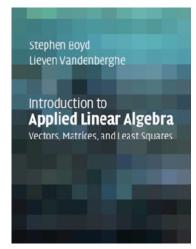
d = 532 (original size)



GPT-4o: describe what you see in this image

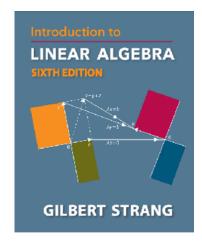
The image shows a person dressed in a creative and colorful costume resembling a Rubik's Cube. The costume is made to look like a large, three-dimensional Rubik's Cube, with panels in various colors such as red, yellow, green, orange, blue, and white. The person's arms and face are visible, and the top of the cube has a section open, with part of the costume extending upwards, possibly representing a corner of the cube. The individual appears to be in a public space, surrounded by other people, some of whom are standing, and one person in a wheelchair. The background features trees and a long white tent-like structure, suggesting this might be an outdoor event or festival. The image is signed with "Eleonora Jans 2008" in the bottom right corner.

Resources



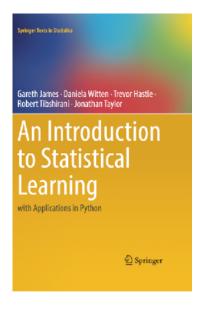
Introduction to Applied Linear Algebra – Vectors, Matrices, and Least Squares Stephen Boyd and Lieven Vandenberghe

https://web.stanford.edu/~boyd/vmls/vmls.pdf



Introduction to Linear Algebra Gilbert Strang

https://math.mit.edu/~gs/linearalgebra/ila6/indexila6.html



Introduction to Statistical Learning
James, Witten, Hastie, Tibshirani, Taylor

https://www.statlearning.com/



Essence of Linear Algebra

